



Badji Mokhtar University Annaba
Electronics Department

Level 3: Telecommunication
Module: Telecommunication systems and networks

Digital Transmission and data coding, Lecture 4

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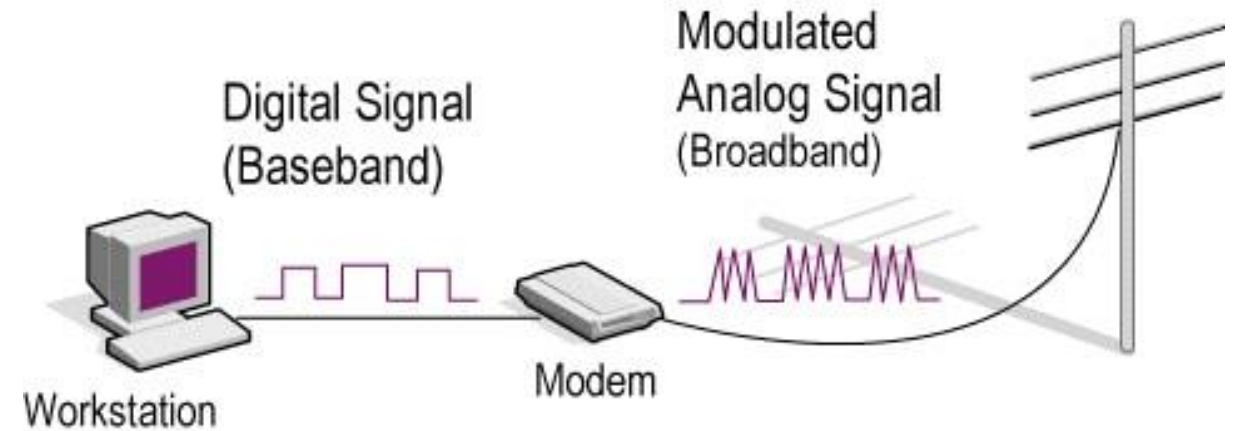
Annaba, Algeria

- Introduction
- Digital data, digital signals
- Digital data, analog signals
- Analog data, analog signals

Transmission numérique : Dans ce cas les données transmises sont discrètes et se présentent sous forme de deux états (haut et bas) ou bien encore à plusieurs états. Cette technique consiste à modifier légèrement le signal, elle est essentiellement destinée à réduire la composante continue.

Cependant, les composantes hautes fréquences étant fortement atténuées, la transmission sera limitée en distance : c'est la **transmission en bande de base**.

(**Baseband**)



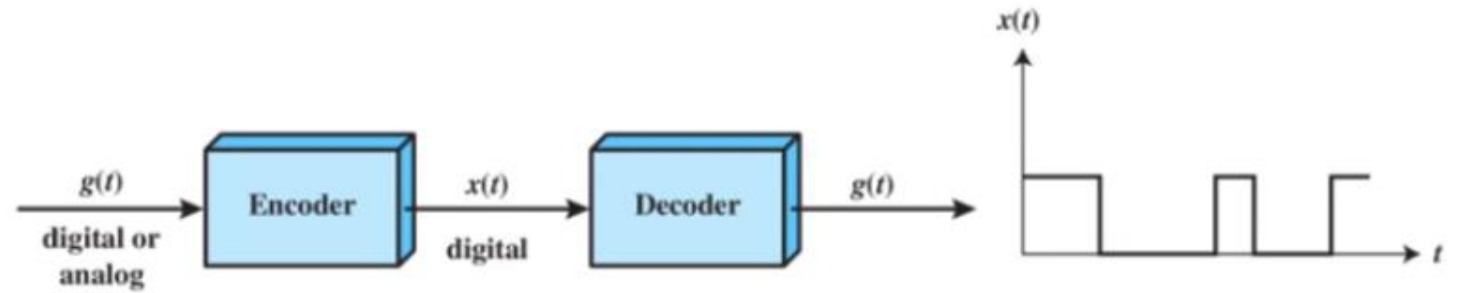
Transmission analogique : les données transmises sont sous forme analogique. Autrement dit, elles évoluent d'une manière continue par rapport au temps. Cette technique translate le spectre du signal à émettre dans une bande de fréquences mieux admise par le système de transmission, c'est la **transmission large bande**. (**Broadband**)

Signal Encoding Techniques

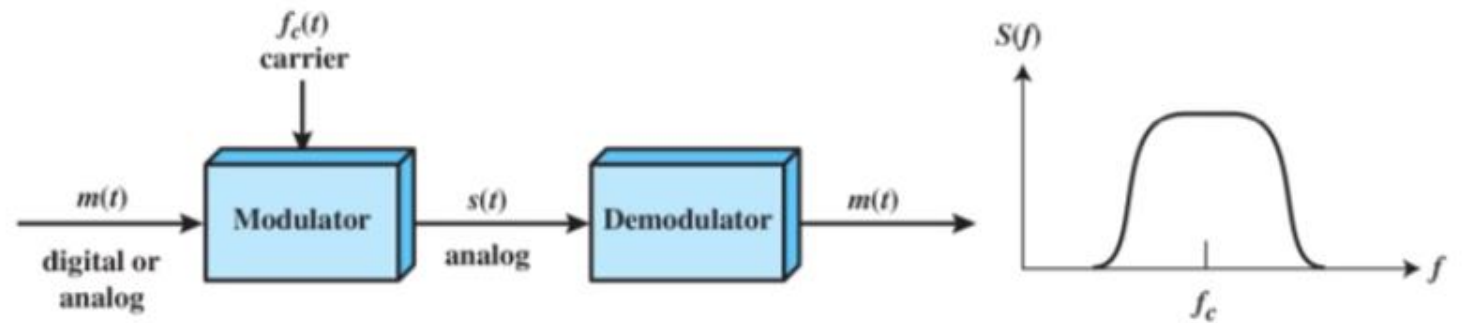
- ▶ Signals transmitted chosen to optimize use of transmission medium
 - ▶ E.g. conserve bandwidth, minimize errors
- ▶ **Digital signaling**: digital or analog data **encoded** into digital signal
- ▶ **Analog signaling**: digital or analog data transmitted by analog **carrier signal** using **modulation**
 - ▶ Baseband signal is the input data signal
 - ▶ Carrier signal has frequency $f_{carrier}$
 - ▶ Modulated signal is output

Encoding and Modulation Techniques

- Digital Signaling: Digital or analog data, $g(t)$, encoded into digital signal, $x(t)$.
- Analog signaling: digital or analog data transmitted by analog **carrier signal** (signal porteur) using modulation.



(a) Encoding onto a digital signal



(b) Modulation onto an analog signal

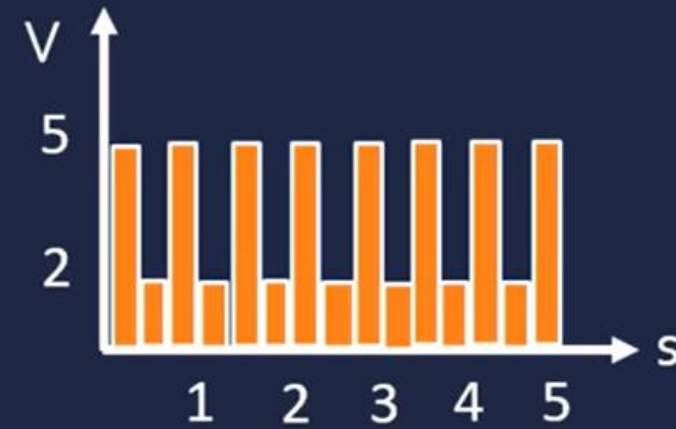
- Digital signal: sequence of discrete voltage pulses
- Each pulse is a **signal element**
- Binary data transmitted by encoding each bit (data element) into signal elements
 - E.g. binary 1 represented by lower voltage level, binary 0 for higher level.
- Data rate (*débit binaire*) = data elements or bits per second; signaling or modulation rate (*rapidité de modulation*) = signal elements per second (baud).

Baud Rate

- ...is the rate at which signals can change (pulses / second)
- The unit is the baud (Bd), and it is a measurement of **speed**



- This has a baud rate of 1 Bd, as the signal only changes once a second (taken to be the end)



- This has a baud rate of 3 Bd
- 3 pulses in 1 second

Bit Rate

- ...is the rate at which data is sent (bits / second)
- The unit is bits per second (bps), and it is *also* a measurement of **speed**



- This has a baud rate of 1 Bd, and a bit rate of 1 bps – only 2 voltage levels so only 1 bit per signal



- Baud rate still 1 Bd, but the bit rate is 2 bps – now each signal represents 2 bits

Nonreturn to Zero-Level (NRZ-L)

0 = high level

1 = low level

Nonreturn to Zero Inverted (NRZI)

0 = no transition at beginning of interval (one bit time)

1 = transition at beginning of interval

Bipolar-AMI

0 = no line signal

1 = positive or negative level, alternating for successive ones

Pseudoternary

0 = positive or negative level, alternating for successive zeros

1 = no line signal

Manchester

0 = transition from high to low in middle of interval

1 = transition from low to high in middle of interval

Differential Manchester

Always a transition in middle of interval

0 = transition at beginning of interval

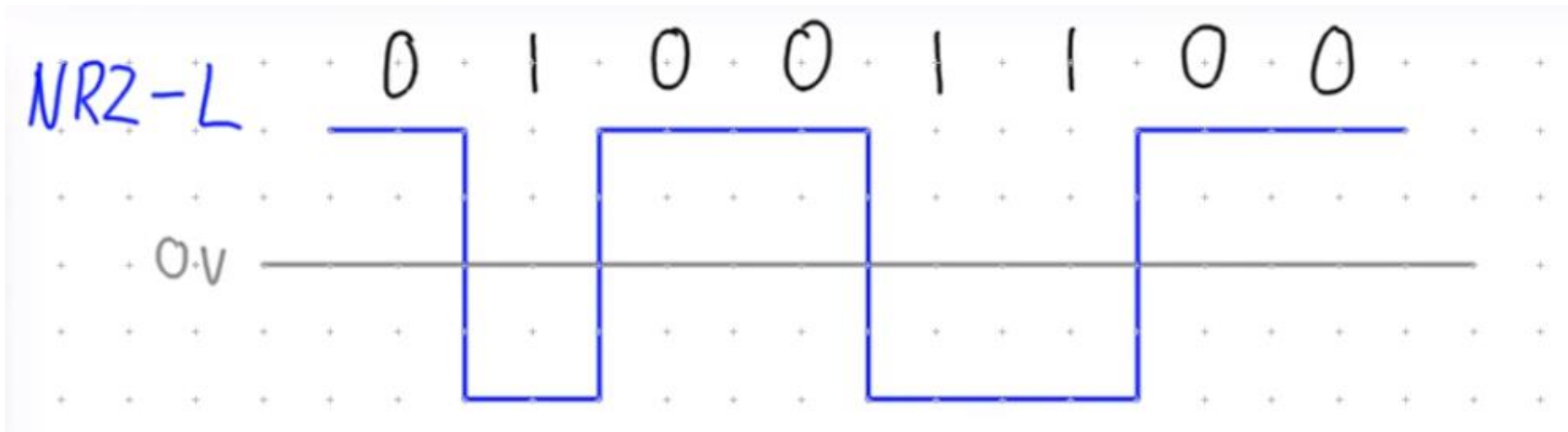
1 = no transition at beginning of interval

