



## Chapter 1

## Scientific Terminology

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# Course Information

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- Announcements: Email & Moodle
  
- Discussion & Questions: Email
  
- Resources:
  - ▣ Readings will be announced/distributed on Moodle
  
- Grading
  - ▣ Final Exam 100%

# Outline

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- Course information
- Chapter 1: Scientific Terminology

# Course Content

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## Chapter 1: Scientific Terminology

- Academic ( lecture, tutorial, practical, assignment, ...)
- Hardware
- Software

## Chapter 2: Written expression techniques

- Taking notes
- Writing report
- Writing a summary and an internship report
- Writing a dissertation

## Chapter 3: Oral expression techniques

- Use of modern means of communication (general communication, communication methods, presentation..)

## Chapter 4: Expression and communication in a group

# Chapter 1: Scientific Terminology

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- Introduction
- Academic terminology
- Terminology Related to Hardware
- Terminology Related to Software

# Terminology

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- Specific language, words, and expressions used within a particular field, subject, or discipline.

The screenshot shows the Cambridge Dictionary website interface. At the top, there is a dark blue navigation bar with the Cambridge Dictionary logo, 'Dictionary' and 'Translate' tabs, a 'Log in / Sign up' button, a globe icon, and a search bar. The search bar contains the word 'terminology' and is set to 'English'. Below the navigation bar, the word 'terminology' is displayed in a large, bold font. Underneath, it is identified as a 'noun [C or U]' with UK and US pronunciations. A yellow button labeled 'Add to word list' is visible. The definition states: 'special words or expressions used in relation to a particular subject or activity:'. An example is given: 'scientific terminology'. Below this, there is a 'Compare' section with links to 'jargon' (usually disapproving) and 'nomenclature' (specialized). On the right side of the page, there is a promotional banner for 'WORD OF THE DAY' featuring the phrase 'ruffle someone's' with a yellow background and social media icons.

# Why terminology is important ?

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- **Clarity of Communication:** Understanding the specific terminology of a field enables effective and precise communication among professionals
- **Facilitates Learning:** Familiarity with the terminology accelerates the learning process, making it easier to grasp complex concepts and ideas within the domain
- **Efficient Collaboration:** It facilitates smoother collaboration among experts within the field, as they share a common language and understanding
- **Professional Credibility:** Demonstrating knowledge of specialized terminology establishes professional credibility and expertise in the respective field



# Chapter 1: Scientific Terminology

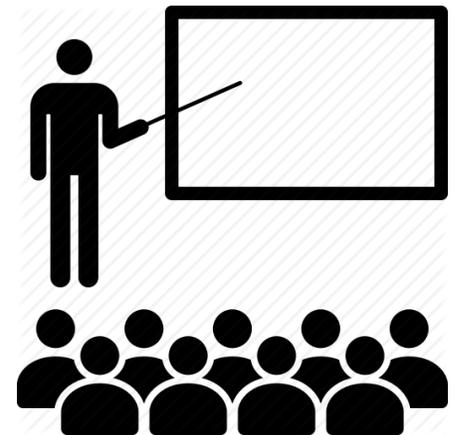
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- Introduction
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- Terminology Related to Hardware
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# Academic Terminology (1)

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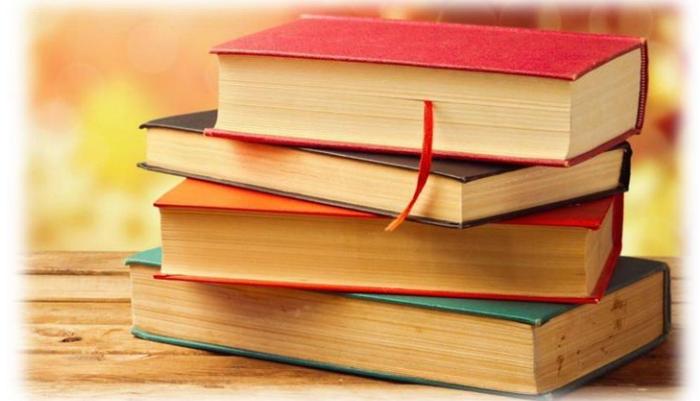
- ❑ **Campus:** the physical location where a university is situated, including its buildings, grounds, and facilities.
- ❑ **Freshman:** A student in their first year of college or university.
- ❑ **Undergraduate:** Student pursuing a bachelor's degree.
- ❑ **Degree:** Academic qualification earned upon completion of a program.
- ❑ **Graduate Student:** Pursuing advanced studies beyond a bachelor's degree.



