



# Course 2: Information coding systems

by

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# Introduction

- ❑ Computers process various types of information, such as numbers, text, images, and videos.
- ❑ This information is always represented in binary form (a sequence of 0s and 1s) such as: 01001011, 11000011, and so on.
- ❑ The process that allows converting the original representation of information (numbers, text, etc.) into a binary form is called **information coding**.
- ❑ Coding involves using a **number system** (binary) to represent the data,

# Number systems



# 1. What is Number System?

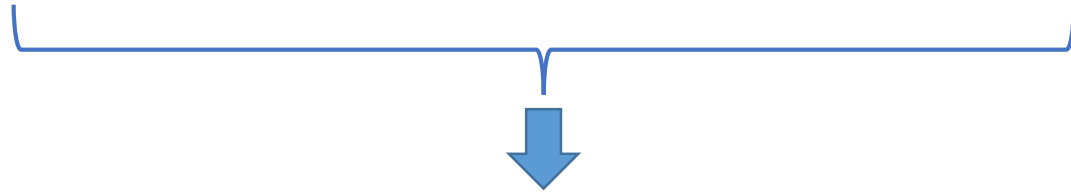
- Number systems are frameworks used to express numbers in a symbolic form.
- There are four number systems :
  - Binary
  - Octal
  - Decimal
  - Hexadecimal

## a. Decimal number system

- The decimal number system contains ten unique symbols {0, 1, 2, 3, 4, 5, 6, 7, 8, 9} → base 10
- It is a positional weighted system, The value attached to the symbol depends on its location with respect to the decimal point.

*For example:*

the number 5368 is written as:  $5368 = 8*10^0 + 6*10^1 + 3*10^2 + 5*10^3$



Polynomial form

$$\overbrace{5368}^{\text{The integer part}}, \overbrace{135}^{\text{The fraction part.}} = 5*10^3 + 3*10^2 + 6*10^1 + 8*10^0 + 1*10^{-1} + 3*10^{-2} + 5*10^{-3}$$

The integer part

The fraction part.

## b. Binary number system

- The binary number system is a positional weighted system.
- The symbols used are  $\{0,1\}$   $\rightarrow$  base=2

Example:

(11011101)<sub>2</sub>

Most significant bit (MSB)

Less significant bit(LSB)

*Example:*

$$\begin{aligned}(11011101)_2 &= 2^0*1+2^1*0+2^2*1+2^3*1+2^4*1+2^5*0+2^6*1+2^7*1 \\ &= (221)_{10}\end{aligned}$$

(1110010.01)<sub>2</sub>

## c. Octal number system

- It is also a positional weighted system.
  - It has 8 independent symbols {0,1,2,3,4,5,6,7}
- => Its **base=8**

*Example:*

$$(175)_8 = 8^0 * 5 + 8^1 * 7 + 8^2 * 1$$
$$= (125)_{10}$$

## d. Hexadecimal number system

- The symbols used are :  $\{0,1,2,3,4,5,6,7,8,9,A,B,C,D,E,F\}$
- ➔ The base or radix of this number system is 16,

*Example:*

- $(AB01)_{16}$
- $(150F)_{16}$



# ***CONVERSION FROM ONE NUMBER SYSTEM TO ANOTHER***

# Conversion from base 'B' to base 10

- Use polynomial representation
- $X = (a_n \dots a_2 a_1 a_0)_b = b^0 a_0 + b^1 a_1 + \dots + b^n a_n = (\sum a_i b^i)_{10}$