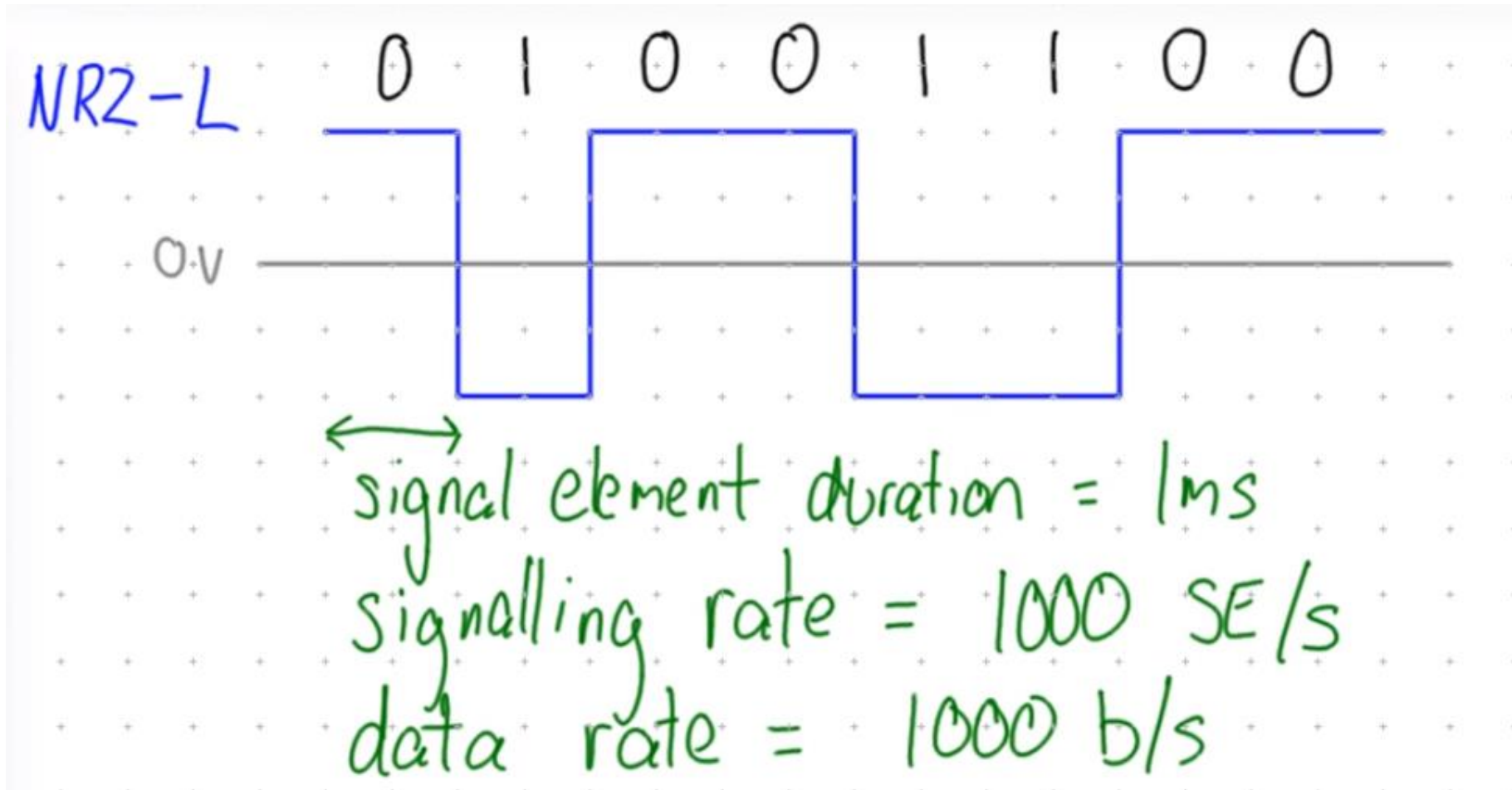
B8ZS

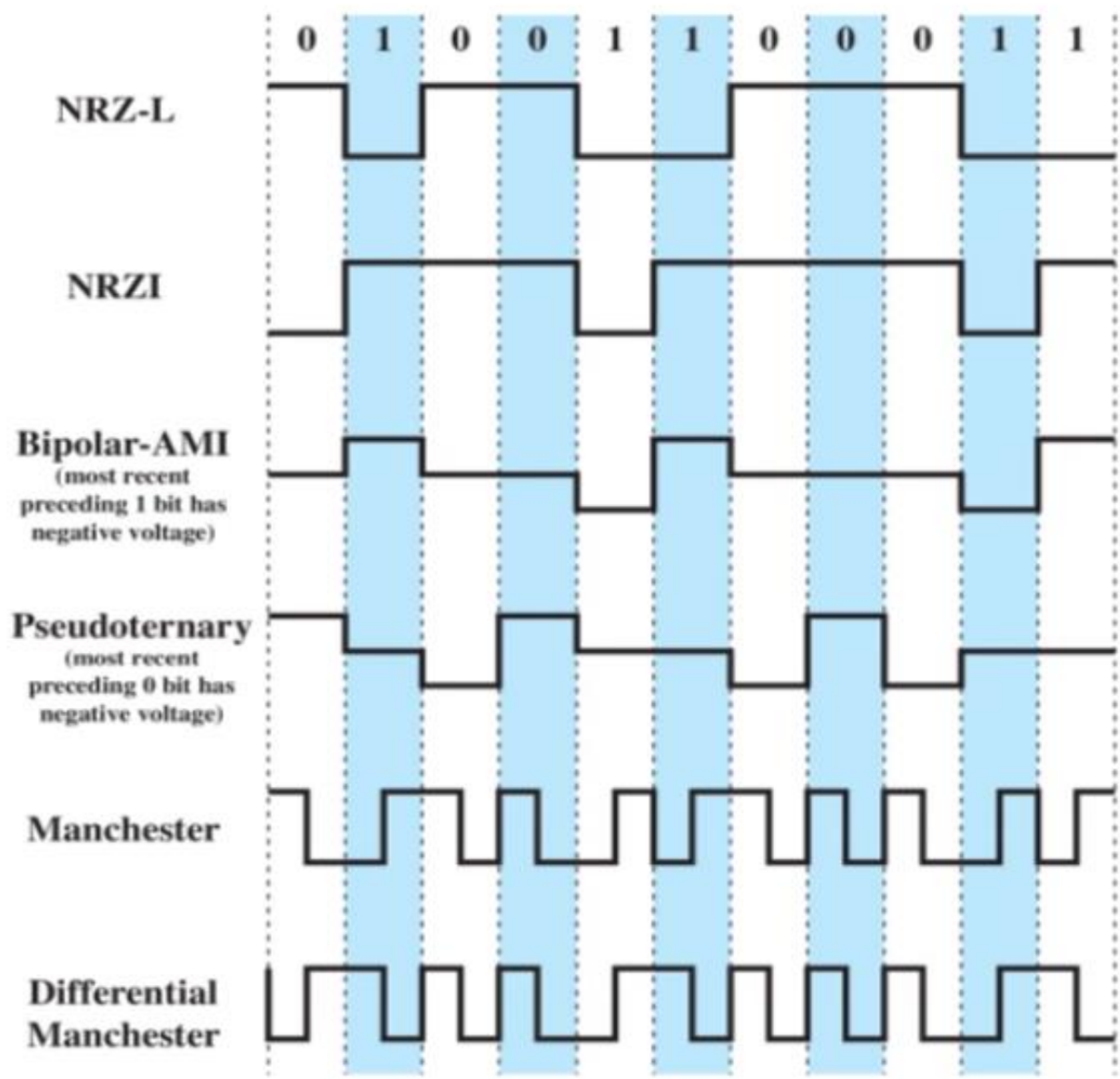
Same as bipolar AMI, except that any string of eight zeros is replaced by a string with two code violations

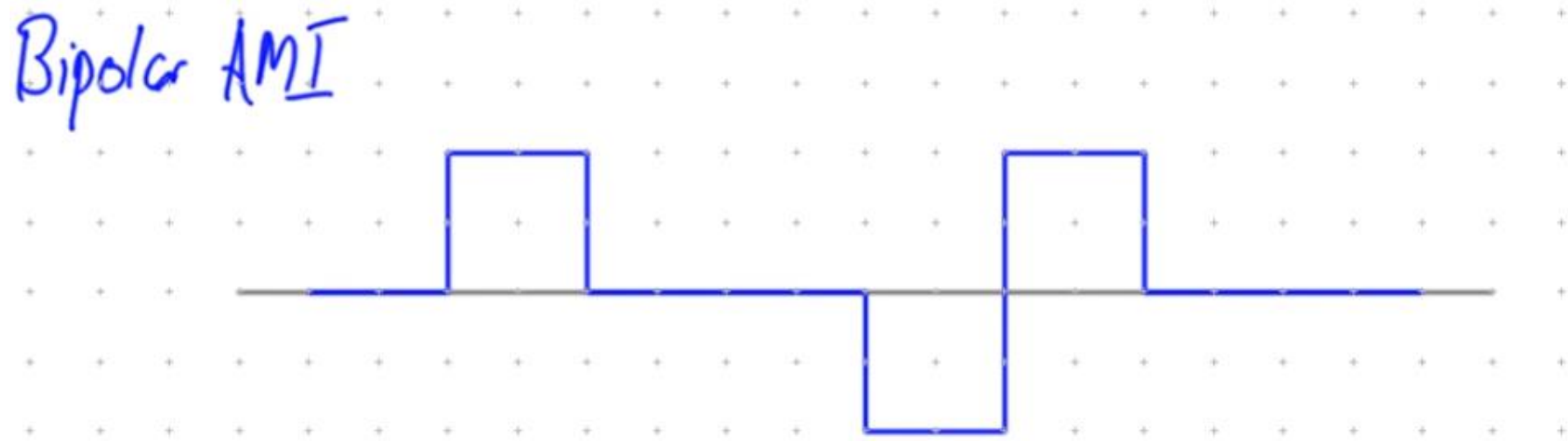
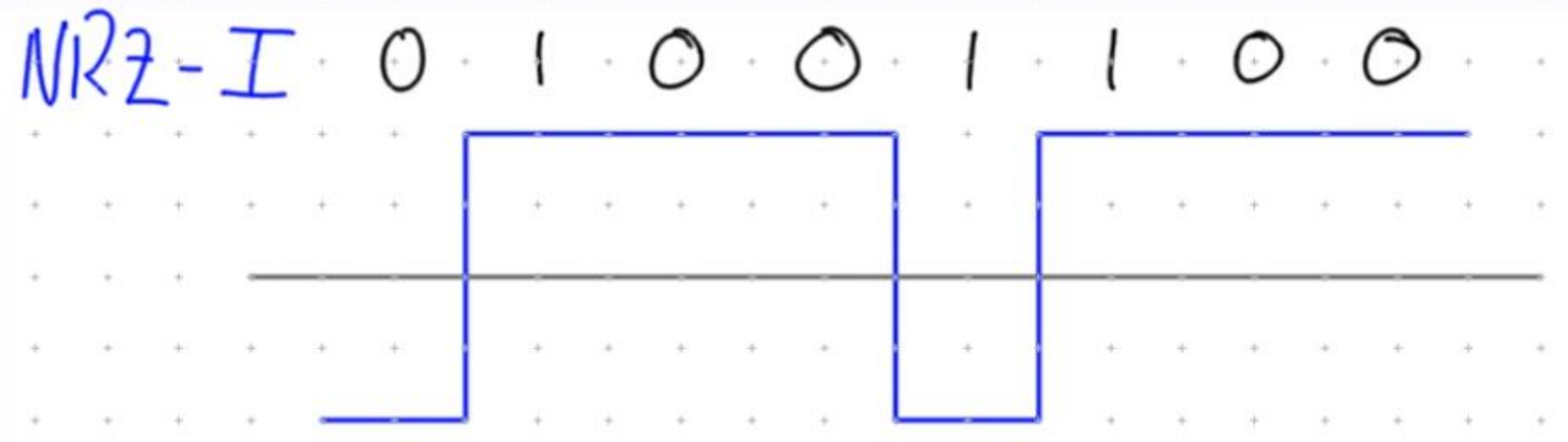
HDB3