# Academic Terminology (2)

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- ❑ **Lecture:** A formal presentation by an instructor to teach a specific topic.
- ❑ **Tutorial:** Small-group session for interactive discussions and additional learning.
- ❑ **Practical (Lab):** Hands-on session where students apply theoretical knowledge.
- ❑ **Seminar:** Intensive discussion on specific topics in a small group.
- ❑ **Workshop:** Interactive session for skill development.
- ❑ **Assignment:** Task or project given to assess understanding.



# Academic Terminology (3)

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- ❑ **Semester:** A specific period of academic study, typically lasting half of an academic year.
- ❑ **Core Curriculum:** A set of required courses providing a foundational education across various disciplines.
- ❑ **Prerequisite:** A course or condition that must be completed before a student is allowed to take a more advanced course.
- ❑ **Transcript:** official record of a student's academic performance.
- ❑ **Plagiarism:** Using someone else's work without proper attribution.



# Chapter 1: Scientific Terminology

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# Information and Communications Technology

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- ICT encompasses technologies used for communication and information processing.
- A set of technological tools and resources used for tasks such as transmitting, storing, creating, sharing, and accessing information.
- This includes devices like computers, communication systems, software applications, and networking technologies.

# Introduction to Computer Science

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- ❑ **Definition:** the study of computers and how they can be used
  
- ❑ **Principal areas of study:**
  - ❑ **Programming:** Writing instructions for computers to perform tasks.
  - ❑ **Algorithms:** Step-by-step procedures for solving problems.
  - ❑ **Data Structures:** Organizing and managing data for efficient processing.
  - ❑ **Artificial Intelligence:** Creating intelligent systems that can learn and make decisions.
  - ❑ **Cybersecurity:** Protecting computer systems and networks from threats.



# Importance of Computer Science

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- ❑ **Driving Technological Innovation:** Computer Science fuels advancements in technology, from smartphones to artificial intelligence.
- ❑ **Empowering Industries:** It plays a crucial role in finance, healthcare, entertainment, and more.
- ❑ **Solving Complex Problems:** Computer Science provides tools to tackle challenges in various domains.
- ❑ **Enabling Communication and Connectivity:** The internet and communication technologies are built on computer science principles.

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# Computers

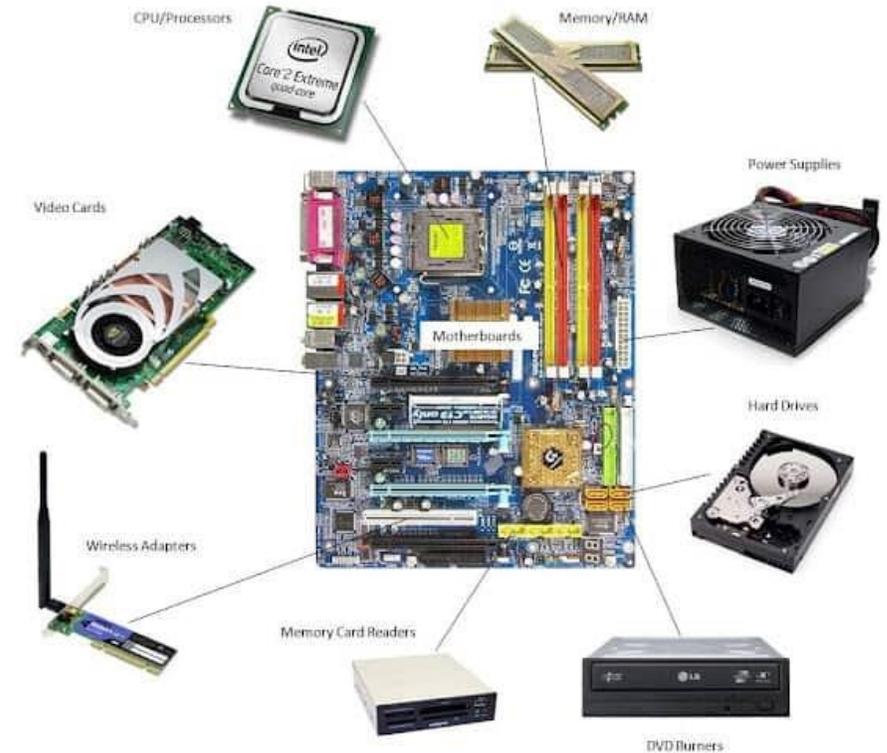
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- ❑ A computer is an electronic device that processes data and performs tasks according to a set of instructions.
  - ▣ Components: Central Processing Unit (CPU), Memory, Input/Output Devices.
  