*Examples:*

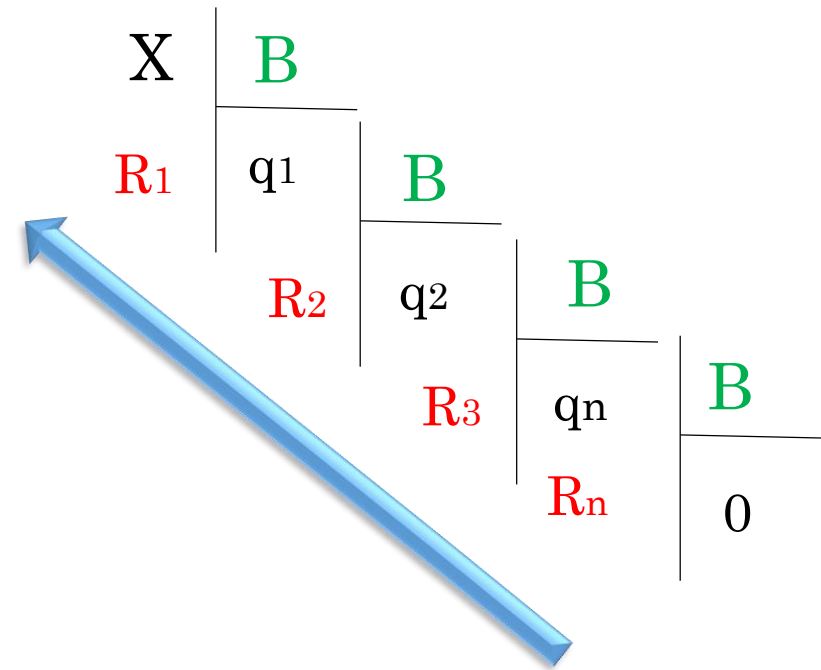
$$\diamond (11011101,1)_2 = 2^{-1} * 1 + 2^0 * 1 + 2^1 * 0 + 2^2 * 1 + 2^3 * 1 + 2^4 * 1 + 2^5 * 0 + 2^6 * 1 + 2^7 * 1 = (221,5)_{10}$$

$$\diamond (175,26)_8 = 8^{-1} * 2 + 8^{-2} * 6 + 8^0 * 5 + 8^1 * 7 + 8^2 * 1$$

$$\diamond (14)_{16} = 16^0 * 4 + 16^1 * 1 = (20)_{10}$$

# Conversion from base 10 to another base B

- The number is converted to the desired base 'B' using successive division by the Base 'B'.
- Take the remainders of successive divisions on the base X in the opposite direction.

