

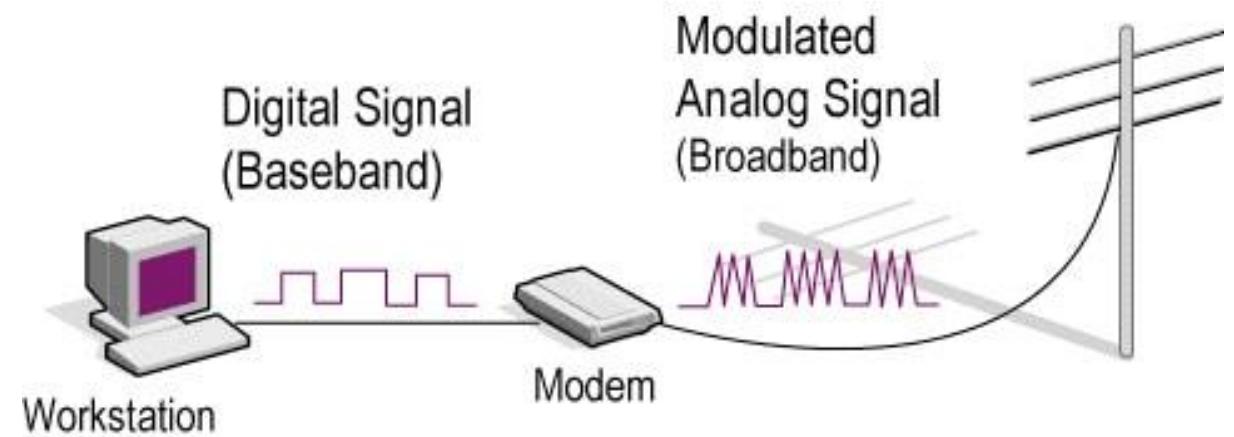


Digital Transmission and data coding, Lecture 3

- Introduction
- Digital data, digital signals
- Digital data, analog signals
- Analog data, analog signals

Transmission numérique : Dans ce cas les données transmises sont discrètes et se présentent sous forme de deux états (haut et bas) ou bien encore à plusieurs états. Cette technique consiste à modifier légèrement le signal, elle est essentiellement destinée à réduire la composante continue.

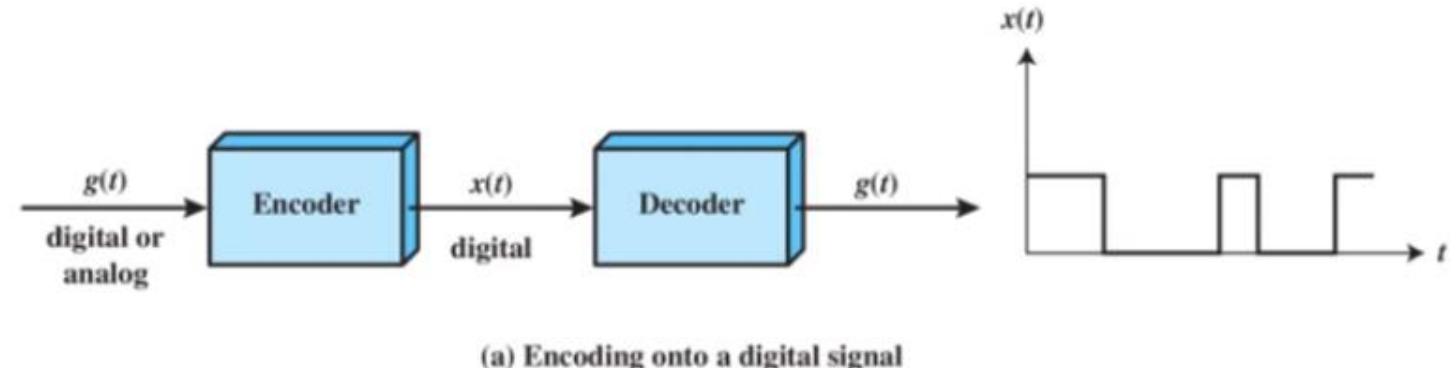
Cependant, les composantes hautes fréquences étant fortement atténuées, la transmission sera limitée en distance : c'est la **transmission en bande de base**. (**Baseband**)



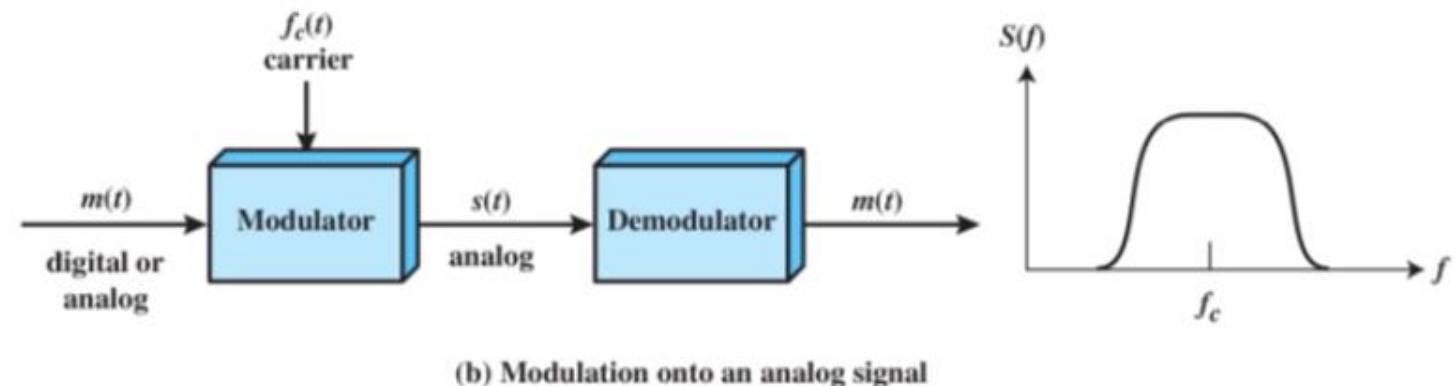
Transmission analogique : les données transmises sont sous forme analogique. Autrement dit, elles évoluent d'une manière continue par rapport au temps. Cette technique translate le spectre du signal à émettre dans une bande de fréquences mieux admise par le système de transmission, c'est la **transmission large bande**. (**Broadband**)

Encoding and Modulation Techniques

- Digital Signaling: Digital or analog data, $g(t)$, encoded into digital signal, $x(t)$.
- Analog signaling: digital or analog data transmitted by analog **carrier signal** (signal porteur) using modulation.



(a) Encoding onto a digital signal



(b) Modulation onto an analog signal

- Digital signal: sequence of discrete voltage pulses
- Each pulse is a **signal element**
- Binary data transmitted by encoding each bit (data element) into signal elements
 - E.g. binary 1 represented by lower voltage level, binary 0 for higher level.
- Data rate (*débit binaire*) = data elements or bits per second; signaling or modulation rate (*rapidité de modulation*) = signal elements per second (baud).