Same as bipolar AMI, except that any string of four zeros is replaced by a string with one code violation



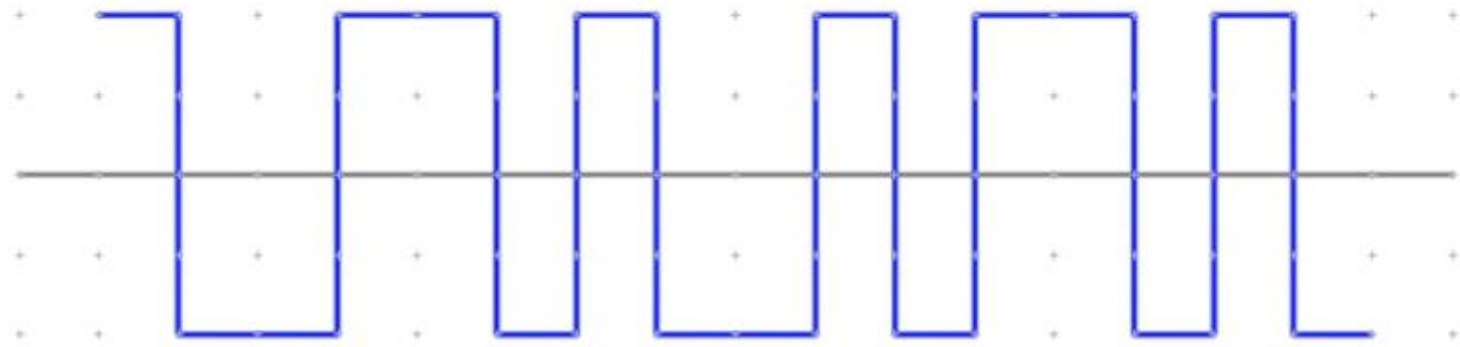




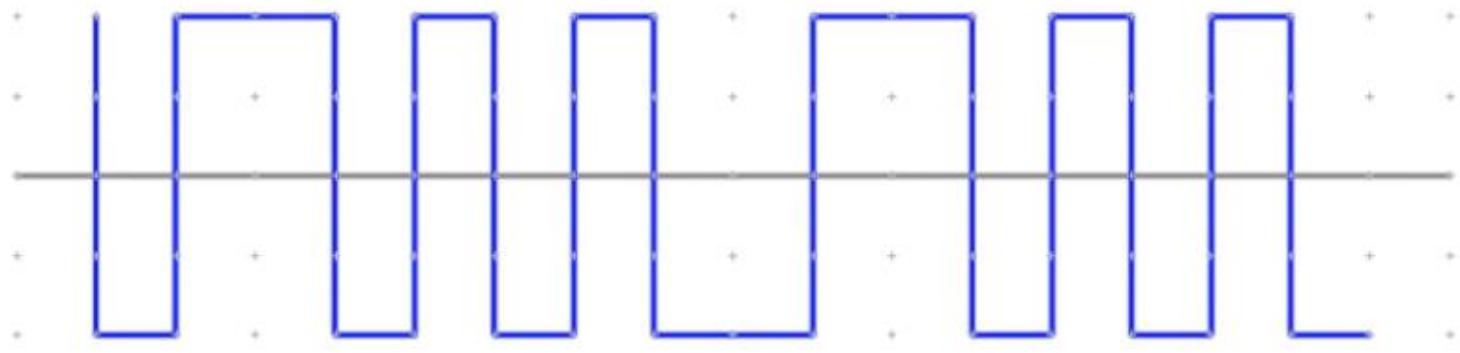


Manchester

0 1 0 0 1 1 0 0



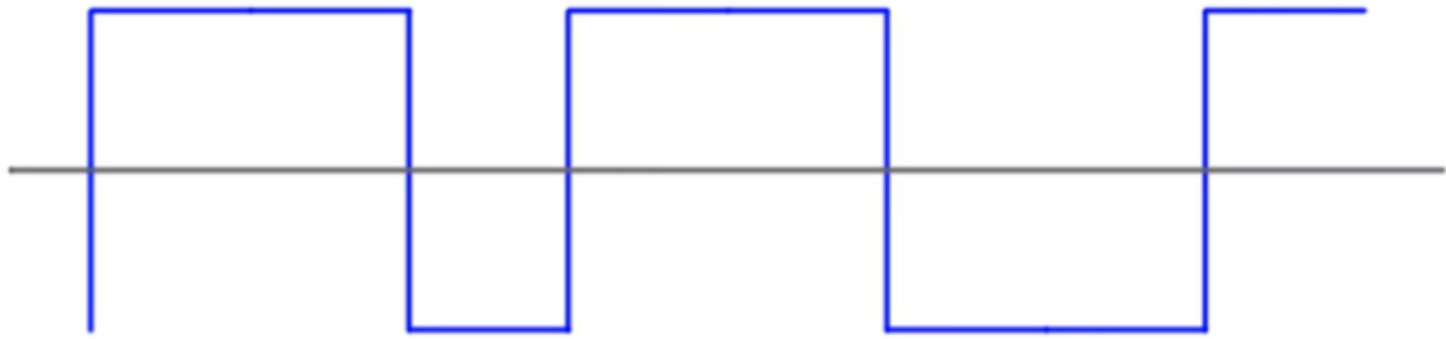
Diff. Manch.

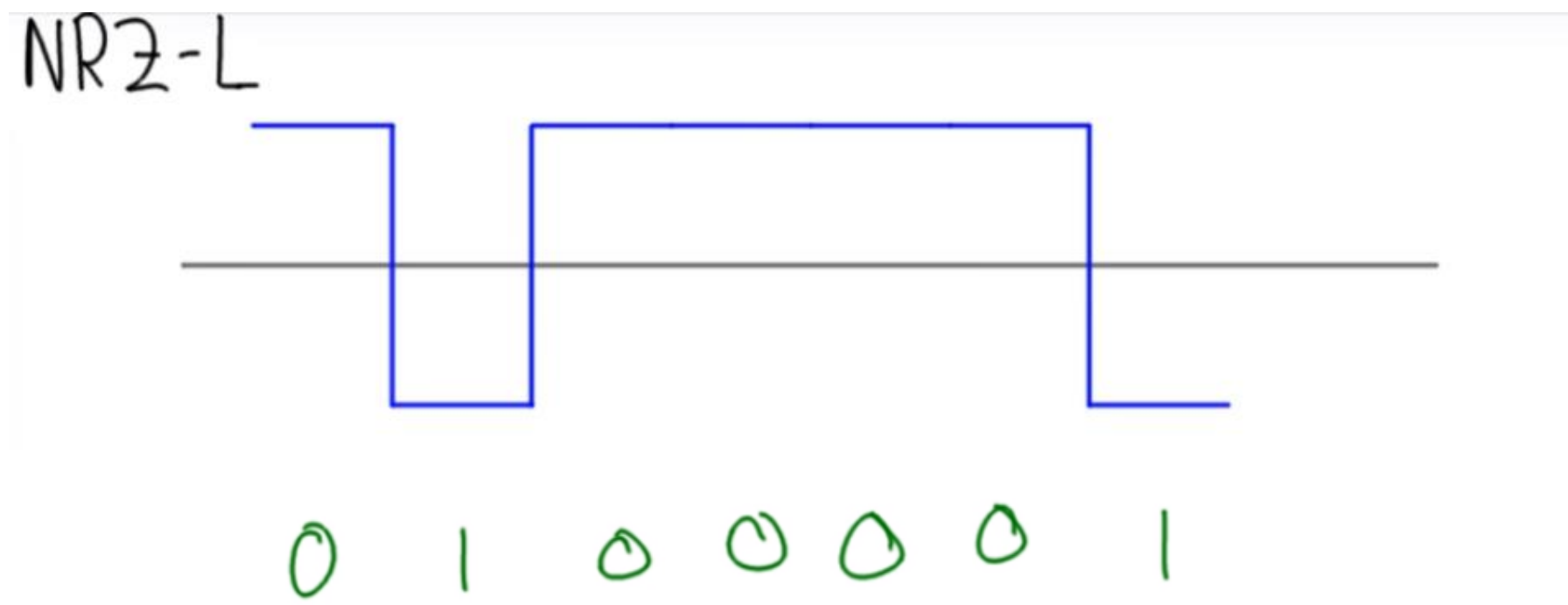


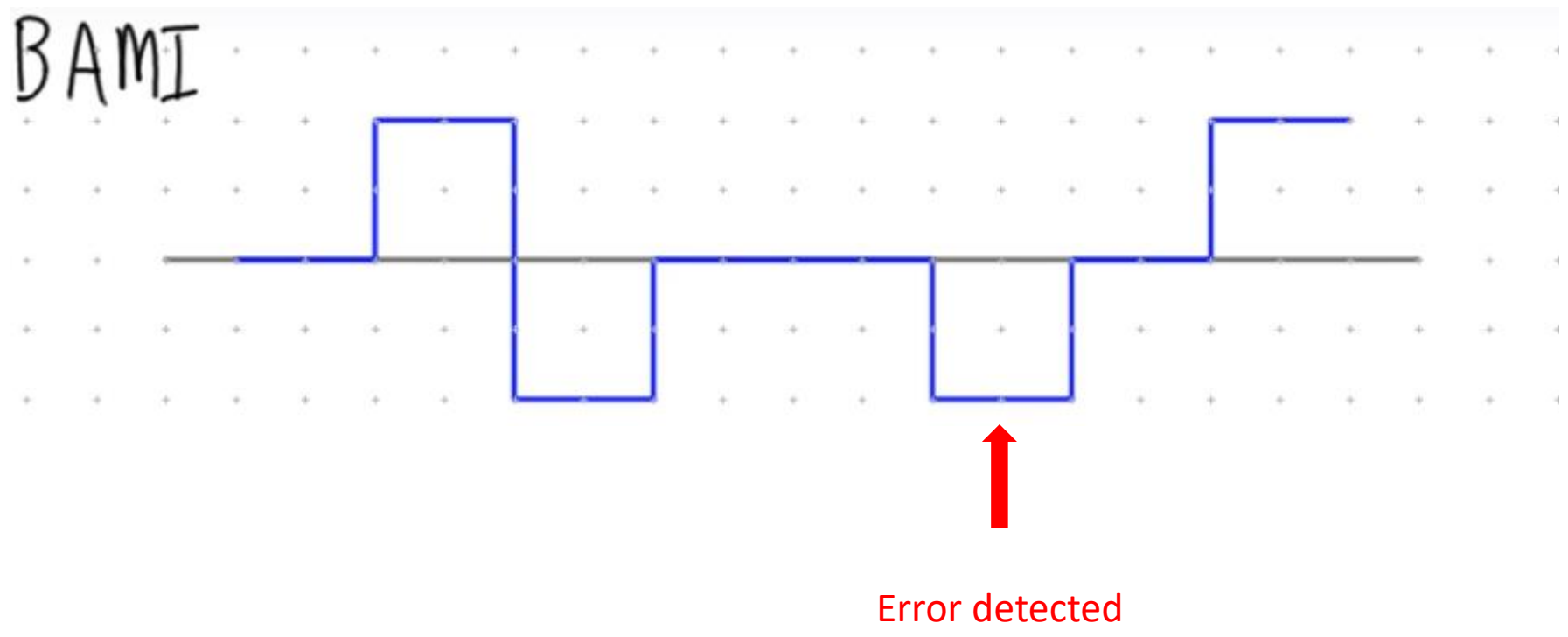
Examples of technologies that use encoding schemes

- NRZ/NRZI: RS-232, HDLC, USB,.....
- Manchester: Ethernet, Token Ring,.....
- Multilevel Binary: US T-carrier and European E-carrier telecommunication systems.
- Binary data transmitted by encoding each bit (data element) into signal elements.