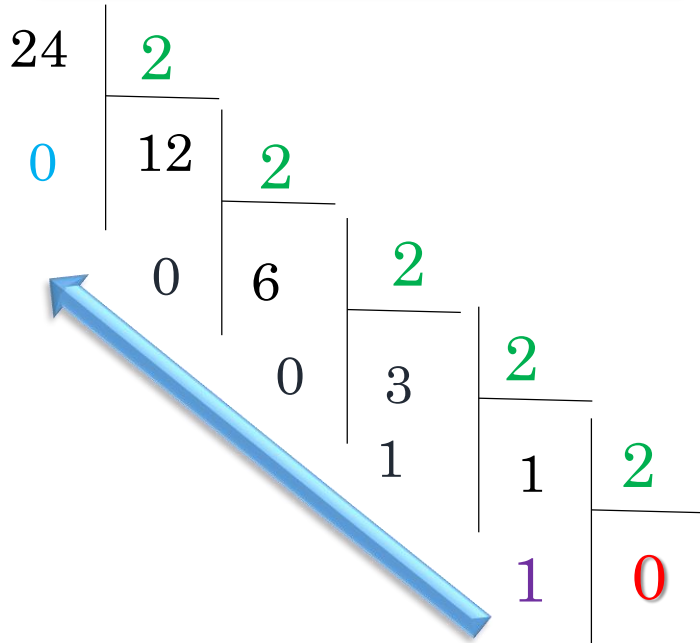


$$(X)_{10} = (R_n..R_3R_2R_1)_B$$

# Conversion: decimal to base (2,8,16)

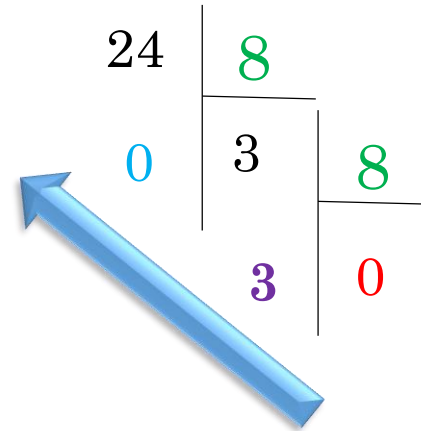
Soit  $X=(24)_{10}$

decimal  $\rightarrow$  binary



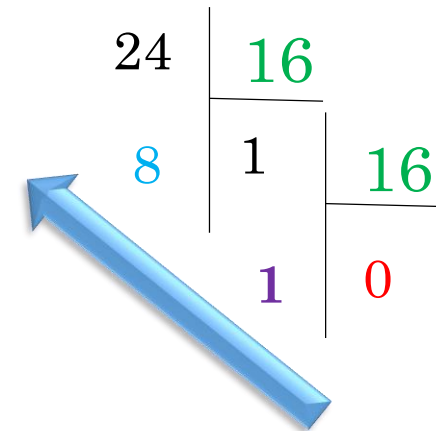
$$(24)_{10} = (11000)_2$$

decimal  $\rightarrow$  Octal



$$(24)_{10} = (30)_8$$

decimal  $\rightarrow$  hexadecimal



$$(24)_{10} = (18)_{16}$$

# Trick: decimal to binary

Use the table below to represent the number written in decimal as a sum of powers of 2.

*Example*

$80 = 64 + 16 = 2^6 + 2^4 \rightarrow$  the bits of weight 0, 1, 2, 3, 5, 7 are set to 0

$19 = 16 + 2 + 1 = 2^4 + 2^1 + 2^0 \rightarrow$  the bits of weight 2, 3, 5, 6, 7 are set to 1



	$2^8$	$2^7$	$2^6$	$2^5$	$2^4$	$2^3$	$2^2$	$2^1$	$2^0$
	256	128	64	32	16	8	4	2	1
80	0	0	1	0	1	0	0	0	0
19	0	0	0	0	1	0	0	1	1

$$(80)_{10} = (1010000)_2$$

$$(19)_{10} = (10011)_2$$

# Conversion: decimal to binary

- Convert  $(80.15)_{10}$  into binary.

**Integer part:**

$$(80)_{10} = (1010000)_2$$

**Fraction part:**

$$0.15 \times 2 = 0.30$$

$$0.30 \times 2 = 0.60$$

$$0.60 \times 2 = 1.20$$

$$0.20 \times 2 = 0.40$$

$$0.40 \times 2 = 0.80$$

$$0.80 \times 2 = 1.60$$



Result of  $(80.15)_{10}$  is  $(1010000.001001)_2$

# Conversion: binary $\rightleftharpoons$ octal

## Binary $\rightarrow$ Octal

- Make 3-bit groupings starting from the least significant bit (LSB).
- Replace each grouping with the corresponding value.

$$\begin{array}{c} (10111101)_2 \\ \underbrace{\hspace{1cm}} \underbrace{\hspace{1cm}} \underbrace{\hspace{1cm}} \\ 2 \quad 7 \quad 5 \\ = \\ (275)_8 \end{array}$$

## Octal $\rightarrow$ Binary

- Replace each symbol in the octal base with its 3-bit binary value

$$\begin{array}{c} (213)_8 \\ \begin{array}{ccc} 2 & 1 & 3 \\ \swarrow \downarrow \searrow & \swarrow \downarrow \searrow & \swarrow \downarrow \searrow \\ 010 & 001 & 011 \end{array} \end{array}$$

# Conversion: binary $\rightleftarrows$ hexadecimal

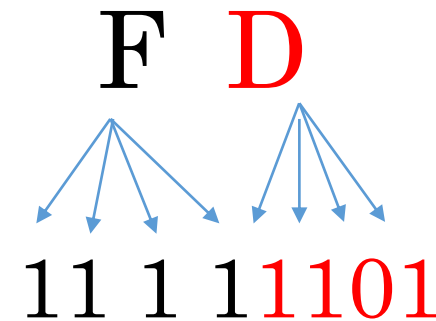
## Binary $\rightarrow$ hexadecimal

- Make 4-bit groupings starting from the least significant
- Replace each grouping with the corresponding value.

$$\begin{array}{ccc} \underbrace{(1011)}_{\text{B}} \underbrace{1101}_{\text{D},} \underbrace{0100}_{4} & & \\ & = & \\ & & (\text{BD}, 4)_{16} \end{array}$$