Nonreturn to Zero-Level (NRZ-L)

- 0 = high level
- 1 = low level

Nonreturn to Zero Inverted (NRZI)

- 0 = no transition at beginning of interval (one bit time)
- 1 = transition at beginning of interval

Bipolar-AMI

- 0 = no line signal
- 1 = positive or negative level, alternating for successive ones

Pseudoternary

- 0 = positive or negative level, alternating for successive zeros
- 1 = no line signal

Manchester

- 0 = transition from high to low in middle of interval
- 1 = transition from low to high in middle of interval

Differential Manchester

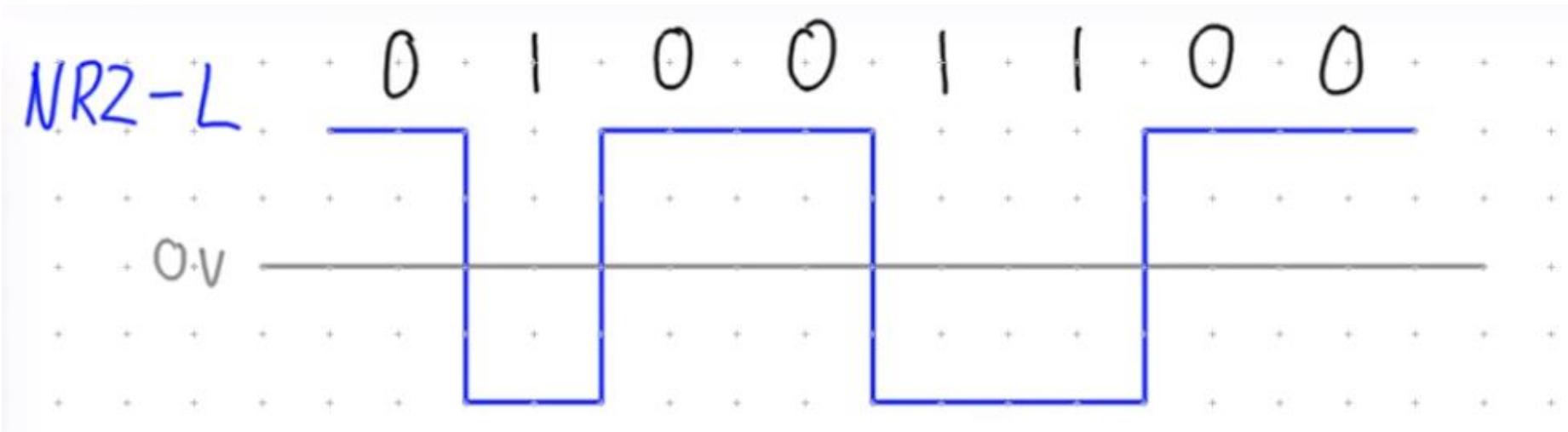
- Always a transition in middle of interval
- 0 = transition at beginning of interval
- 1 = no transition at beginning of interval