✓ Find the bits sequence of the following digital signal :







Comparing different encoding schemes

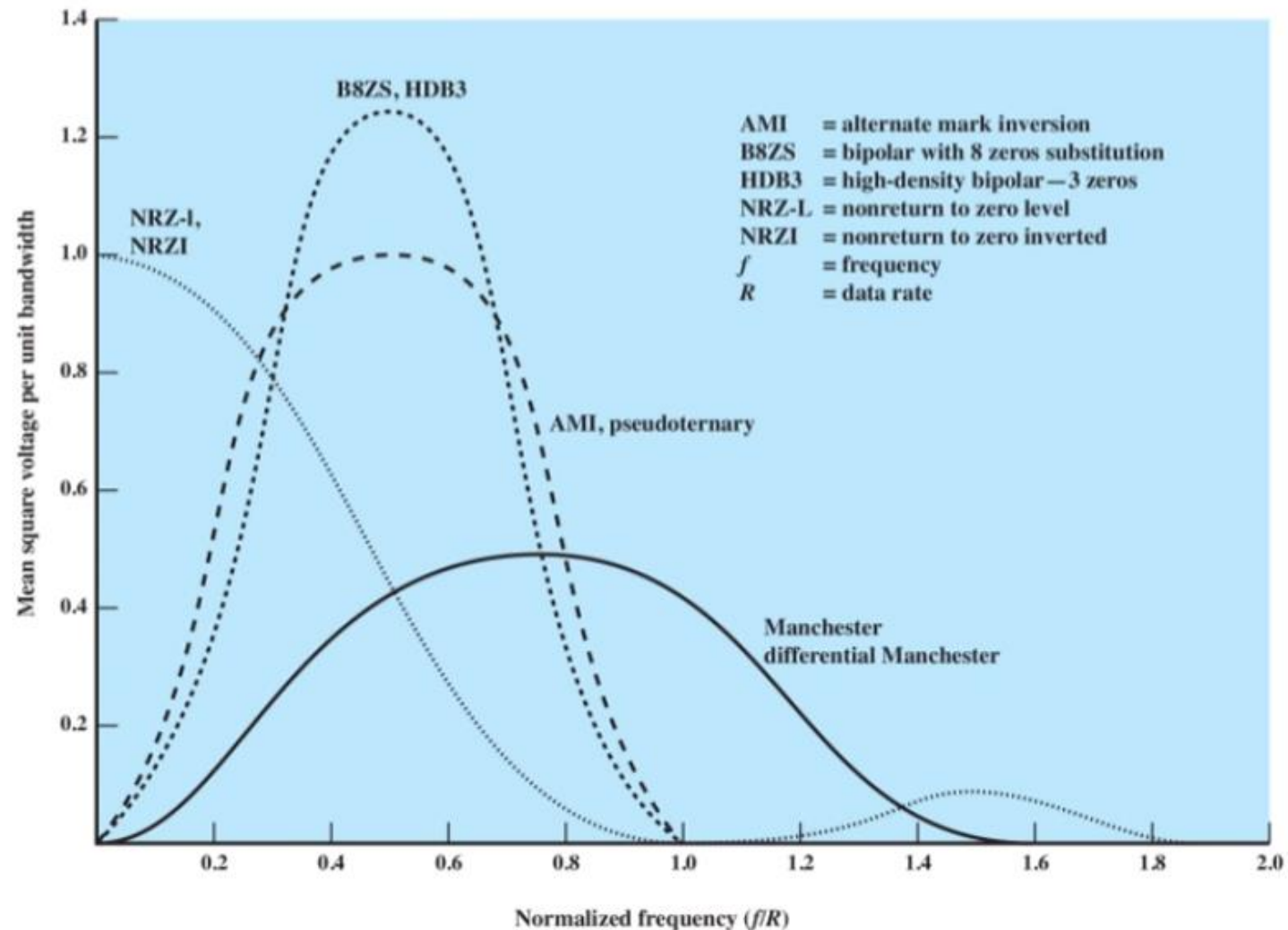
Signal spectrum

- High frequency components are not desired to preserve a narrow bandwidth
- DC component (Composante continue) is not desired so ac coupling can be used (reduces bit error rate)
- Concentrate transmitted power in middle of bandwidth

Clocking and Synchronisation

- Transmitted signal can be used by receiver to synchronise bit timing

Spectral density of various signal encoding schemes



Comparing different encoding schemes

Error Detection

- Receiver can detect some bit errors from the received signal

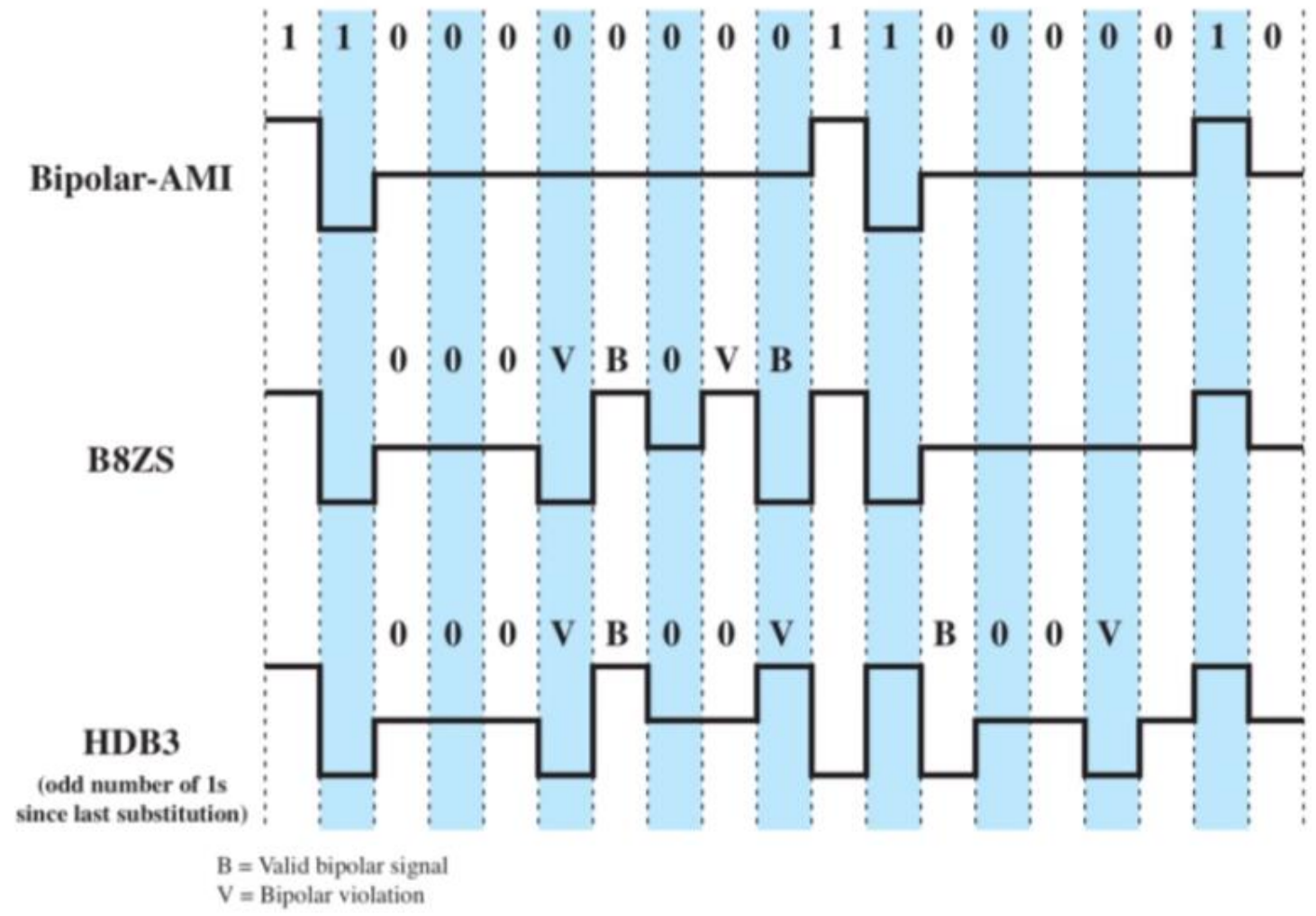
Signal Interference

- Provide good performance (few bit errors) in presence of noise

Cost and complexity

- Desire smaller signaling rate to achieve a given data rate

Encoding rules for B8ZS and HDB3



Improving Synchronization

- ▶ In Bipolar AMI a long sequence of 0's makes it difficult for the receiver to synchronize
- ▶ Solution: if long sequence of same bit, replace with special sequence of bits
- ▶ B8ZS (Bipolar with 8-zeros substitution)
 - ▶ If 8 0's and last pulse was positive, replace 8 0's with 000 + -0 - +
 - ▶ If 8 0's and last pulse was negative, replace 8 0's with 000 - +0 + -
- ▶ HDB3 (High density bipolar 3-zeros)

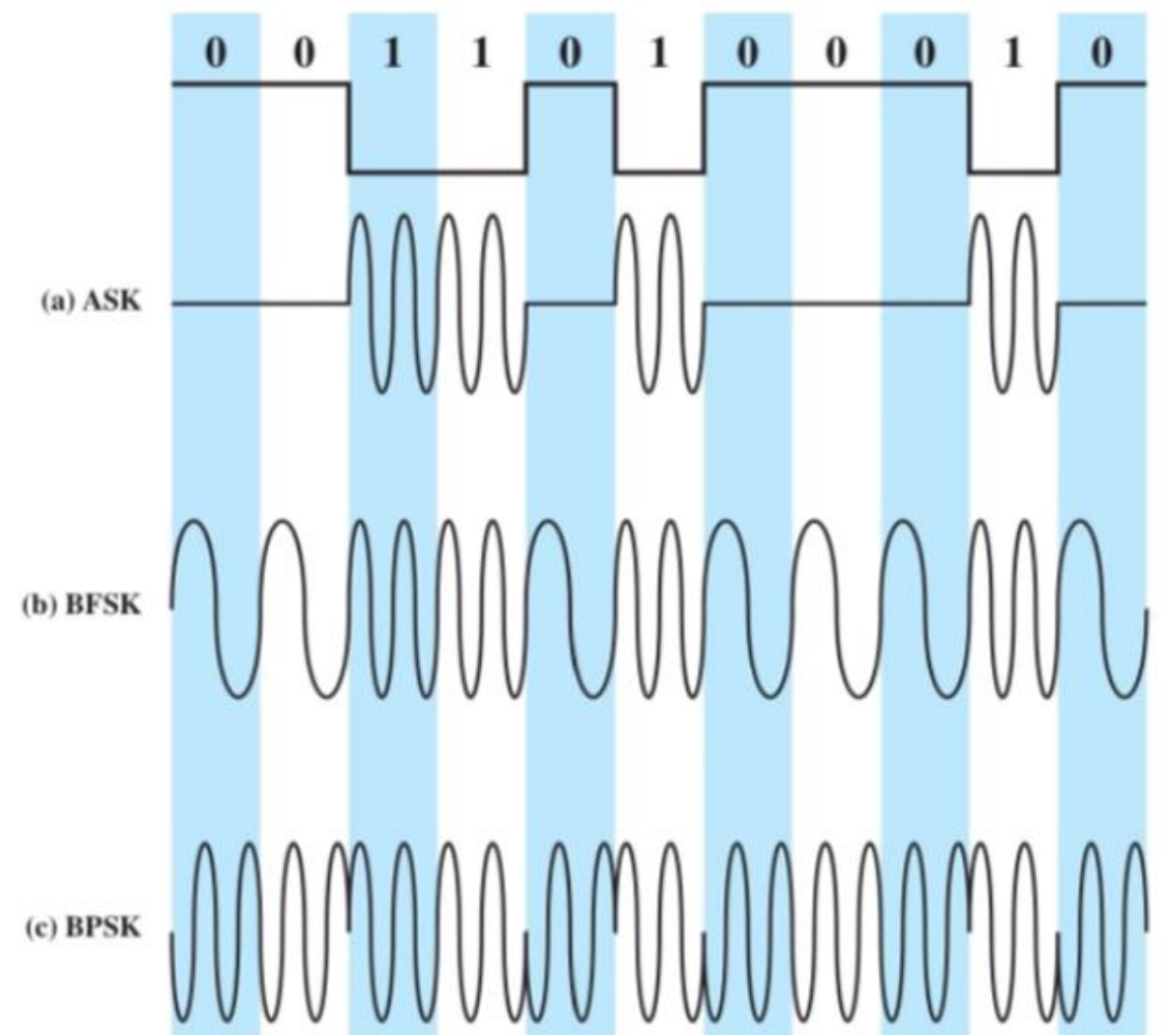
Polarity of Preceding Pulse	Number of Bipolar Pulses (ones) since Last Substitution	
	Odd	Even
-	000-	+00+
+	000+	-00-

