

# **IPv4 Addressing, CIDR, Subnets**

dotted  
decimal

192.168.1.254

8 bits

8 bits

8 bits

8 bits

11000000 10101000 00000001 11111110

binary

192



1 1 0 0 0 0 0 0

$1 * 128$   $1 * 64$   $0 * 32$   $0 * 16$   $0 * 8$   $0 * 4$   $0 * 2$   $0 * 1$

$$128 + 64 = 192$$

## Binary $\rightarrow$ Decimal (1)

128	64	32	16	8	4	2	1			
1	0	0	0	1	1	1	1			
128		+		8	+	4	+	2	+	1

$$= 143$$

## Binary $\rightarrow$ Decimal (3)

$$\begin{array}{cccccccc} 1 & 1 & 1 & 0 & 1 & 1 & 0 & 0 \\ 128 & + & 64 & + & 32 & + & 8 & + & 4 \end{array}$$

$$= 236$$

221

128	64	32	16	8	4	2	1
1	1	0	1	1	1	0	0

221	93	28	12	4
-128	-64	-16	-8	-4
= 93	= 28	= 12	= 4	= 0



11011100

128	64	32	16	8	4	2	1
0	0	0	0	0	0	0	0

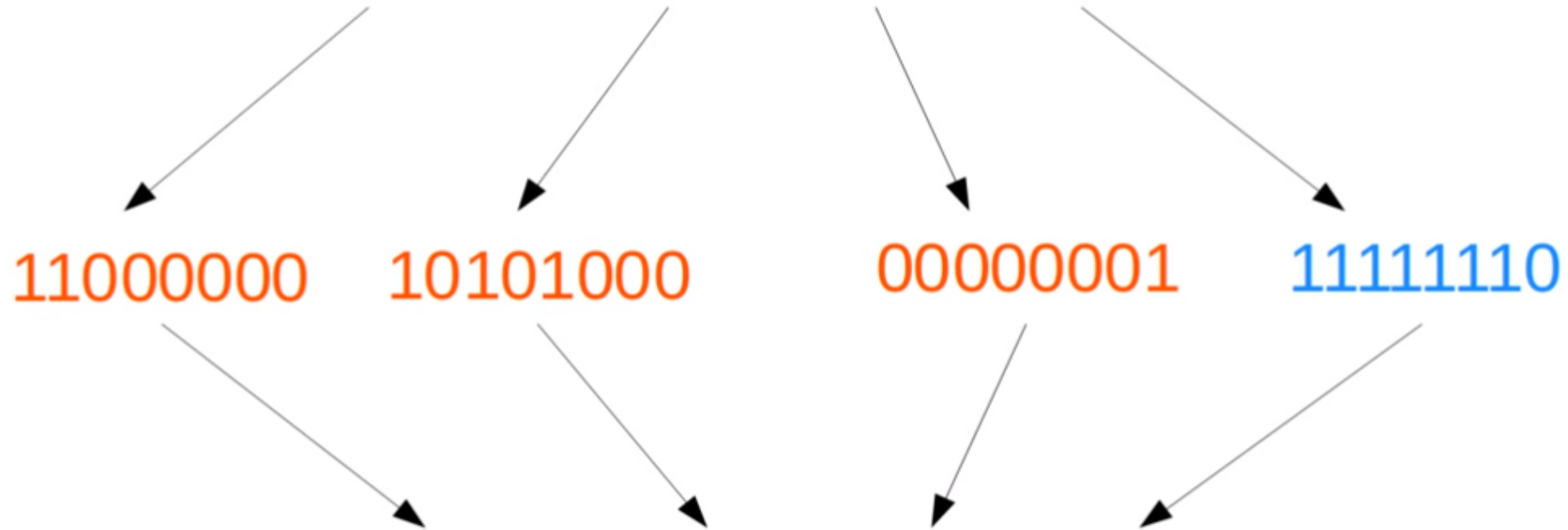
= 0

128	64	32	16	8	4	2	1
1	1	1	1	1	1	1	1

= 255

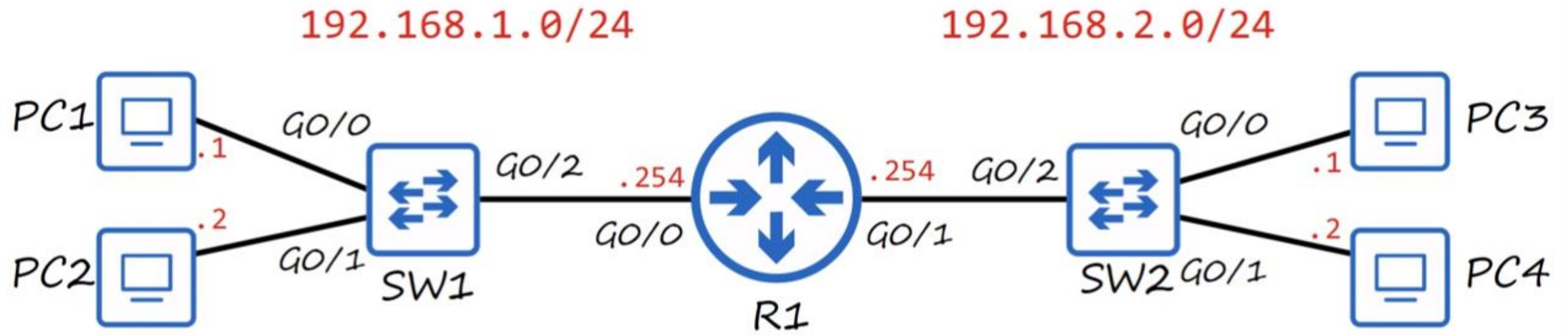
# IPv4 Addresses

11000000101010000000000111111110



192.168.1.254/24

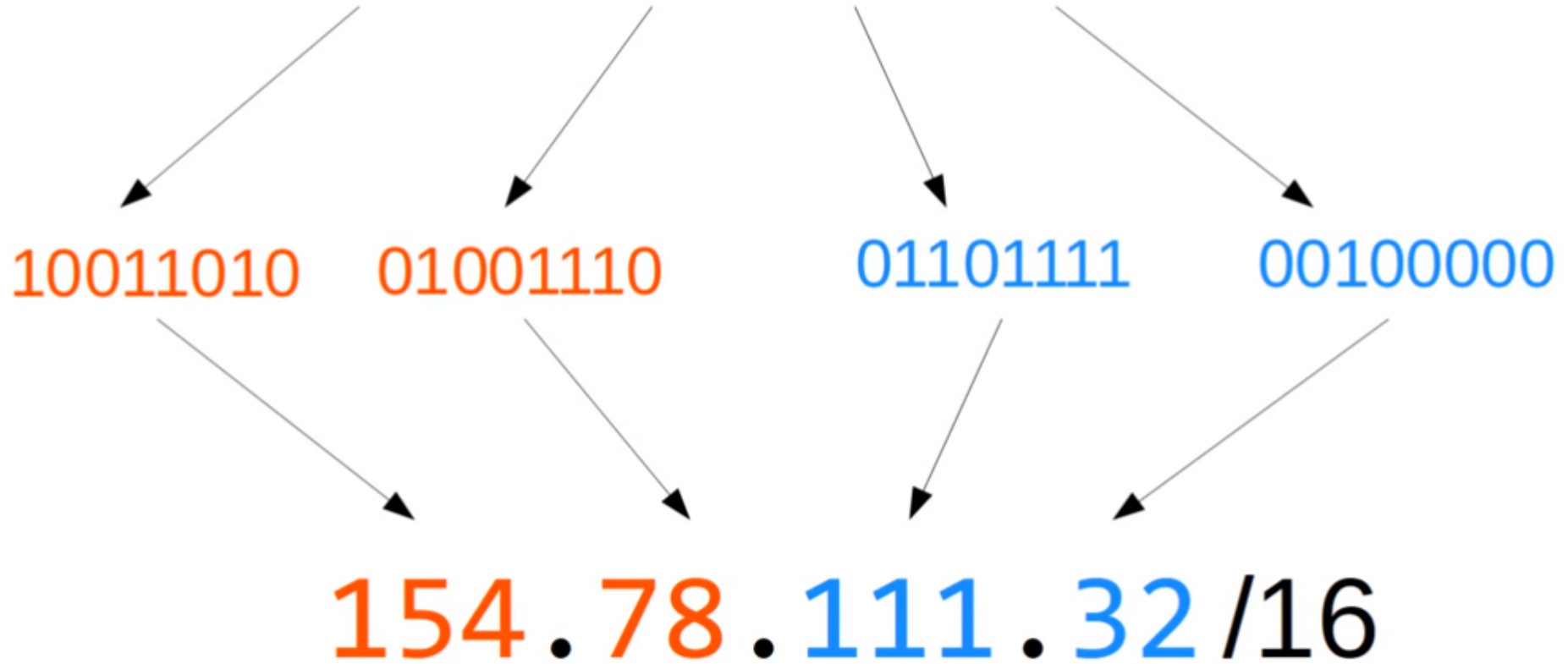




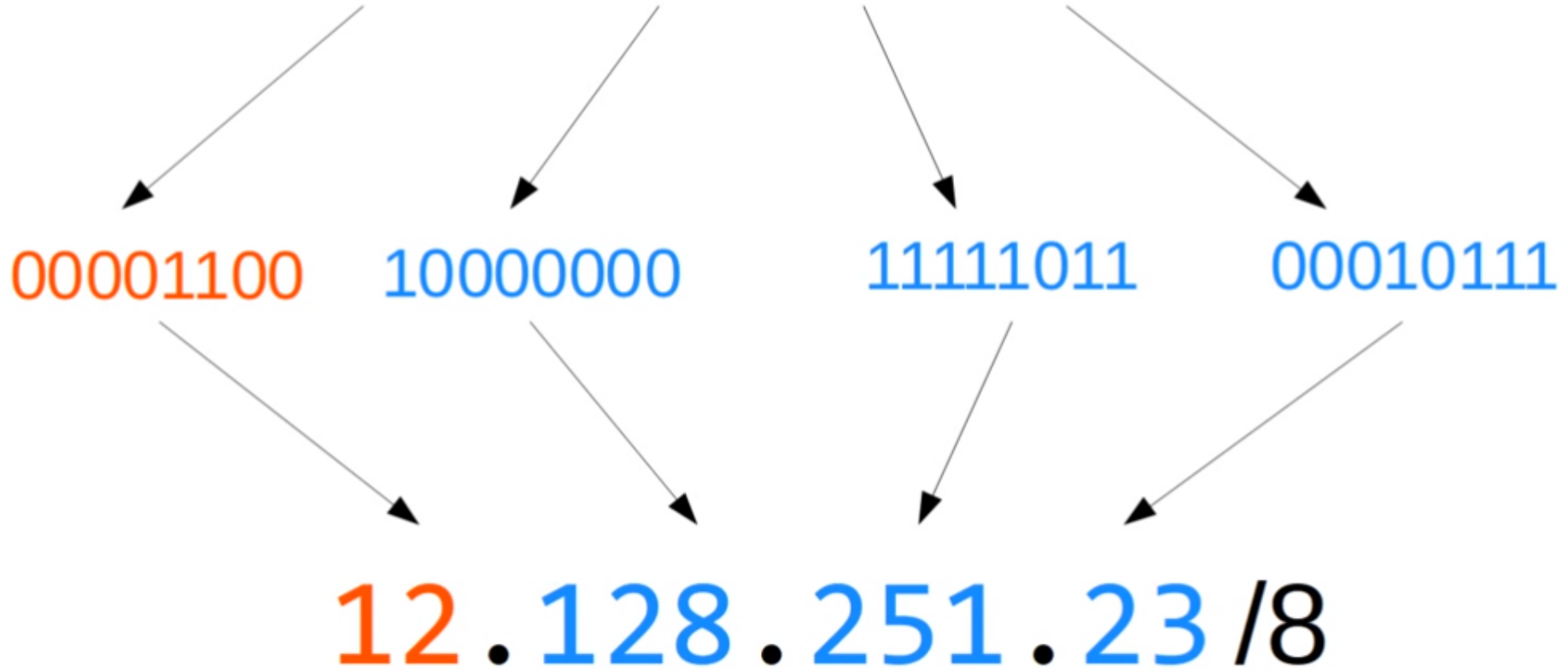
192.168.1.1/24  
192.168.1.2/24  
192.168.1.254/24

192.168.2.1/24  
192.168.2.2/24  
192.168.2.254/24

10011010010011100110111100100000



00001100100000001111101100010111



## IPv4 Address Classes

Class	First octet	First octet numeric range
A	0xxxxxxx	0-127
B	10xxxxxx	128-191
C	110xxxxx	192-223
D	1110xxxx	224-239
E	1111xxxx	240-255

Class	First octet	First octet numeric range
A	0xxxxxxx	0- <del>127</del> <sup>126</sup>
B	10xxxxxx	128-191
C	110xxxxx	192-223
D	1110xxxx	224-239
E	1111xxxx	240-255