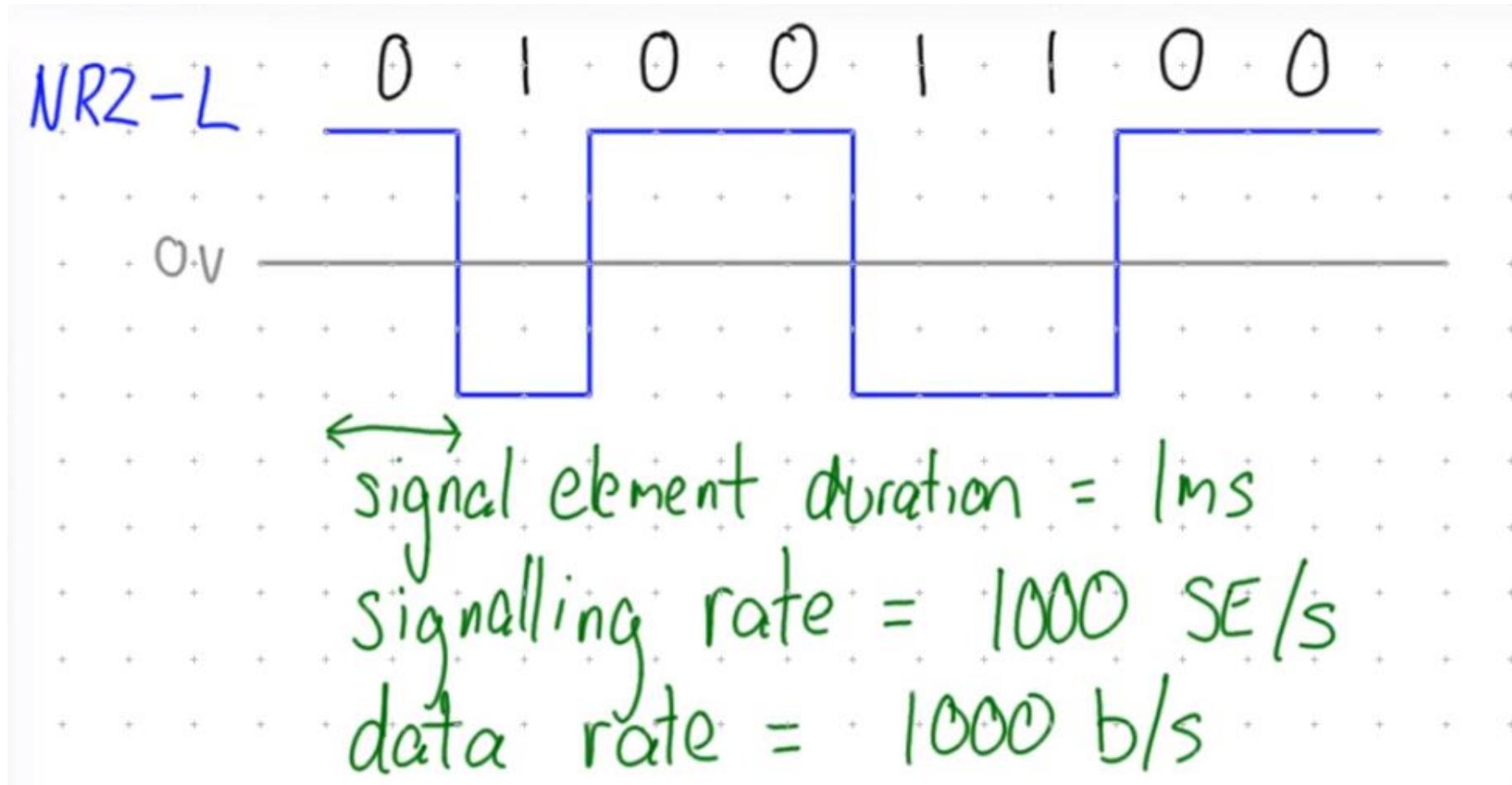
B8ZS

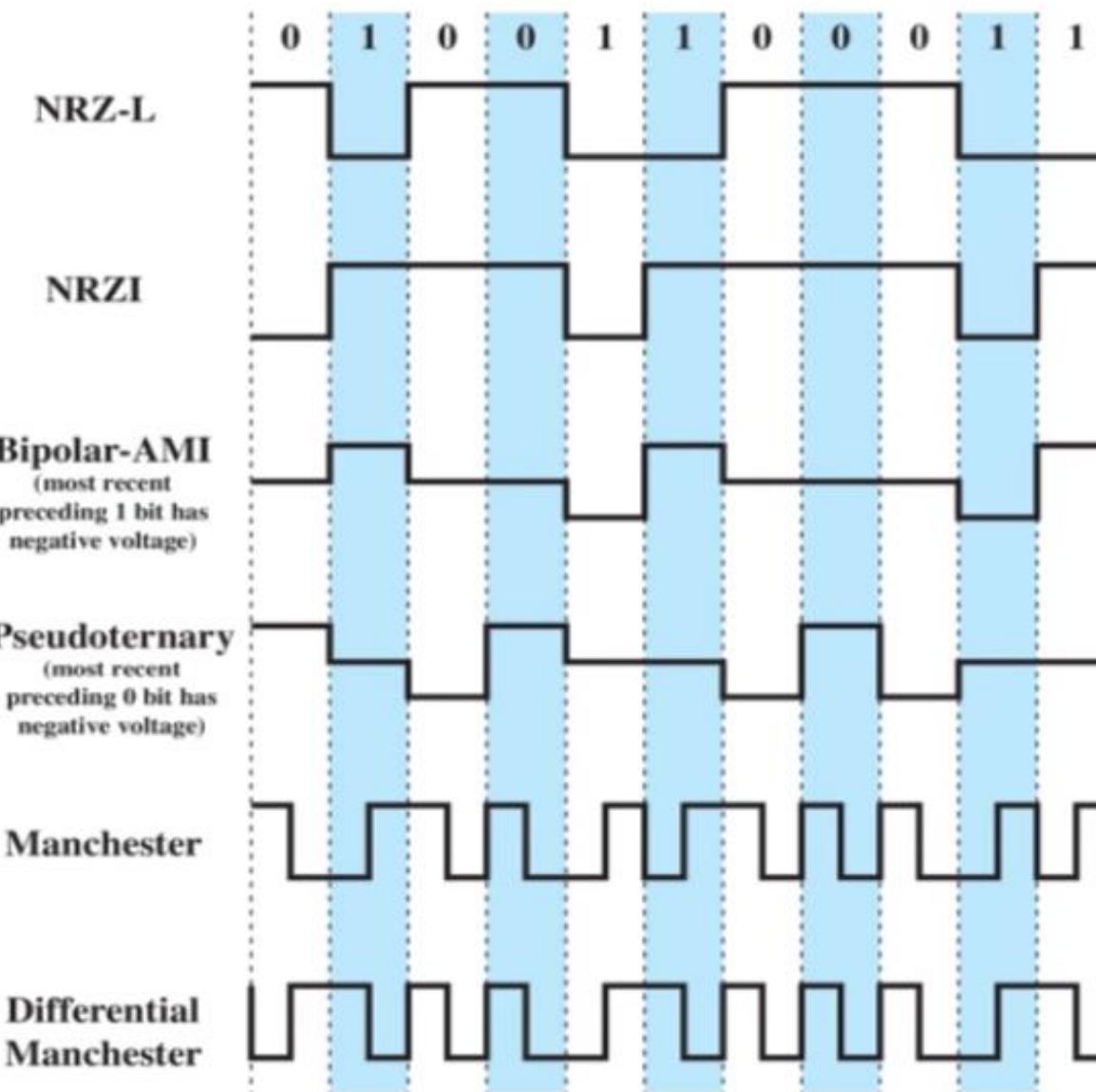
Same as bipolar AMI, except that any string of eight zeros is replaced by a string with two code violations

HDB3

Same as bipolar AMI, except that any string of four zeros is replaced by a string with one code violation