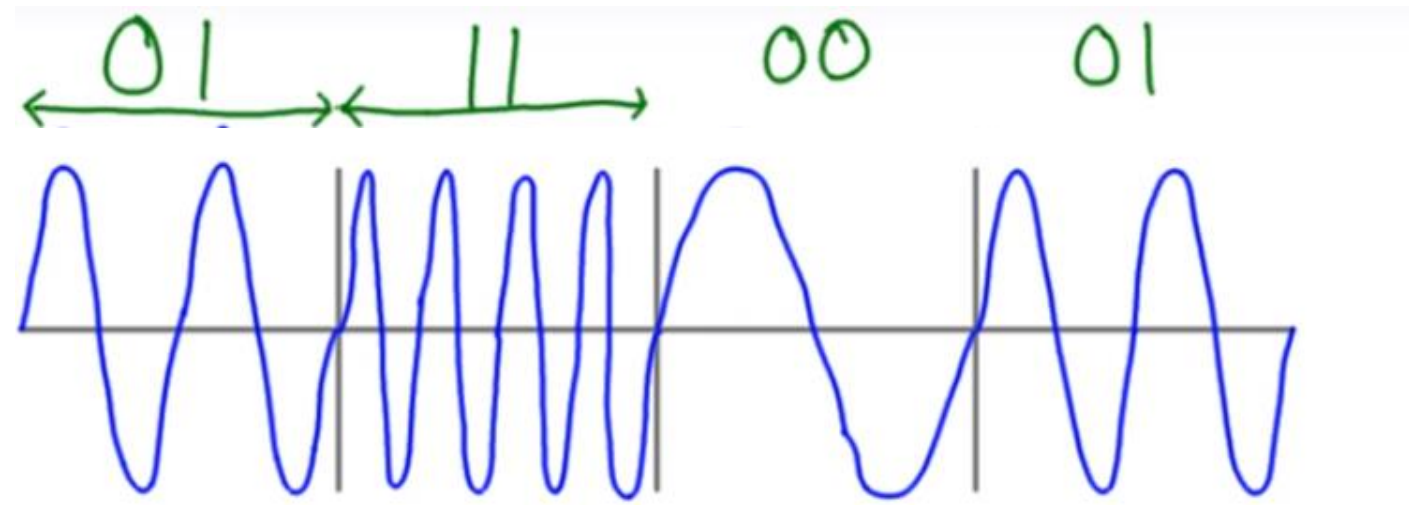
Digital Data, Analog Signals

- Transmit digital data over media that only support analog signals, e.g. telephone network, microwave systems.
 - Telephone network designed to transmit signals in voice-frequency (300 to 34000 Hz)
 - **Modems** (modulator-demodulator) convert digital data to signals in this frequency range

- 3 basic modulation techniques:
 1. Amplitude Shift Keying (ASK)
 2. Phase Shift Keying (PSK)
 3. Frequency Shift Keying (FSK)

- Resulting a signal which occupies a bandwidth centred on carrier frequency.





FSK scheme:

f	00
$2f$	01
$3f$	10
$4f$	11

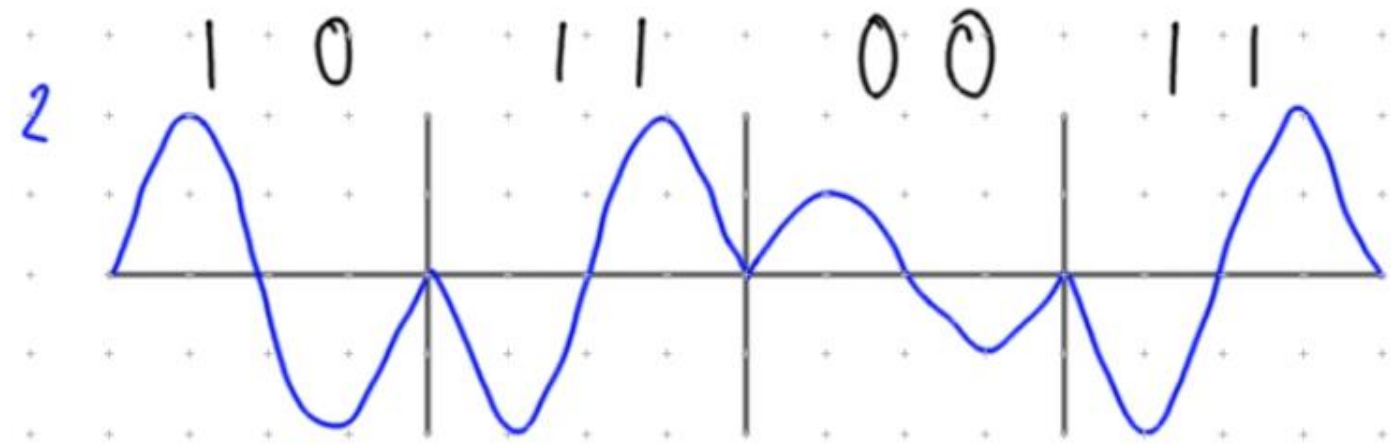
ASK + PSK = QAM

$A=1, P=0$ 00

$A=1, P=\pi$ 01

$A=2, P=0$ 10

$A=2, P=\pi$ 11



Comparing the Shift Keying Schemes

Amplitude Shift Keying

- Inefficient modulation technique
- Used on voice lines < 1200 bps and optical fibre

Frequency Shift Keying

- Used on voice lines, coaxial cable, HF radio systems
- Extended with M frequencies: improve efficiency, higher error rate

Phase Shift Keying

- Used in wireless transmission systems
- Extended M phases, e.g. QPSK (M=4)
- Combined with ASK: Quadrature Amplitude Modulation (QAM); used in ADSL and wireless systems

Example of technologies using Shift Keying

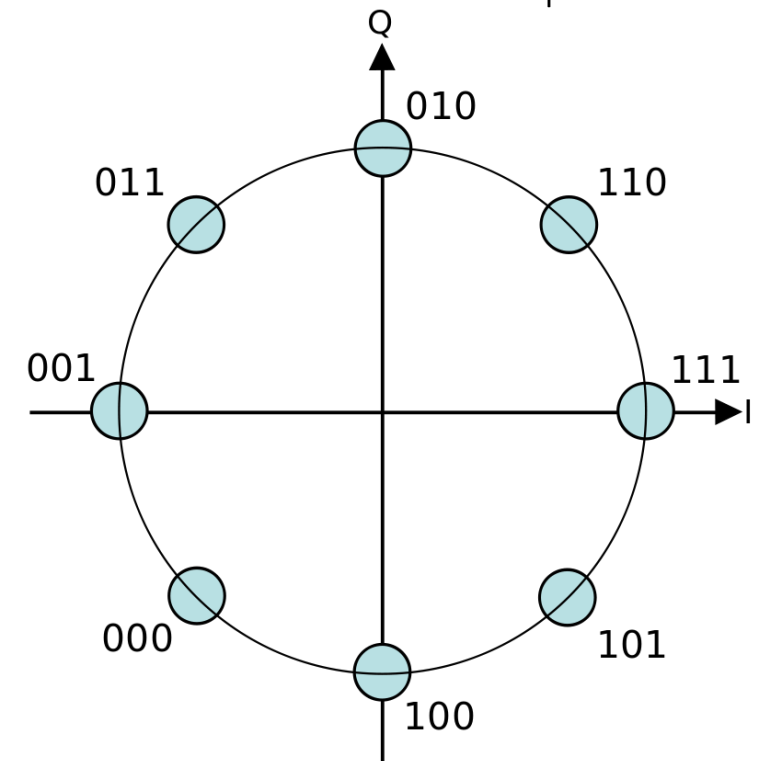
- ASK: optical fibre, RFID
- FSK: HF / shortwave radia, UHF/VHF radio comms, RFID
- PSK and QAM: mobile phones, Wi-Fi, calbe modems, xDSL, DVB,.....

A constellation diagram is a representation of a signal modulated by a digital modulation scheme such as quadrature amplitude modulation or phase-shift keying.

It displays the signal as a two-dimensional xy-plane scatter diagram in the complex plane at symbol sampling instants.

The angle of a point, measured counterclockwise from the horizontal axis, represents the phase shift of the carrier wave from a reference phase. The distance of a point from the origin represents a measure of the amplitude or power of the signal.