## Hexadecimal $\rightarrow$ binary

- Replace each symbol in the hexadecimal base with its value in 4-bit binary





# Arithmetic operations (the sum)

In binary

The sum

+	0	1
0	0	1
1	1	1 0

a carry



$$\begin{array}{r} 1111 \\ 11011 \\ + 10110 \\ \hline 110001 \end{array}$$

The product

*	0	1
0	0	0
1	0	1

In Octal

$$\begin{array}{r} 11 \\ 375 \\ + 33 \\ \hline (430)_8 \end{array}$$

In hexadecimal

$$\begin{array}{r} 11 \\ 1BA \\ + F6 \\ \hline (2B0)_{16} \end{array}$$



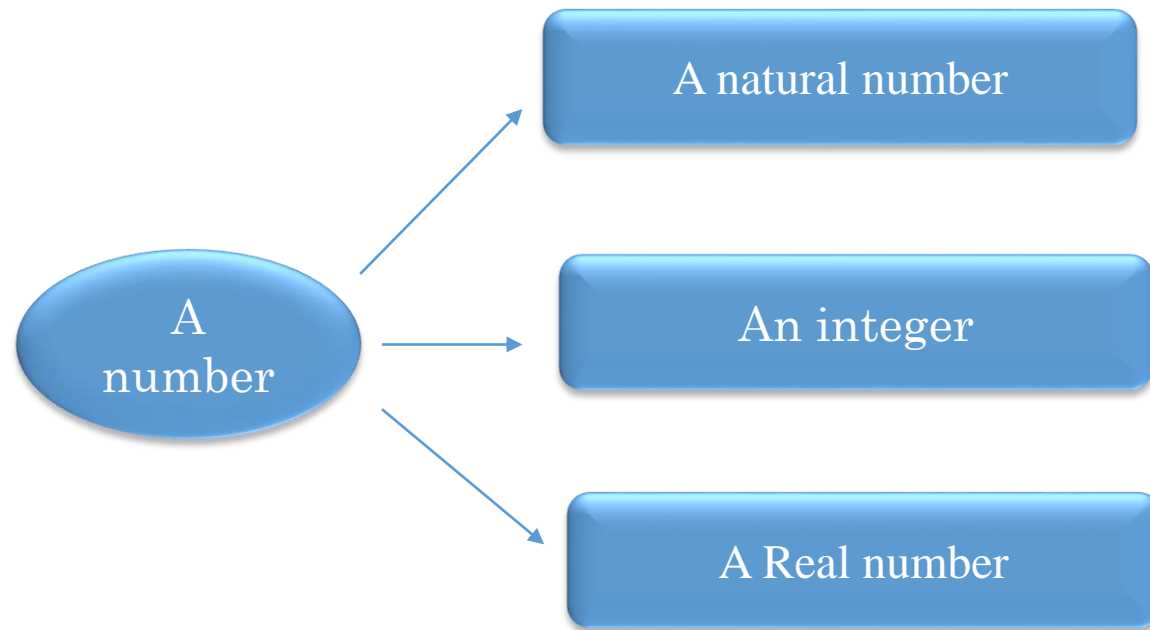
# Exercise

- Perform the following operations and transform the result to decimal
- $(1101, 111)_2 + (11, 1)_2 = (?)_2$
- $(43)_8 + (76)_8 = (?)_8$
- $(AB1)_{16} + (237)_8 = (?)_{16}$

# Information Coding



# 1.Coding of digital data



# 1. Coding of natural number

## – ‘The pure binary code’

- A natural number is a positive integer or zero.
- To code natural integers we use the pure binary code (PBC) :
- According to (PBC), the natural number is represented in base 2 on N bits.
- The choice of how many bits to use depends on the range of numbers to be used.

### *Exemple:*

- on one byte (8 bits) ,  $(17)_{10}$  is encoded in pure binary as follows: 00010001
- On 1 byte (8 bits): we can code  $2^8$  values :  $[0 ; 255]$
- On 2 bytes(16 bits): we can code  $2^{16}$  values :  $[0 ; 2^{16}-1]$
- On n bytes : we can code  $2^n$  values :  $[0 ; 2^n-1]$

## **2.Coding of signed integers**

# Two's Complement

- ❑ An integer is a whole number which may be negative.
- ❑ 'The two's complement' is one of the techniques used to represent integers.