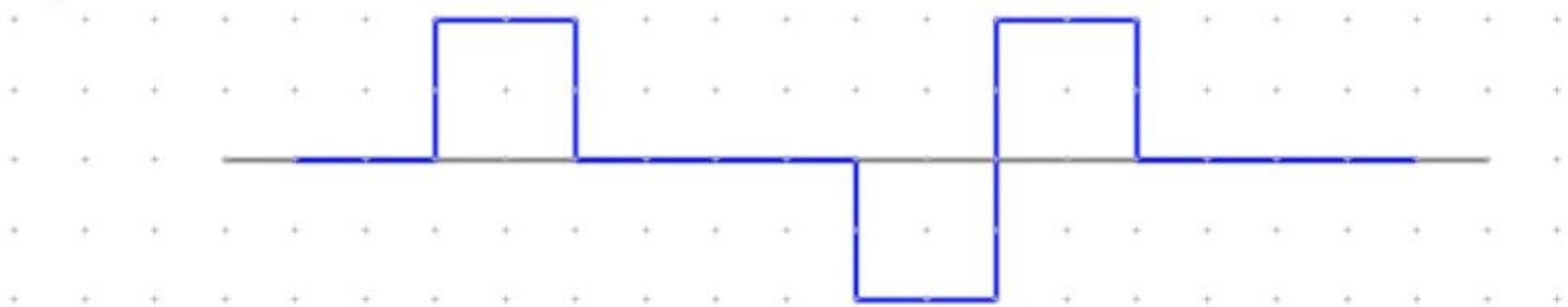


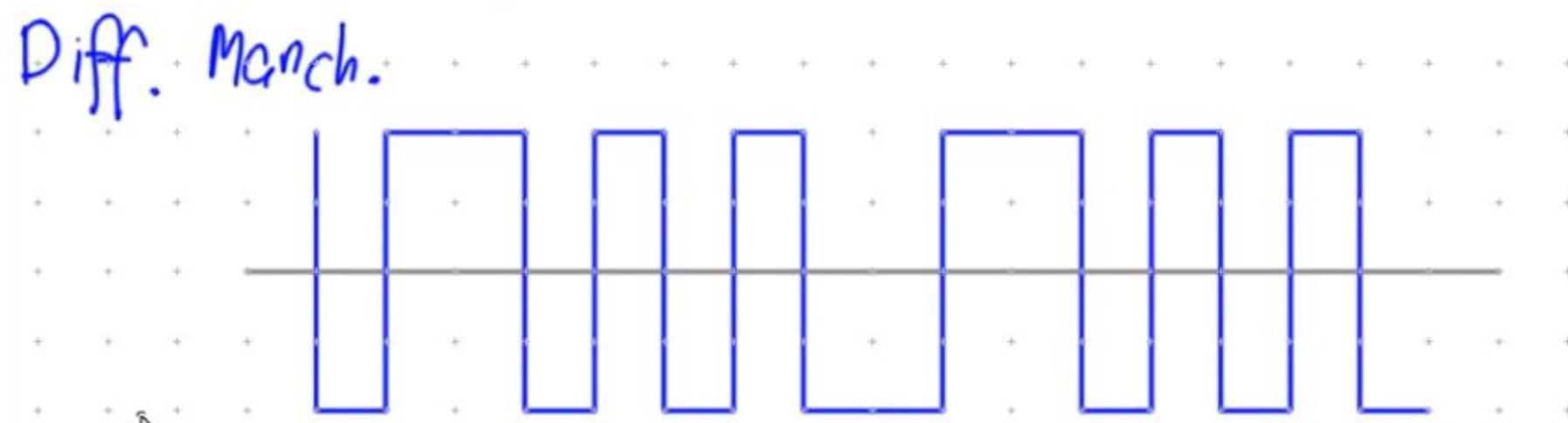
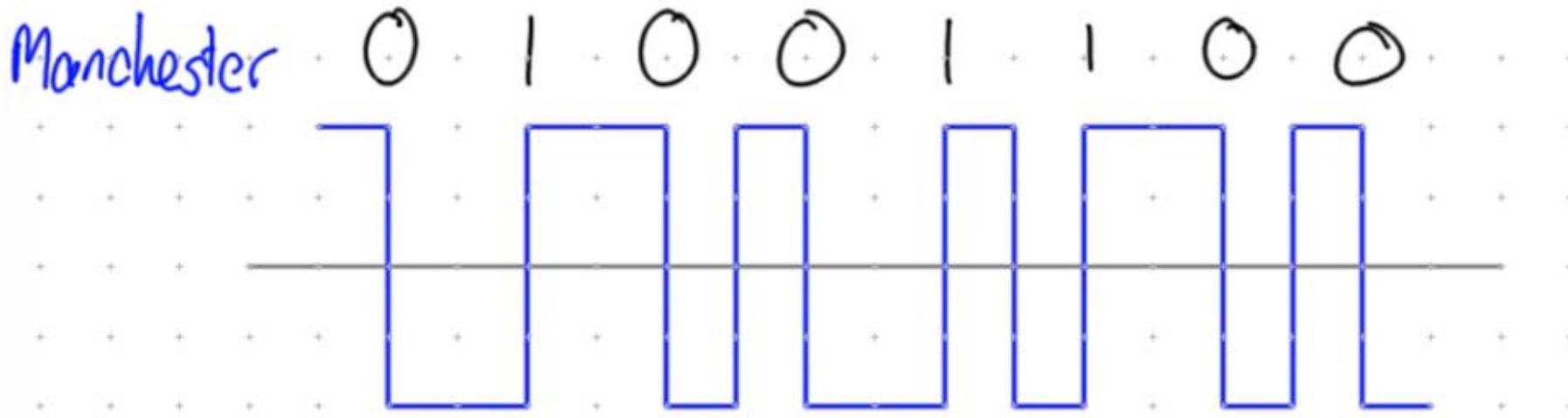


NRZ-I 0 1 0 0 1 1 0 0



Bipolar AMI





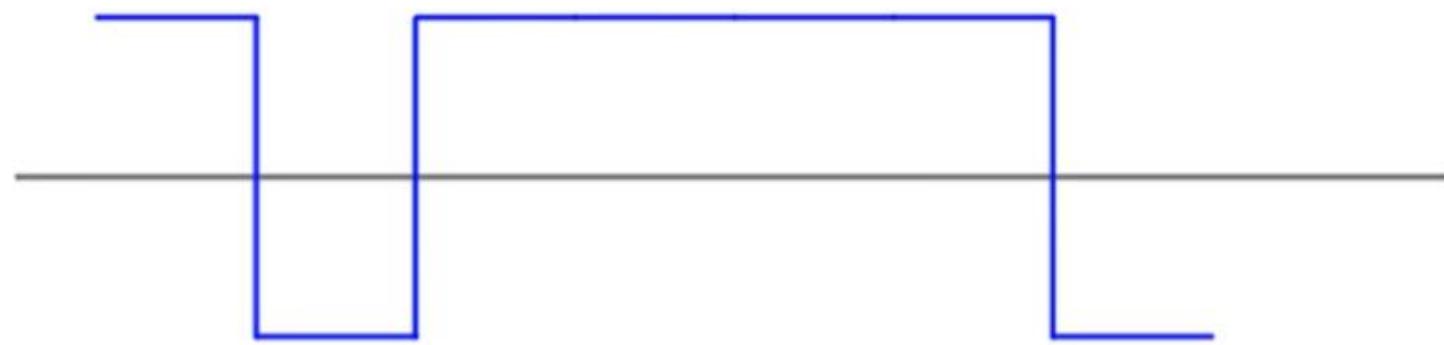
Examples of technologies that use encoding schemes

- NRZ/NRZI: RS-232, HDLC, USB,.....
- Manchester: Ethernet, Token Ring,.....
- Multilevel Binary: US T-carrier and European E-carrier telecommunication systems.
- Binary data transmitted by encoding each bit (data element) into signal elements.

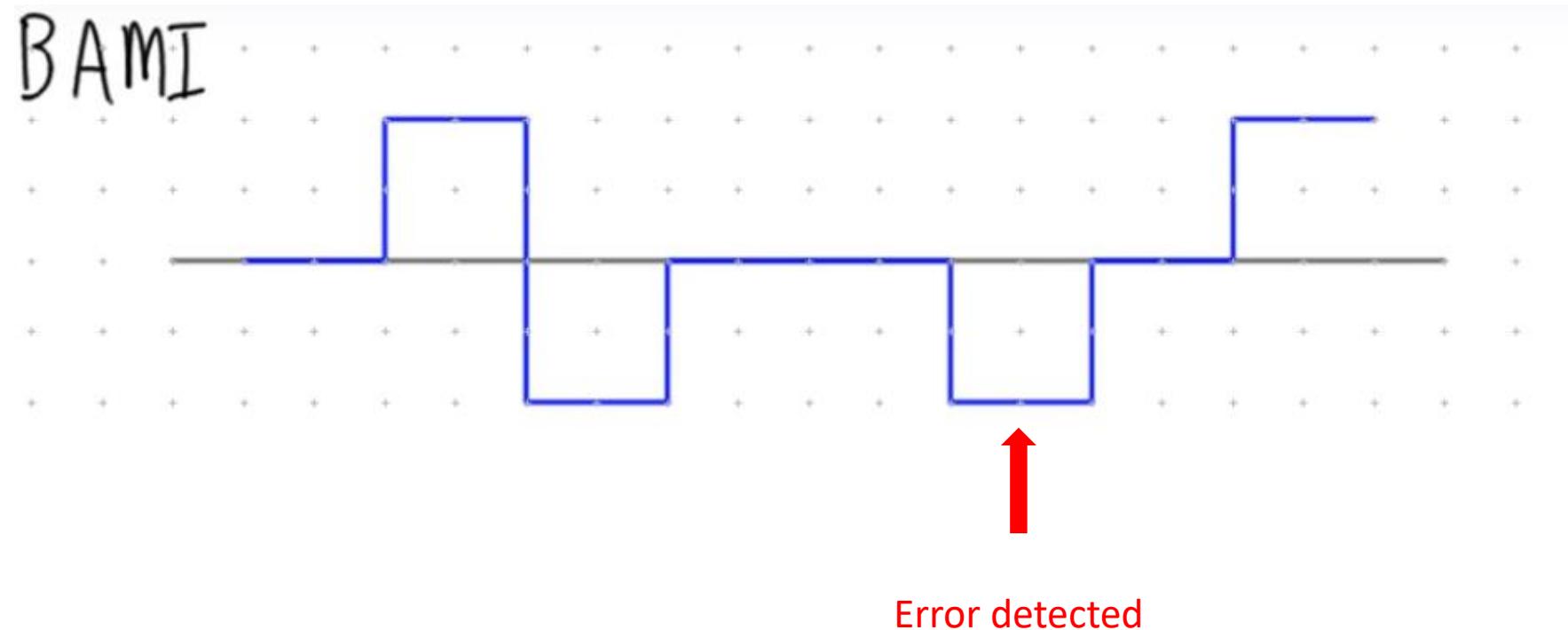
✓ Find the bits sequence of the following digital signal :