An 8-PSK. Information transmitted according to the scheme described in the above diagram is encoded as one of 8 "symbols", each representing 3 bits of data. Each symbol is encoded as a different phase shift of the carrier sine wave: 0° , 45° , 90° , 135° , 180° , 225° , 270° , 315°

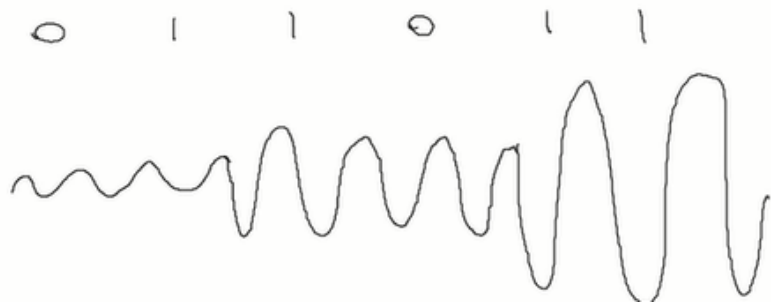


$$\text{ASK: } y(t) = A_k \cos(\omega_c t + \phi_c)$$

$$\text{ex } A_k = \{0, 1\}$$

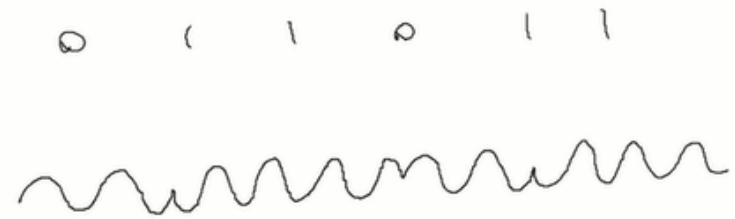


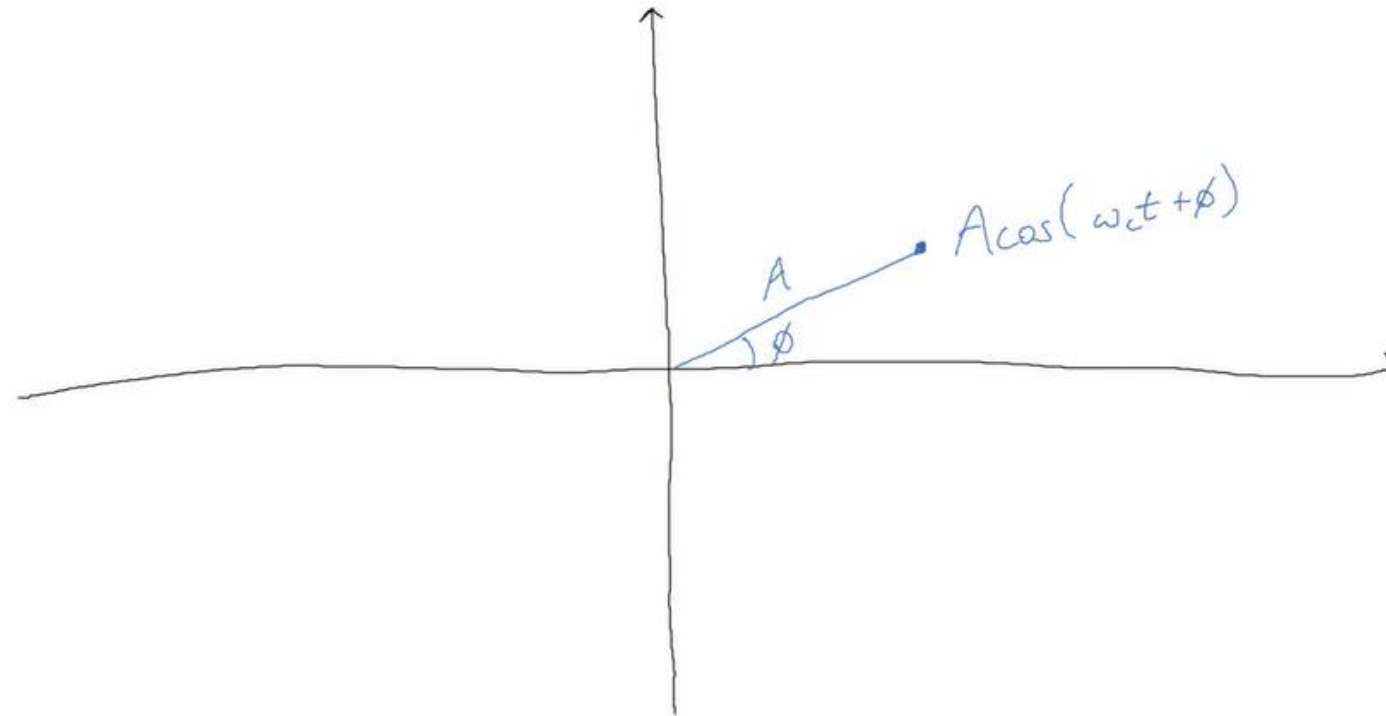
$$\text{ex } A_k = \{0, 1, 2, 3\}$$



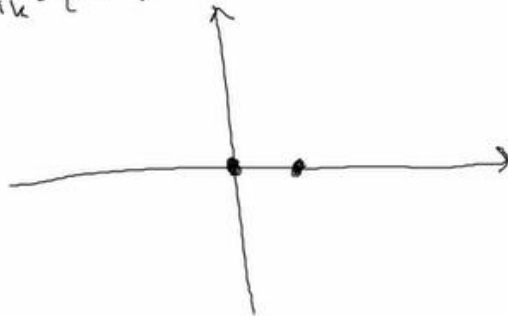
$$\text{PSK: } y(t) = A_c \cos(\omega_c t + \phi_k)$$