- ❑ Types of Computers
  - ▣ Personal Computers (PCs), Supercomputer, mainframe, Tablets and Smartphones, ...
  
- ❑ Computers consist of two main components:
  - ▣ Hardware includes physical parts: Motherboard, CPU, RAM, Graphics Card Storage Device, Network Card.
  - ▣ Software comprises programs and instructions: OS, browsers, games.

# Motherboard

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- Basic computer component consisting of printed circuit boards and connection ports.
- Supports all hardware components (RAM, graphics card, processor, sound card, etc.).
- the role of the motherboard is to centralize and process the data exchanged in a computer with the help of the processor
- The motherboard manages the hard disk, keyboard, mouse, and network USB ports...



# Processor

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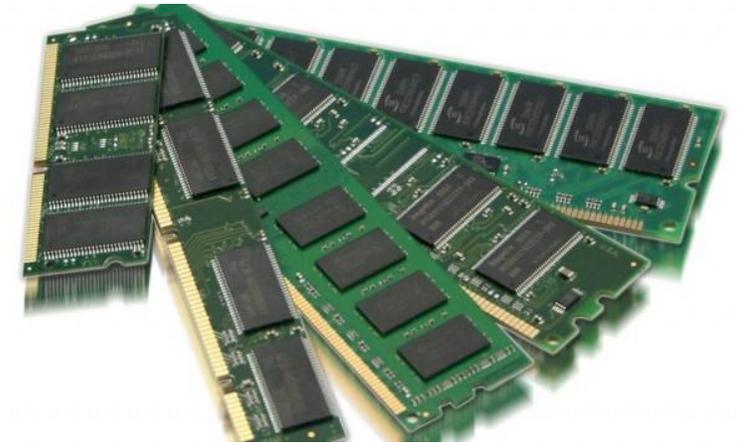
- ❑ The processor is the brain of the computer, orchestrating the exchange of data between the various components (hard disk, RAM memory, graphics card).
- ❑ Executes program instructions stored in the memory.
- ❑ The processor is characterized by its frequency, i.e. the rate at which it executes instructions.
- ❑ A processor clocked at 800 MHz will perform roughly 800 million operations per second.
- ❑ The first microprocessor (Intel 4004) was invented by Intel engineers Marcian Hoff and Federico Faggin in 1971.



# Random Access Memory (RAM)

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- ❑ RAM (Random Access Memory) is a temporary (volatile) storage component for the computer.
- ❑ The Random Access Memory (RAM) allows to storage and access of information in a quick and temporary manner.
- ❑ Its major advantage is that it can be read very quickly compared with a hard disk and other storage components.



# Hard disk

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- ❑ One of the main components of a computer.
- ❑ It's a non-volatile mass memory used to store data permanently.
  - unlike RAM, which is erased each time the computer is restarted.
- ❑ Hard disks have a greater storage capacity than RAM.
- ❑ The hard disk contains the operating system (OS), your installed programs, and your personal data.
- ❑ There are two categories of hard disk: HDD and SSD.



# Graphics card

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- A graphics card is a hardware component that allows your computer to display images on the screen.
- It is also called a video card, a display adapter, or a graphics processing unit (GPU).
- A graphics card has its own memory and processor that can handle complex graphics tasks, such as rendering 3D scenes, playing videos, and running games
- different types and models of graphics cards. Some of the most popular brands of graphics cards are NVIDIA, AMD, and Intel



# Network card

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- ❑ A device that allows the computer to communicate with other devices on a network, such as the Internet.
- ❑ It is installed on the motherboard and connects to the network via RJ45 cable.
- ❑ There are different types of network cards: ethernet card, Wi-Fi card, Bluetooth card.



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# Internet and Web Technologies (1)

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- ❑ **Browser:** Software used to access and navigate websites on the internet.
- ❑ **URL (Web Address):** A web page's unique address on the internet.
- ❑ **Search Engine:** A tool to find information on the web by entering keywords.
- ❑ **Cache:** A temporary storage area in a computer's memory for frequently accessed data.
- ❑ **Download:** The process of copying files from the internet to a local device.
- ❑ **Upload:** The process of sending files from a local device to the internet.
- ❑ **Bookmark:** A saved link to a webpage, allowing easy access for future reference.