NRZ-L



0 | 0 0 0 0 |



Comparing different encoding schemes

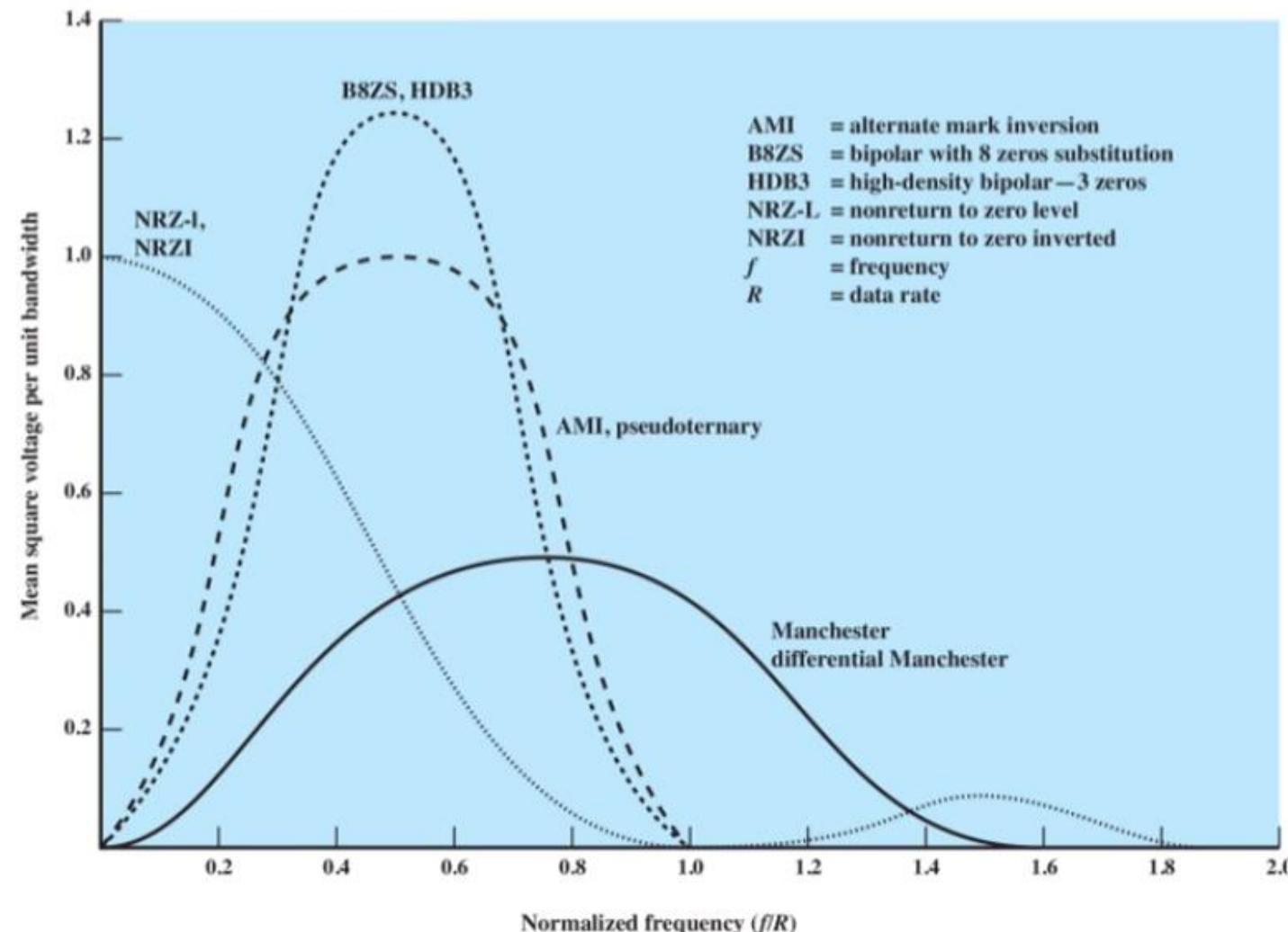
Signal spectrum

- High frequency components are not desired to preserve a narrow bandwidth
- DC component (Composante continue) is not desired so ac coupling can be used (reduces bit error rate)
- Concentrate transmitted power in middle of bandwidth