$$\text{ex } \phi_k = \{0, \pi\}$$

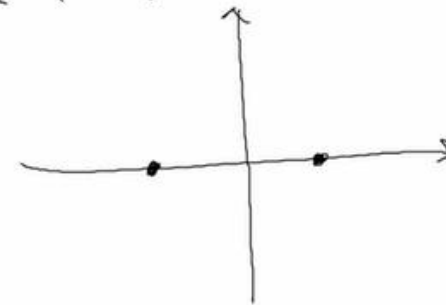




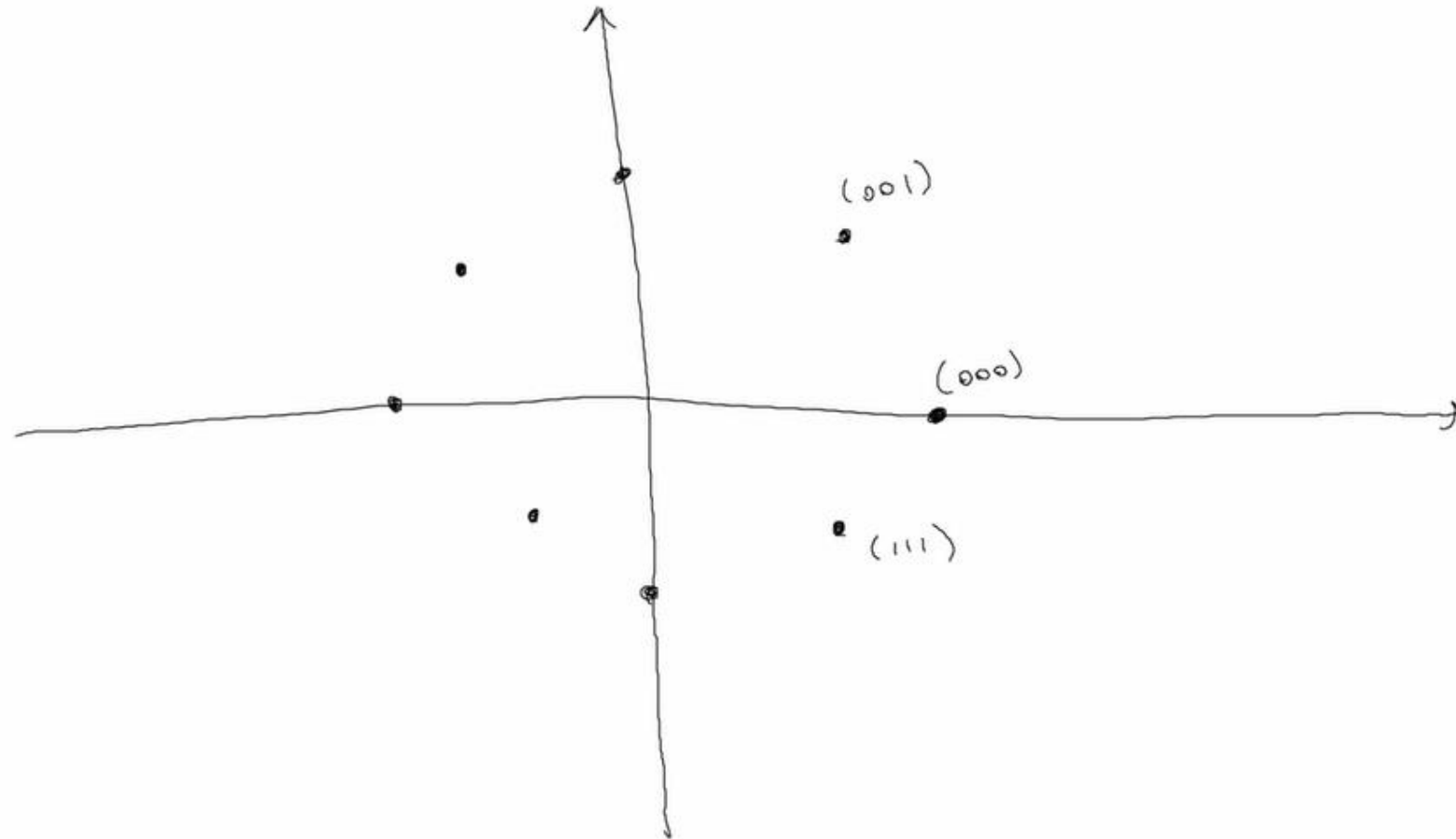
ex $A_k = \{0, 1\}$

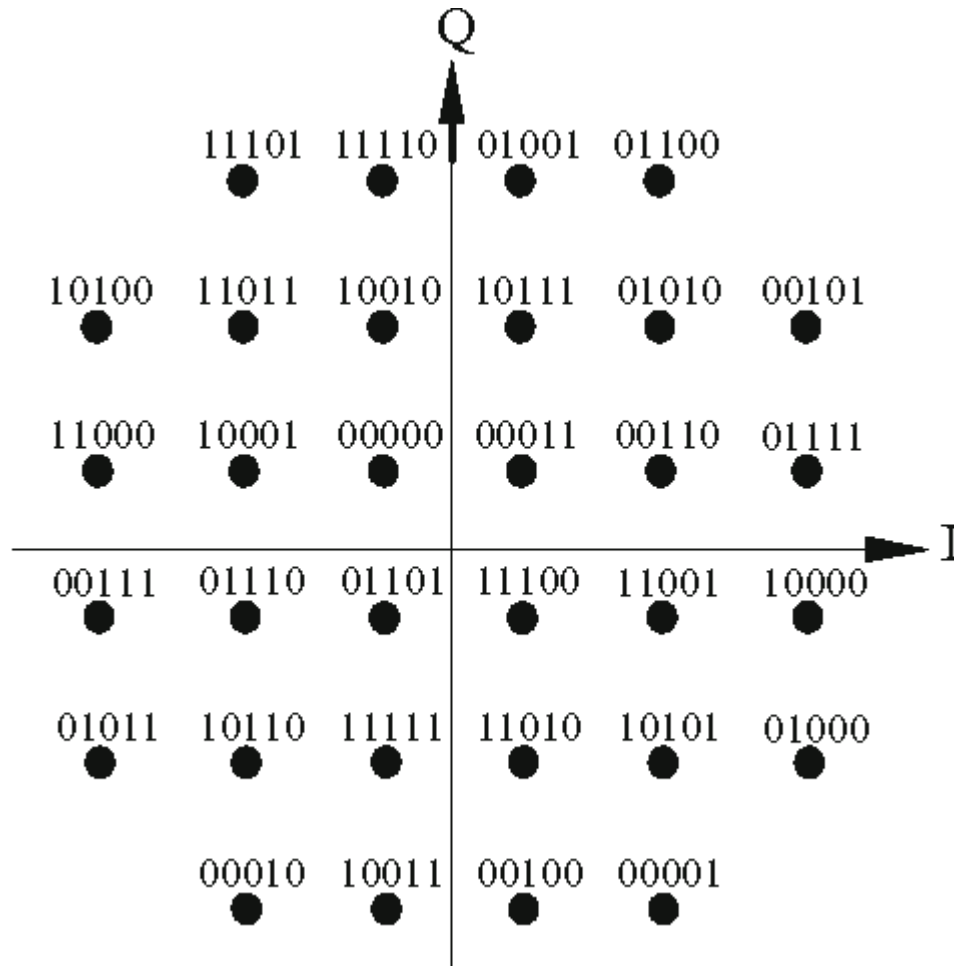


ex $\phi_k = \{0, \pi\}$

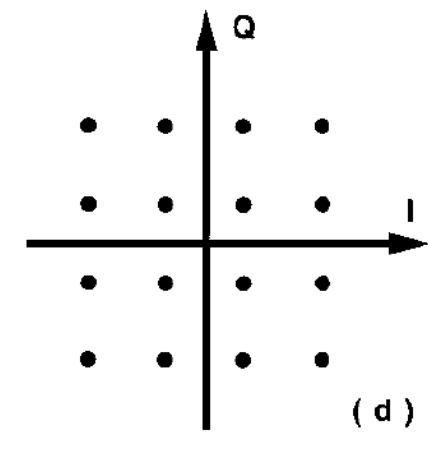
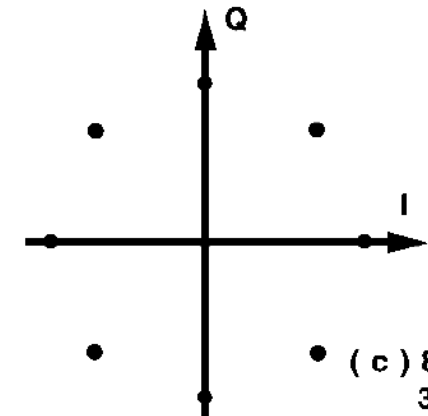
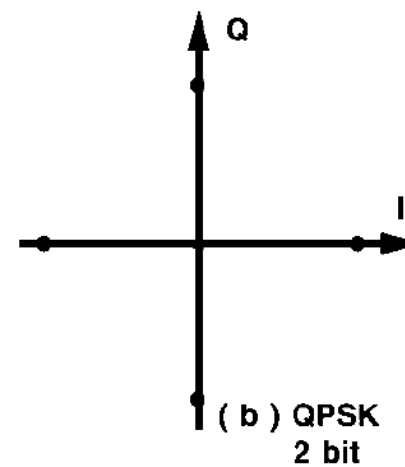
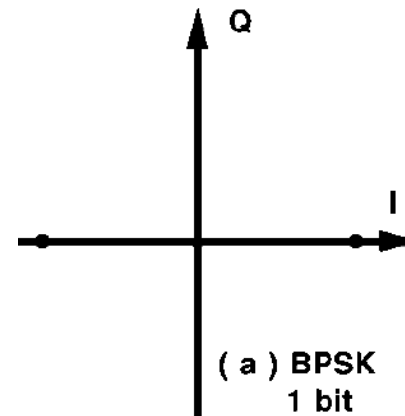


ex 8-PSK



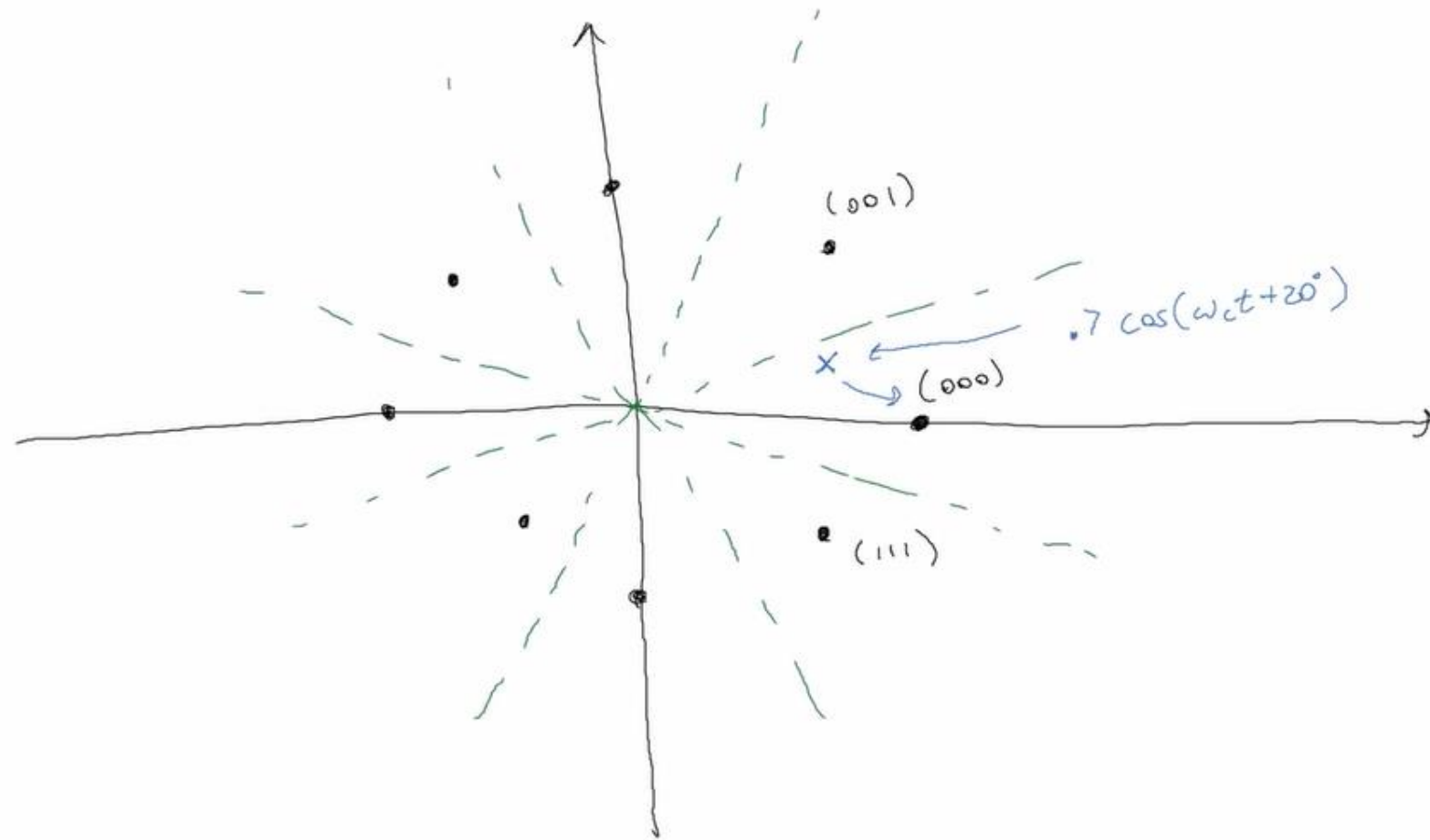


32 - QAM (5 bits)