The representation of a number 'X' in 2's complement on 'n' bits is done as follow:

- if (  $X \geq 0$  ) then X is encoded in the same way as in pure binary.
- if (  $X < 0$  ) then :
  1. Code  $|X|$  in binary by completing on the left with 0 to obtain an n-bit code
  2. Invert all bits of the binary representation (one's complement);
  3. Add 1 to the result (two's complement or C2)

# The 2's Complement -(Trick)-

Transforming a binary number into its 2's complement can be done as follows:

Look at the number from right to left, leaving the bits before the first '1' unchanged, then invert all subsequent bits.

*Example:* code the number -24 in 2's complement on 8 bits

$$24 = (0001\textcolor{red}{1}000)_2$$

- Invert the left part after the first 1 (written in red) : **1110** $\textcolor{red}{1}$ 000

➔ -24 : 1110 $\textcolor{red}{1}$ 000





# Comments

- The highest-weighted bit is 1 → it is a negative number.
- If you add 5 and -5 (00000101 + 11111011) the sum is 0 (with remainder 1).

### 3.Real Numbers Encoding

How to represent a number with a decimal point in binary?

In other words, how to encode real numbers???



IEEE standard 754 defines how to encode **real numbers**.



# IEEE standard 754

- This standard offers a way to code a real number using 32 bits (simple precision).
- IEEE 754 defines three components:

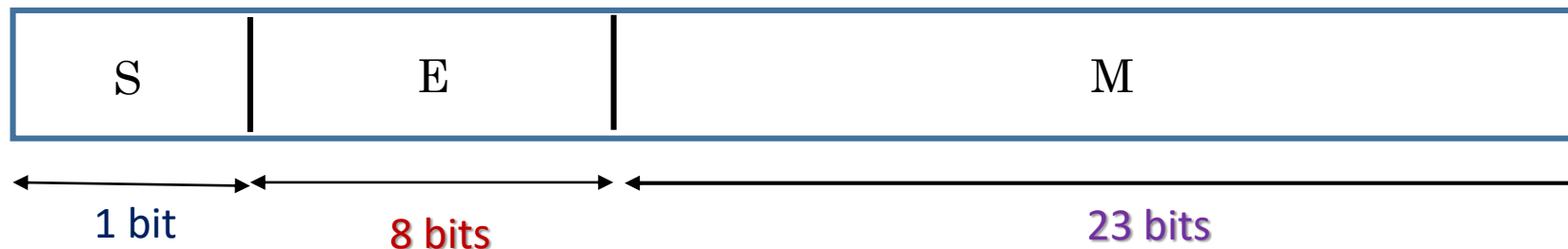
**(S; E ;M)**

**S**: represents the sign (0: positive/1: negative).

It is represented by one bit, the highest-weighted bit

**E**: the exponent is encoded using 8 bits immediately after the sign

**M**: the mantissa (the bits after the decimal point) on the remaining 23 bits



# Steps for representation using IEEE standard 754

1. Encode X in binary in the form :

$$X = \pm 1, M \cdot 2^{\text{dec}}$$

2. Compute the exponent E

$$E = \text{dec} + 127$$

3. Represent the 3 components (S, E, M) on 32 bits

## IEEE standard 754-(examples)-

- *Example 1*: compute the binary representation of  $(8,25)_{10}$  under IEEE standard 754

### *Solution*

8,25 is positive, so the first bit will be 0 (S=0)

- Its representation in base 2 is:

- $(8,25)_{10} = (1000, 01)_2$

$$= 1,00001 * 2^3 \quad \text{dec}$$

$$8,25 = 1, \underline{00001} * 2^3$$

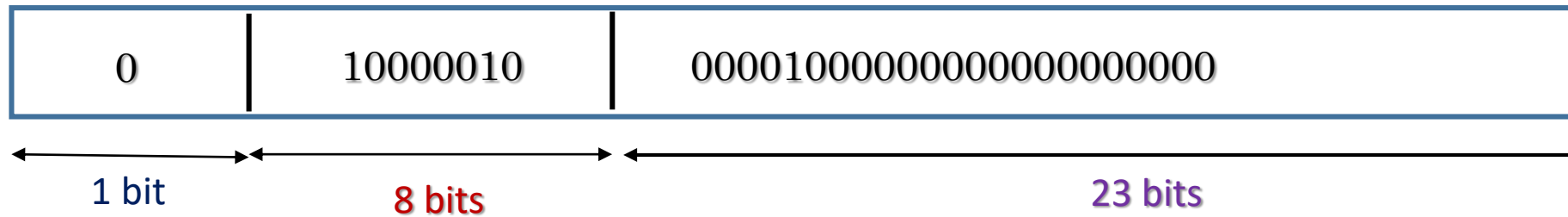
*The mantissa (M)*

# IEEE standard 754 -(examples)-

$$\begin{aligned}\text{➤ } E &= \text{dec} + 127 = 3 + 127 = (130)_{10} \\ &= (10000010)_2\end{aligned}$$