Clocking and Synchronisation

- Transmitted signal can be used by receiver to synchronise bit timing

Spectral density of various signal encoding schemes



Comparing different encoding schemes

Error Detection

- Receiver can detect some bit errors from the received signal

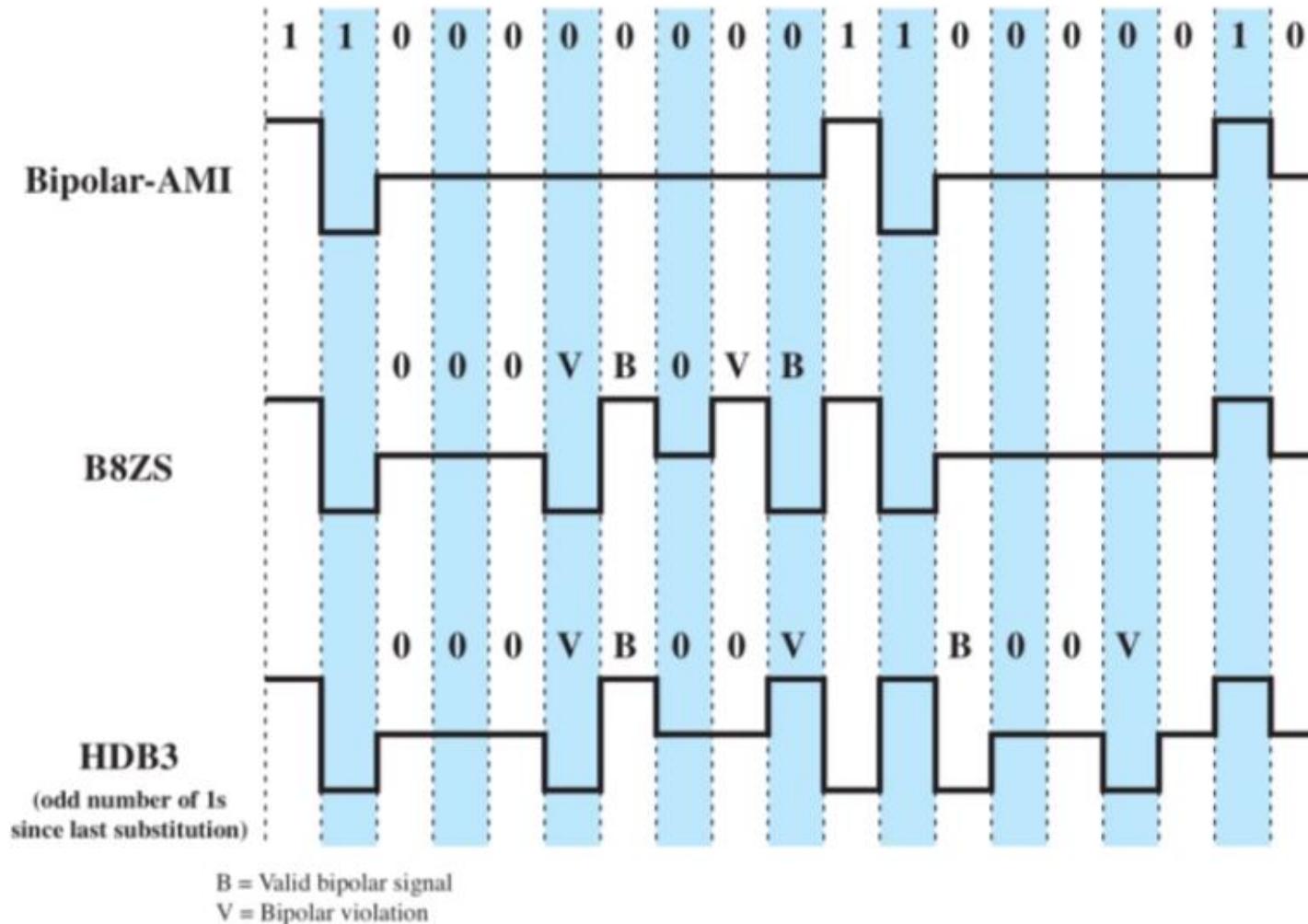
Signal Interference

- Provide good performance (few bit errors) in presence of noise

Cost and complexity

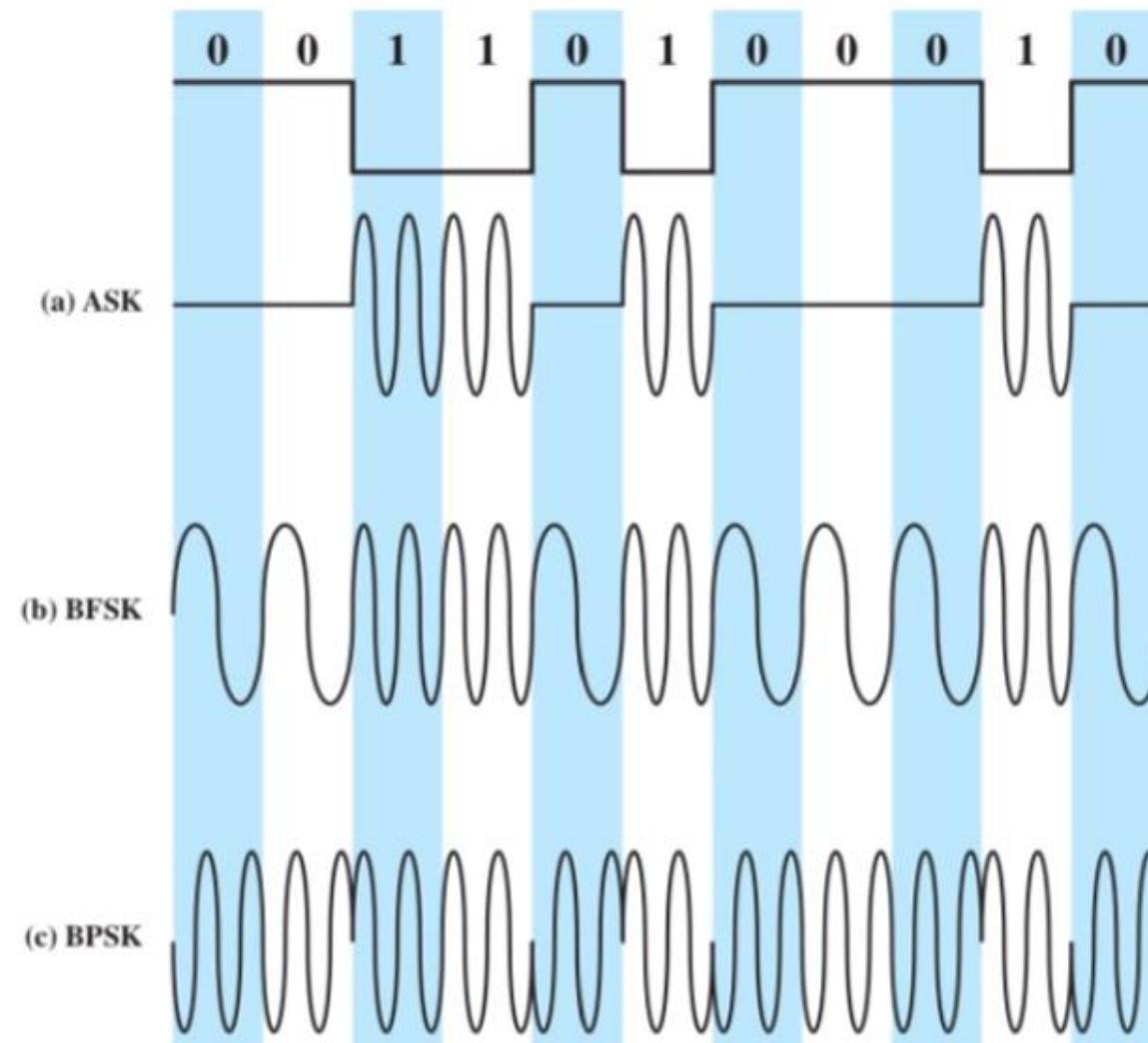
- Desire smaller signaling rate to achieve a given data rate

