

Part IV: Measures & indices

Introduction

- Understanding the performance, efficiency, and resilience of a network requires quantitative analysis through carefully designed **metrics** and **indices**. These tools provide insights into structural properties (e.g., redundancy), spatial efficiency (e.g., routing paths), and real-time performance (e.g., speed).
- By analyzing these metrics, network engineers can optimize designs (e.g., minimizing latency), diagnose bottlenecks (e.g., high betweenness centrality nodes), and balance cost vs. performance (e.g., Pi Index for infrastructure planning).
- Together, they form a framework for building robust, scalable, and high-performing networks.

Network metrics

Diameter: Longest shortest path between any two nodes.

- **Interpretation:** Indicates network "spread"; smaller = faster communication.
- **Formula:** $\text{Diameter} = \max(\text{shortest paths between all node pairs})$.
- **Example:** A social network with a diameter of 6 means six degrees (steps) of separation.
- **Networking Use Case:** Optimizing data center topologies to minimize latency.

Network metrics

Density: Ratio of existing connections to possible connections.

- **Interpretation:** High density = highly interconnected; low = sparse.
- **Formula:** $\text{Density} = 2E / (N(N-1))$ (undirected).
- **Example:** A fully connected mesh network has density $D=1$.
- **Networking Use Case:** Designing IoT networks for energy efficiency (sparse) vs. redundancy (dense).

Network metrics

Cyclomatic number: Number of independent cycles (redundant paths).

- **Interpretation:** Higher values = more fault tolerance .
- **Formula:** Cyclomatic number = $E - N + P$ (E=edges, N=nodes, P=components).
- **Example:** A power grid with $C=10$ can survive 10 link failures.
- **Networking Use Case:** Assessing redundancy in ISP networks.

Network metrics

Average Path Length: Mean of all shortest paths between node pairs.

- **Interpretation:** Lower = more efficient communication.
- **Formula:** $APL = 2 \sum \text{shortest paths} / N(N-1)$.
- **Example:** A corporate LAN with APL=2.5 hops..
- **Networking Use Case:** Optimizing routing protocols (e.g., OSPF vs. BGP).

Network metrics

Betweenness Centrality: Number of shortest paths passing through a node/link.

- **Interpretation:** Higher = critical for network flow.
- **Formula:** $\text{Betweenness}(v) = \sum (\text{paths through } v / \text{total paths})$.
- **Example:** A core router with high betweenness in an enterprise network.
- **Networking Use Case:** Identifying bottlenecks in data center traffic.

Network indices

Detour Index: Ratio of network path distance to straight-line distance.

- **Interpretation:** Values > 1 indicate inefficiency (detours).
- **Formula:** Detour index = network path / straight line.
- **Example:** A road network with average detour index 1.3.
- **Networking Use Case:** Evaluating routing efficiency in WANs.

Network indices

Eta Index: Average edge length in spatial networks.

- **Interpretation:** Higher = longer physical links.
- **Formula:** $\eta = \text{Total edge length} / E$.
- **Example:** A metro system with $\eta = 2$ km.
- **Networking Use Case:** Planning fiber-optic cable layouts.

Network indices

Gamma Index: Ratio of edges to maximum possible edges.

- **Interpretation:** $\gamma=1$ = fully connected.
- **Formula:** $\gamma = 2E/N(N-1)$.
- **Example:** A planar road network with $\gamma = 0.8$.
- **Networking Use Case:** Designing resilient cellular tower layouts.

Network indices

Alpha Index: Normalized measure of cycles in planar networks.

- **Interpretation:** $\alpha = 0$ (tree) to $\alpha = 1$ (fully triangulated).
- **Formula:** $\alpha = (E - N + P) / (2N - 5)$.
- **Example:** A city grid with $\alpha = 0.7$.
- **Networking Use Case:** Analyzing mesh Wi-Fi network resilience.

Network indices

Pi Index: Ratio of total network length to diameter.

- **Interpretation:** Higher = more infrastructure per unit span.
- **Formula:** $\pi = \text{Total edge length} / \text{Diameter}$.
- **Example:** A rail network with $\pi = 50$ (50 km track per 1 km diameter).
- **Networking Use Case:** Balancing cost vs. coverage in ISP networks.

Performance metrics

Latency: Time for data to travel between nodes.

- **Interpretation:** Lower = better real-time performance.
- **Formula:** $\text{Latency} = \text{Propagation Delay} + \text{Transmission Delay}$.
- **Example:** 50 ms latency in a VoIP (Voice over Internet Protocol) call.
- **Networking Use Case:** Optimizing gaming or video conferencing QoS.

Performance metrics

Bandwidth: Maximum data rate of a link.

- **Interpretation:** Higher = greater capacity.
- **Formula:** $\text{Bandwidth} = \text{Channel width} \times \text{Modulation rate}$.
- **Example:** A 10 Gbps fiber-optic link.
- **Networking Use Case:** Planning network upgrades for 4K video streaming.

Performance metrics

Throughput: Actual data transfer rate.

- **Interpretation:** Higher = more capacity.
- **Formula:** $\text{Throughput} = \text{Data transferred} / \text{Time}$.
- **Example:** 100 Mbps throughput on a 1 Gbps link.
- **Networking Use Case:** Monitoring data center backbone utilization.

Performance metrics

Jitter: Variability in packet arrival times.

- **Interpretation:** Lower = smoother streaming.
- **Formula:** $\text{Jitter} = \sqrt{(\sum (D_i - \text{Avg}(\text{Delay}))^2 / N)}$.
- **Example:** 10 ms jitter in a video stream.
- **Networking Use Case:** Ensuring quality in VoIP systems.

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