As the mantissa must take up 23 bits, zeroes must be added to complete it:

$$\text{➤ } M = 000010000000000000000000$$



The binary representation of 8,25 under IEEE standard 754 is therefore:

$$\begin{aligned}&01000001000001000000000000000000 \\ &= (41040000)_{16}\end{aligned}$$

# IEEE standard 754

## Example 2:

The value  $(20,5)_{10}$  is to be encoded using IEEE standard 754

$$(20,5)_{10} = (10100,1)_2 \\ = + 1,01001 * 2^4$$

- $S = 0$
- $E = 127 + 4 = 131 = 10000011$
- $M = 01001$

The binary representation of the number  $20,5$  under IEEE standard 754 is:

$$(01000001101001000000000000000000)_2 \\ = (41A40000)_{16}$$

## C. Conversion from IEEE Standard 754 to Decimal

To convert a number 'X' coded according to the IEEE standard 754 to decimal, you simply need to decompose this number into its elements: **S**, **E**, **M**, then estimate its representation in floating point format ( $X = \pm 1, M \cdot 2^{\text{dec}}$ )

### *Example*

- $X = (01000001011010000000000000000000)$
- $X = \underbrace{0}_{\text{S}} \underbrace{10000010}_{\text{E}} \underbrace{1101000000000000000000000000}_{\text{M}}$

$S=0 \Rightarrow$  a positive number

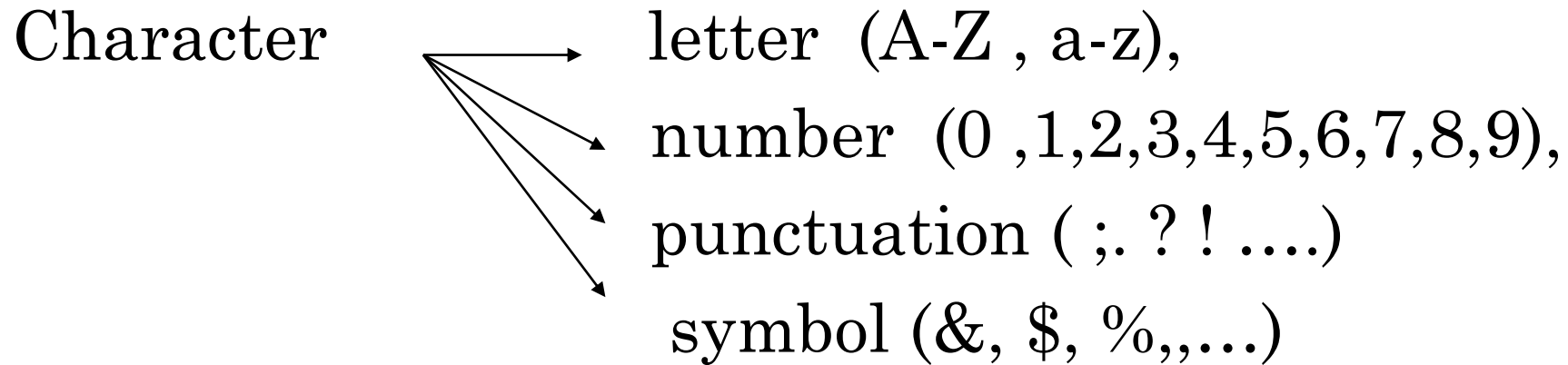
$E = (10000010)_2 = 130$  ;  $E = \text{dec} + 127 \Rightarrow \text{dec} = 3$

$X = + 1, M \cdot 2^3 = 1,110100000000000000000000 \cdot 2^3 (\text{dec}=3)$

$X = + 1110,10 = (14,5)_{10}$



## 2. Characters coding



Characters encoding is the process of converting characters(letters, numbers, punctuation, and symbols) into unique format for transmission or storage in computers.