Encoding rules for B8ZS and HDB3



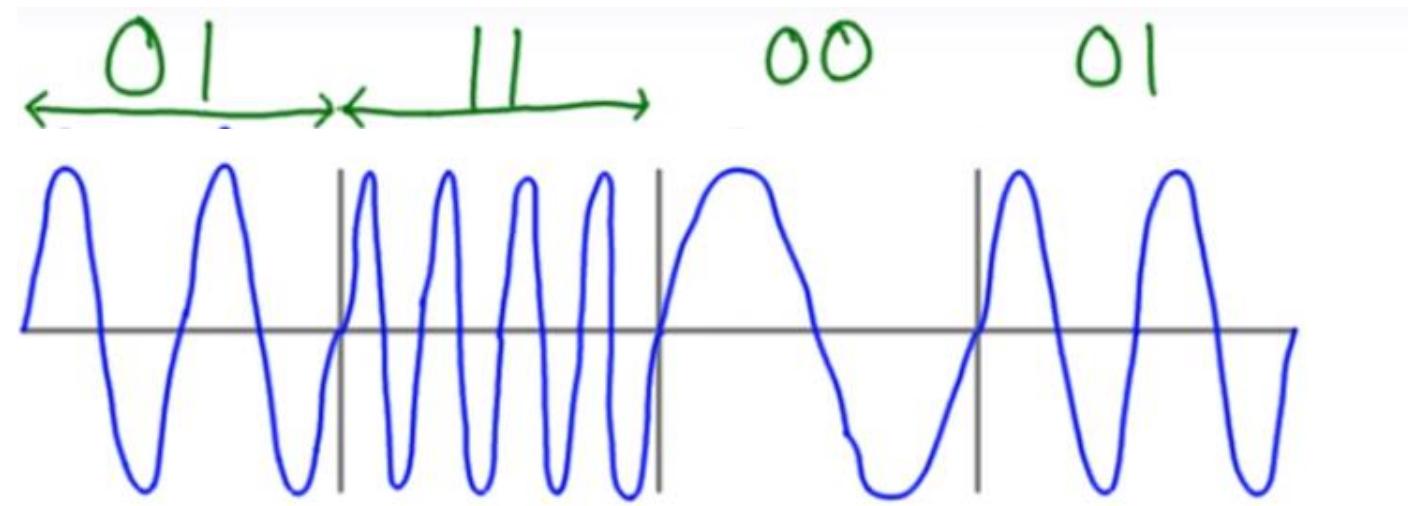
Digital Data, Analog Signals

- Transmit digital data over media that only support analog signals, e.g. telephone network, microwave systems.
 - Telephone network designed to transmit signals in voice-frequency (300 to 34000 Hz)
 - **Modems** (modulator-demodulator) convert digital data to signals in this frequency range
- 3 basic modulation techniques:
 1. Amplitude Shift Keying (ASK)
 2. Phase Shift Keying (PSK)
 3. Frequency Shift Keying (FSK)
- Resulting a signal which occupies a bandwidth centred on carrier frequency.



FSK scheme:

f	00
$2f$	01
$3f$	10
$4f$	11



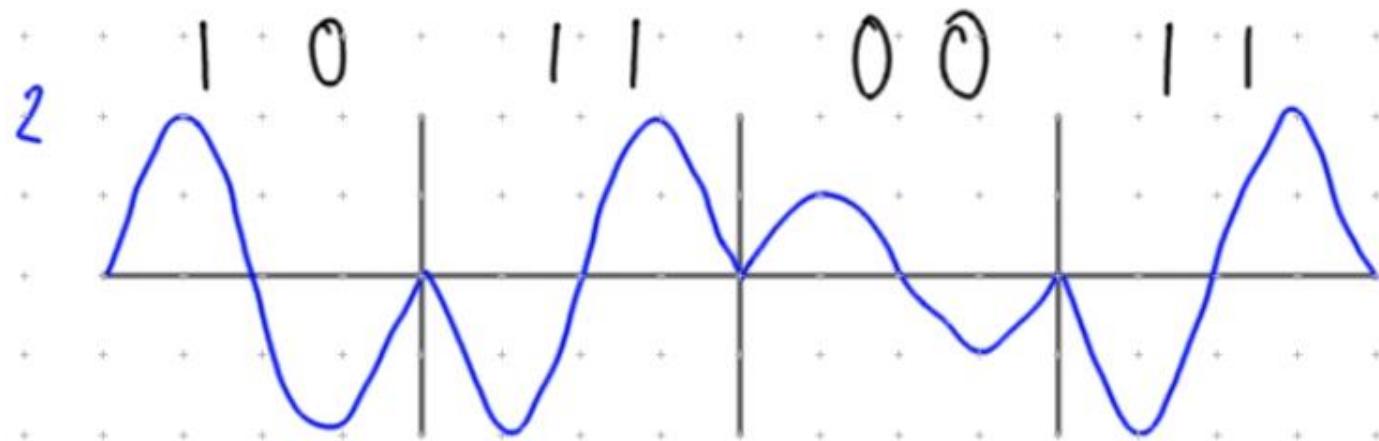
ASK + PSK = QAM

$A = 1, P = 0$ 00

$A = 1, P = \pi$ 01

$A = 2, P = 0$ 10

$A = 2, P = \pi$ 11



Comparing the Shift Keying Schemes

Amplitude Shift Keying

- Inefficient modulation technique
- Used on voice lines < 1200 bps and optical fibre

Frequency Shift Keying

- Used on voice lines, coaxial cable, HF radio systems
- Extended with M frequencies: improve efficiency, higher error rate