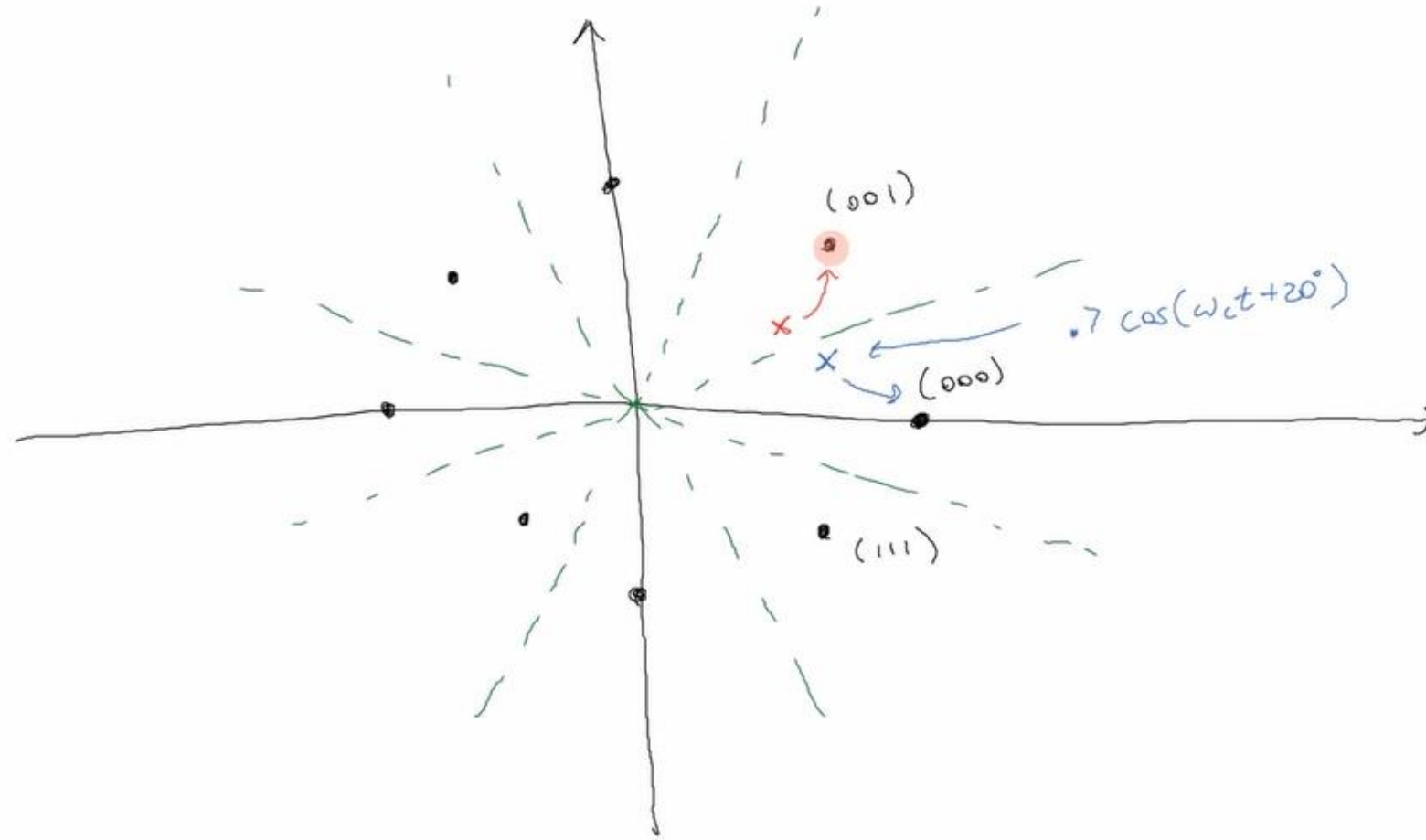
ex 8-PSK

Decision Boundaries



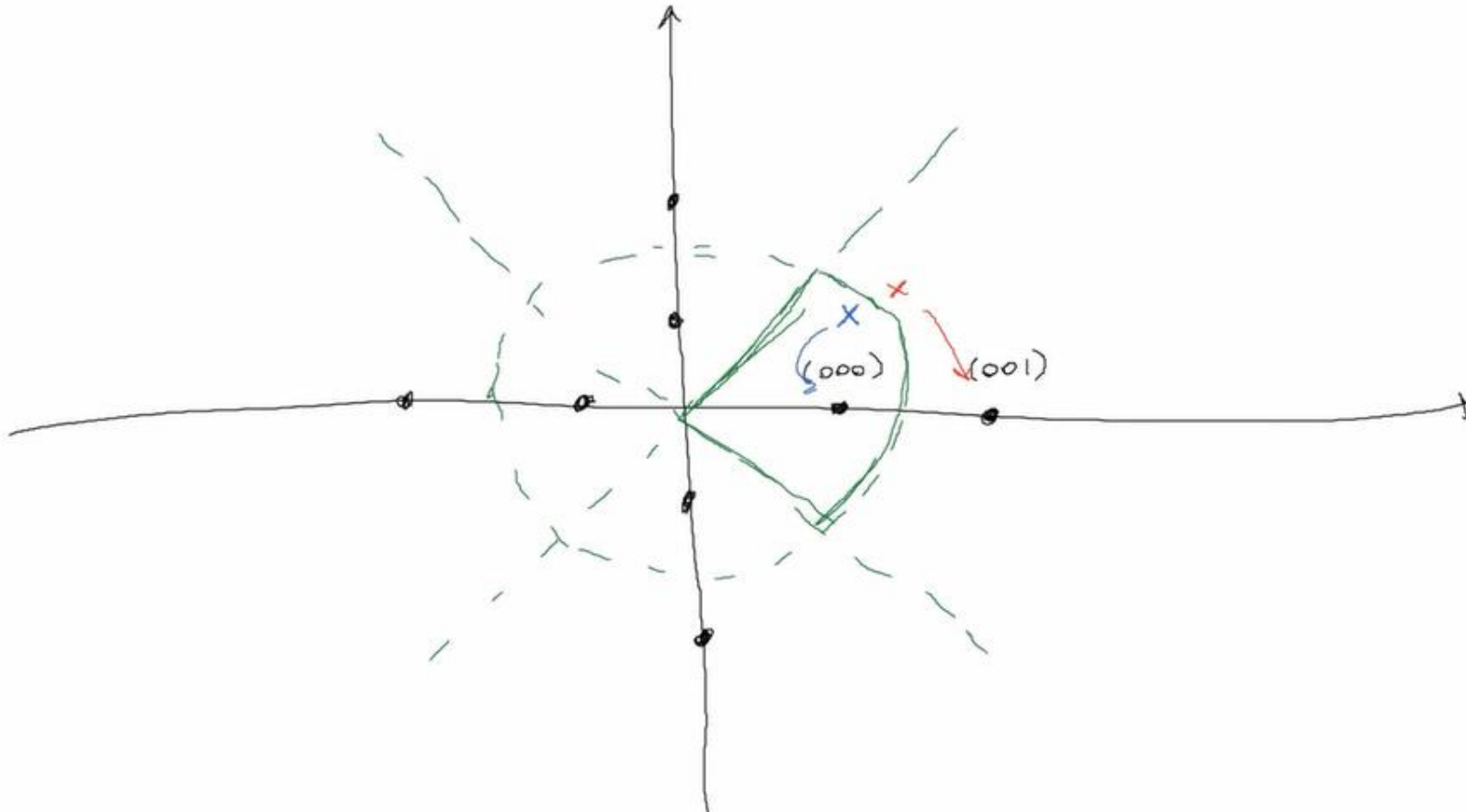
Decision Boundaries

ex 8-PSK



Decision Boundaries

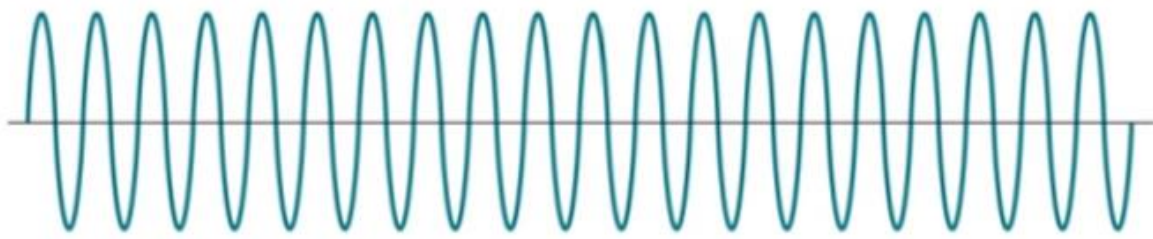
ex 8-QAM



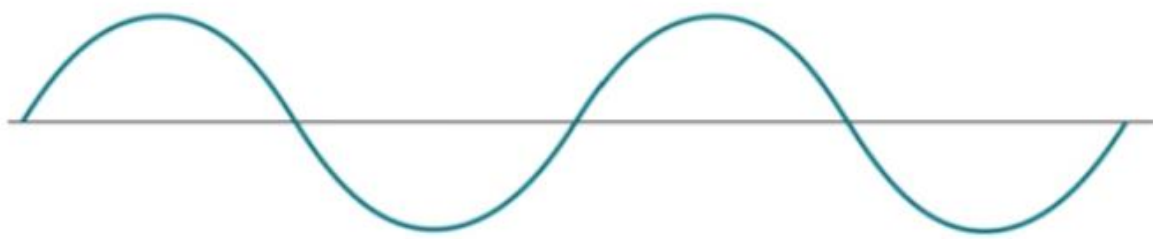
Modulating Signals

- ▶ Combine input signal, $m(t)$, and carrier at frequency f_c to produce signal $s(t)$ whose bandwidth is centered on f_c
- ▶ Why? If analog transmission systems . . .
 - ▶ Digital data must be converted to analog form (e.g. PSK, FSK)
 - ▶ Analog signals may need to be transmitted at higher frequency than analog data
 - ▶ Changing frequency of analog data allows for frequency division multiplexing (sending different analog data in one analog signal)
- ▶ Principal techniques: amplitude modulation (AM), frequency modulation (FM), phase modulation (PM)

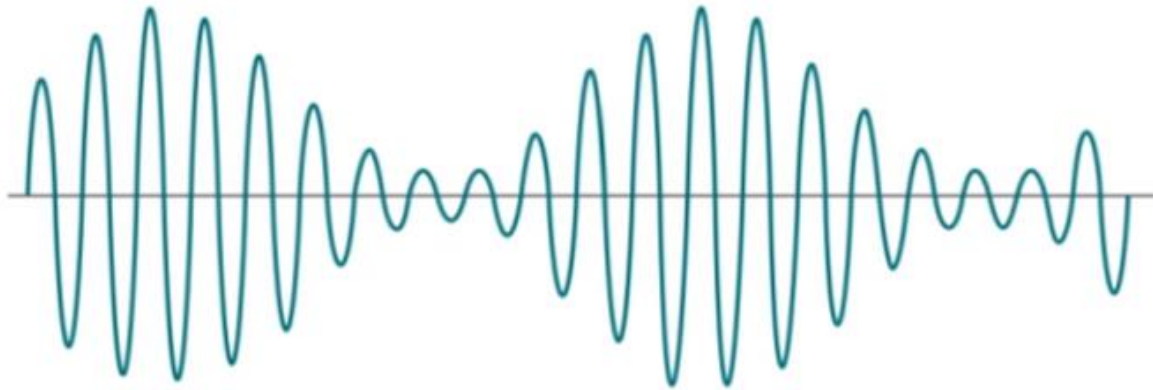
Amplitude Modulation of a Sine-Wave Carrier by a Sine-Wave Signal



Carrier



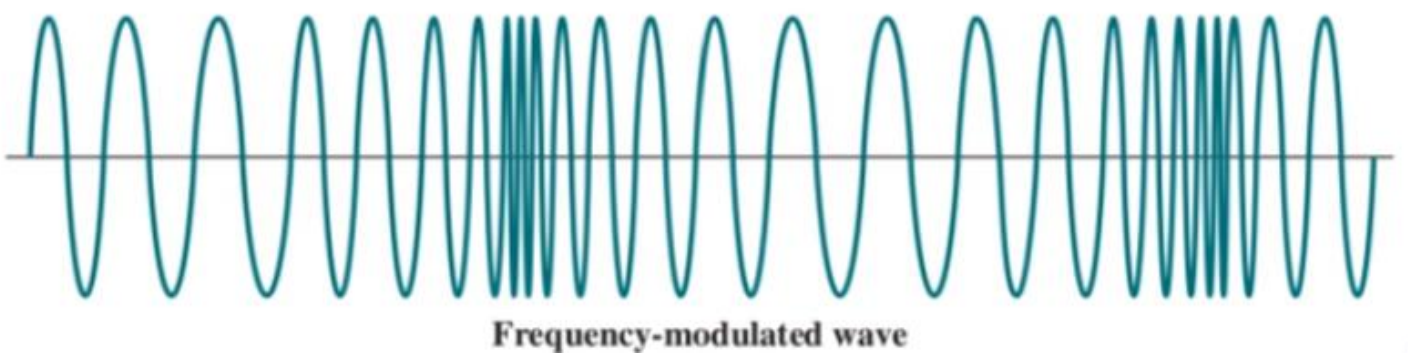
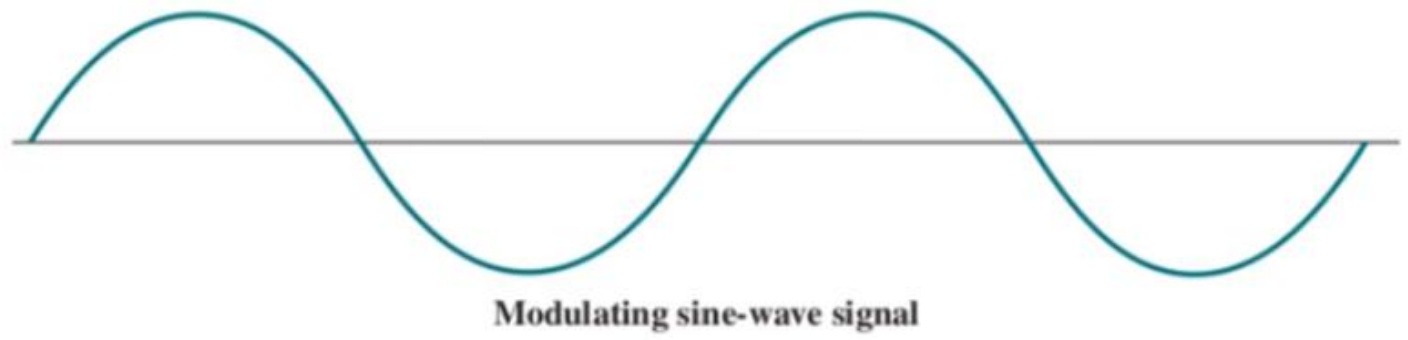
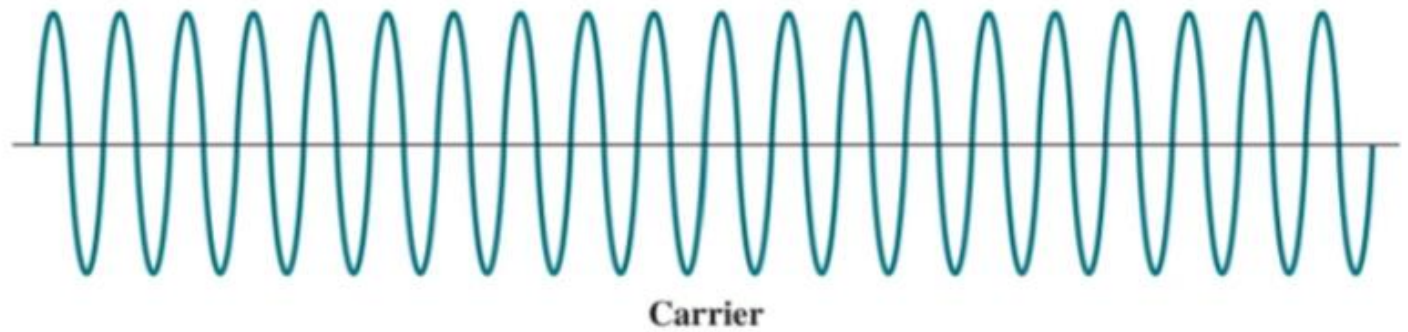
Modulating sine-wave signal



Amplitude-modulated (DSB-TC) wave



Frequency Modulation of a Sine-Wave Carrier by a Sine-Wave Signal



Thank you for your attention