# Character coding

Data is represented in computers using:

- ASCII
- UTF8
- UTF32
- ISCII
- Unicode .

# ASCII

- ❑ ASCII standard known as American Standard Code for Information Interchange was first published in 1963.
- ❑ ASCII is an 8-bit code standard that divides the 256 slots as follows:
  - Codes from 48 to 57 : numbers in order (0,1,...,9)
  - Codes from 65 to 90: capital letters (A...Z)
  - Codes from 97 to 122: lowercase letters (a....z).

# ASCII

0		24	↑	48	0	72	H	96	`	120	x	144	É	168	¿	192	Ł	216	†	240	≡
1	⊙	25	↓	49	1	73	I	97	a	121	y	145	æ	169	⌈	193	⊥	217	‡	241	±
2	⊗	26	→	50	2	74	J	98	b	122	z	146	Æ	170	⌋	194	⌞	218	⌂	242	≥
3	♥	27	←	51	3	75	K	99	c	123	{	147	ô	171	½	195	⌏	219	■	243	≤
4	♦	28	⌞	52	4	76	L	100	d	124		148	ö	172	¼	196	⌏	220	▬	244	∫
5	♣	29	↔	53	5	77	M	101	e	125	}	149	ò	173	¾	197	⌏	221	▬	245	∫
6	♠	30	▲	54	6	78	N	102	f	126	~	150	û	174	«	198	⌏	222	▬	246	÷
7		31	▼	55	7	79	O	103	g	127	Δ	151	ù	175	»	199	⌏	223	▬	247	±
8		32		56	8	80	P	104	h	128	Ç	152	ÿ	176	///	200	⌏	224	α	248	°
9		33	!	57	9	81	Q	105	i	129	ü	153	ÿ	177	///	201	⌏	225	β	249	·
10		34	"	58	:	82	R	106	j	130	é	154	Ü	178	///	202	⌏	226	Γ	250	·
11	♂	35	#	59	;	83	S	107	k	131	â	155	ç	179	///	203	⌏	227	Π	251	√
12	♀	36	\$	60	<	84	T	108	l	132	ä	156	£	180	///	204	⌏	228	Σ	252	n
13		37	%	61	=	85	U	109	m	133	à	157	¥	181	///	205	⌏	229	σ	253	²
14	♪	38	&	62	>	86	V	110	n	134	á	158	₤	182	///	206	⌏	230	μ	254	■
15	♫	39	'	63	?	87	W	111	o	135	ç	159	ƒ	183	///	207	⌏	231	γ	255	a
16	►	40	(	64	@	88	X	112	p	136	ê	160	á	184	///	208	⌏	232	ξ		
17	◄	41	)	65	A	89	Y	113	q	137	ë	161	í	185	///	209	⌏	233	θ		
18	↕	42	*	66	B	90	Z	114	r	138	è	162	ó	186	///	210	⌏	234	Ω		
19	!!	43	+	67	C	91	[	115	s	139	ï	163	ú	187	///	211	⌏	235	δ		
20	¶	44	,	68	D	92	\	116	t	140	î	164	ñ	188	///	212	⌏	236	ω		
21	§	45	-	69	E	93	]	117	u	141	ì	165	Ñ	189	///	213	⌏	237	ø		
22	■	46	.	70	F	94	^	118	v	142	Ë	166	ä	190	///	214	⌏	238	€		
23	⌄	47	/	71	G	95	_	119	w	143	Ä	167	å	191	///	215	⌏	239	∅		

# Exercises

1. Convert the word 'DATA' into its ASCII binary codes.

**Answer:**

Character	ASCII Decimal	Binary (8 bits)
D	68	01000100
A	65	01000001
T	84	01010100
A	65	01000001

DATA → 01000100 01000001 01010100 01000001

# Exercises

2. The following binary sequence was transmitted:

01001000 01100101 01101100 01101100 01101111

- Decode it into text using the ASCII table.
- ➤ Question: Which word does this binary sequence represent?

**Answer:**

01001000 01100101 01101100 01101100 01101111

**ASCII Decimal : 72                    101                    108                    108                    111**

**H                    E                    L                    L                    O                    → HELLO**

THANK YOU