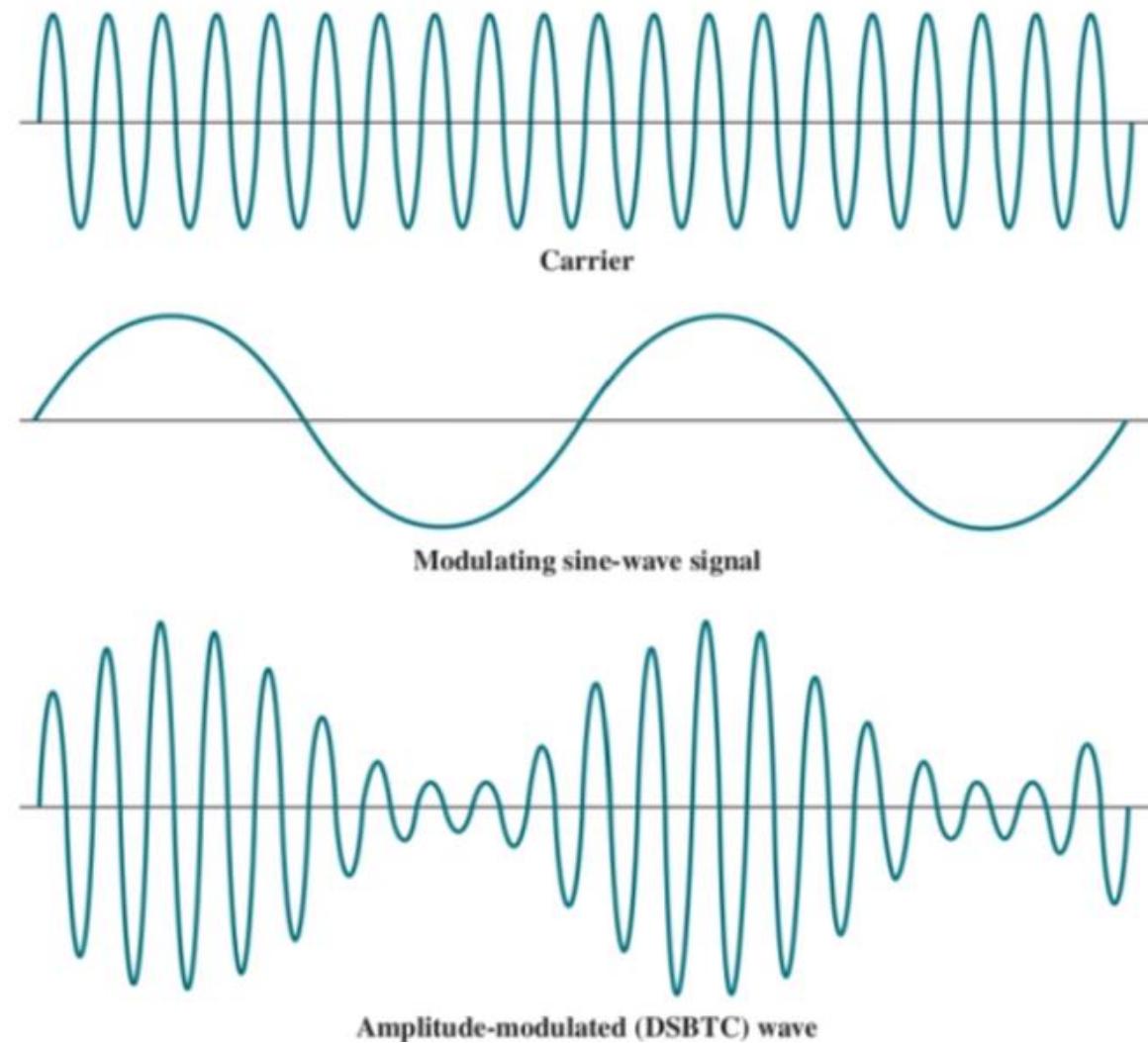
Phase Shift Keying

- Used in wireless transmission systems
- Extended M phases, e.g. QPSK ($M=4$)
- Combined with ASK: Quadrature Amplitude Modulation (QAM); used in ADSL and wireless systems

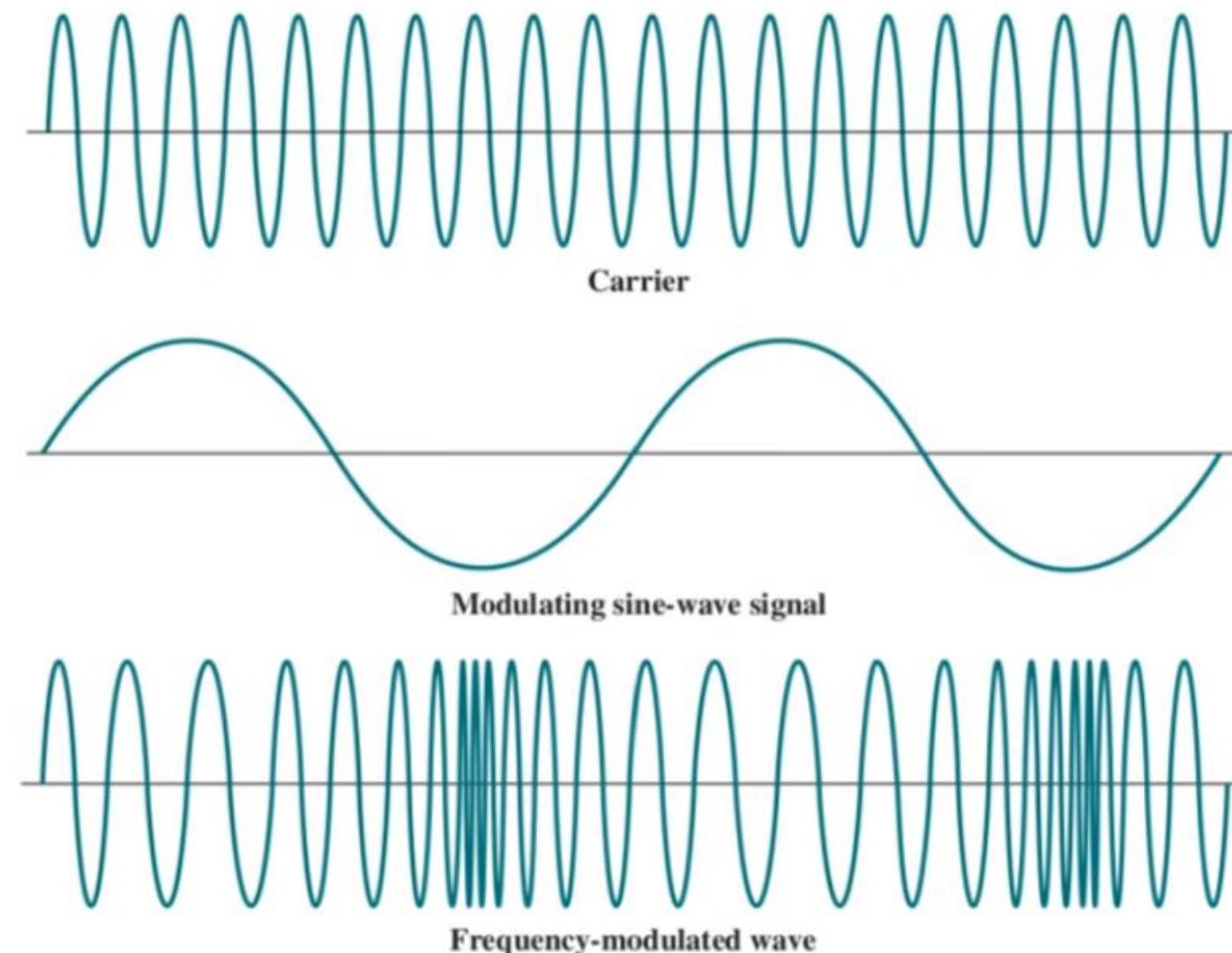
Example of technologies using Shift Keying

- ASK: optical fibre, RFID
- FSK: HF / shortwave radio, UHF/VHF radio comms, RFID
- PSK and QAM: mobile phones, Wi-Fi, cable modems, xDSL, DVB,.....

Amplitude Modulation of a Sine-Wave Carrier by a Sine-Wave Signal



Frequency Modulation of a Sine-Wave Carrier by a Sine-Wave Signal



Thank you for your attention