# Internet and Web Technologies (2)

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- **Portal:** A webpage, website, or service that acts as a gateway to other websites on the internet.
- **Search Engine:** A tool that enables users to search the internet for specific keywords and locate related websites.
- **Server:** A computer that provides services to other computers, known as clients, in a networked environment.
- **Streaming:** Playing audio or video in real-time directly from a website.
- **VoIP:** Abbreviation for Voice over Internet Protocol, allowing audio communication via the internet instead of traditional telephones.

# Internet and Web Technologies (3)

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- ❑ **Internet Service Provider (ISP):** A company that provides internet access.
- ❑ **Cyberspace:** The digital environment where online activities take place.
- ❑ **Domain Name:** A unique name that identifies a website on the internet.
- ❑ **Bot:** Short for robot, a software application that performs automated tasks, often on the internet.
- ❑ **Audioconferencing or Audio Conferencing:** Technology that enables multiple participants to have a conversation over audio channels, often used in remote meetings.
- ❑ **Broadband:** High-speed internet connection capable of transmitting large amounts of data.

# Data Science and Analytics

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- ❑ **Big Data:** Large volumes of data that traditional processing methods struggle to handle.
- ❑ **Machine Learning:** A subset of artificial intelligence focused on algorithms that learn from data.
- ❑ **Data Mining:** The process of extracting valuable patterns or information from large datasets.
- ❑ **Business Intelligence (BI):** Technologies, applications, and practices for data analysis.

# Virtual Reality (VR) and Augmented Reality (AR)

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- **Virtual Reality (VR):** A simulated environment created by computer technology.
- **Augmented Reality (AR):** Overlaying digital information onto the real world through a device.
- **Headset:** The hardware used to experience virtual or augmented reality.
- **Haptic Feedback:** Technology that provides tactile sensations to the user during VR or AR experiences.

# Software and Systems (1)

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- ❑ **Operating System:** Software that manages computer hardware and provides user interfaces.
- ❑ **Boot:** The process of starting up a computer and loading the operating system.
- ❑ **BIOS:** Basic Input/Output System, firmware used to boot up a computer and initialize hardware components.
- ❑ **Firmware:** Software written to a ROM (Read Only Memory) chip by the manufacturers.
- ❑ **Freeware:** Software that can be used without payment, though there may be restrictions on distribution.
- ❑ **ASCII:** A character encoding standard that represents text in computers. Each character is assigned a unique numerical value.
- ❑ **CODEC:** Short for COmpressor / DECompressor or COder / DECoder, used to encode and decode digital media.
- ❑ **Open Source:** Software provided free of charge, along with the original source code for modification and improvement.

# Software and Systems (2)

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- ❑ **Compatibility:** Pieces of hardware and/or software capable of being used together without issues.
- ❑ **Backup:** A copy of data made to protect against data loss in case of hardware failure, data corruption, or other unforeseen events.
- ❑ **Directory:** A location on a disc containing grouped files and subdirectories for organizational purposes.
- ❑ **Executable:** A program that has been converted (compiled) into binary machine code and can be run by a computer.
- ❑ **Plug-in:** Additional software required by a web browser to run specific elements of a web page.

# Programming Related Terms

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- ❑ **Source Code:** The human-readable form of a computer program before it is compiled into machine code.
- ❑ **Compiler:** Software that translates human-readable source code into machine code.
- ❑ **Binary File:** A file format that contains data in a format that is not human-readable, often used for storing non-text information.
- ❑ **Compression:** A technique that reduces the amount of space required to store data.
- ❑ **Bug:** a logical fault in a computer program which causes it to malfunction
- ❑ **Debug:** The process of testing and removing bugs or errors from a program.
- ❑ **Case Sensitivity:** The distinction between uppercase and lowercase letters in a programming language or software.

# Cybersecurity Terminology

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- **Vulnerability:** A weakness in a system that can be exploited to compromise its security.
- **Malware:** Software designed to harm or exploit devices or networks.
- **Phishing:** A fraudulent attempt to obtain sensitive information, often through deceptive emails or websites.
- **Authentication:** The process of verifying the identity of a user, device, or system to ensure that they have legitimate access to resources.
- **Firewall:** A network security device that monitors and filters incoming and outgoing network traffic.
- **Encryption:** The process of converting data into a code to prevent unauthorized access.
- Cyberattack