Multicast addresses →

Reserved (experimental) →

- Address range 127.0.0.0 – 127.255.255.255
- Used to test the 'network stack' (think OSI, TCP/IP model) on the local device

```
C:\Users\user>ping 127.0.0.1
```

```
Pinging 127.0.0.1 with 32 bytes of data:
```

```
Reply from 127.0.0.1: bytes=32 time<1ms TTL=128
```

```
Reply from 127.0.0.1: bytes=32 time<1ms TTL=128
```

```
Reply from 127.0.0.1: bytes=32 time<1ms TTL=128
```

```
Reply from 127.0.0.1: bytes=32 time<1ms TTL=128
```

```
Ping statistics for 127.0.0.1:
```

```
    Packets: Sent = 4, Received = 4, Lost = 0 (0% loss),
```

```
Approximate round trip times in milli-seconds:
```

```
    Minimum = 0ms, Maximum = 0ms, Average = 0ms
```

```
C:\Users\user>ping 127.23.68.241
```

```
Pinging 127.23.68.241 with 32 bytes of data:
```

```
Reply from 127.23.68.241: bytes=32 time<1ms TTL=128
```

```
Reply from 127.23.68.241: bytes=32 time<1ms TTL=128
```

```
Reply from 127.23.68.241: bytes=32 time<1ms TTL=128
```

```
Reply from 127.23.68.241: bytes=32 time<1ms TTL=128
```

```
Ping statistics for 127.23.68.241:
```

```
    Packets: Sent = 4, Received = 4, Lost = 0 (0% loss),
```

```
Approximate round trip times in milli-seconds:
```

```
    Minimum = 0ms, Maximum = 0ms, Average = 0ms
```



Class	First octet	First octet numeric range	Prefix Length
A	0xxxxxxx	0-127	/8
B	10xxxxxx	128-191	/16
C	110xxxxx	192-223	/24

Class A: 12 . 128 . 251 . 23 / 8

Class B: 154 . 78 . 111 . 32 / 16

Class C: 192 . 168 . 1 . 254 / 24



Class	Leading bits	Size of <i>network number</i> bit field	Size of <i>rest</i> bit field	Number of networks	Addresses per network
Class A	0	8	24	128 ( $2^7$ )	16,777,216 ( $2^{24}$ )
Class B	10	16	16	16,384 ( $2^{14}$ )	65,536 ( $2^{16}$ )
Class C	110	24	8	2,097,152 ( $2^{21}$ )	256 ( $2^8$ )

Class A: /8

255.0.0.0

(11111111 00000000 00000000 00000000)

Class B: /16

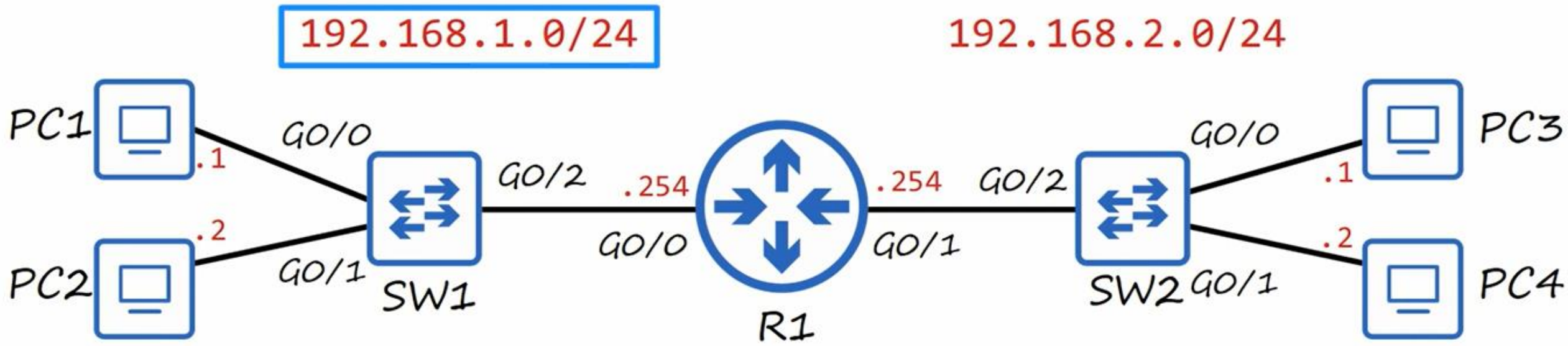
255.255.0.0

(11111111 11111111 00000000 00000000)

Class C: /24

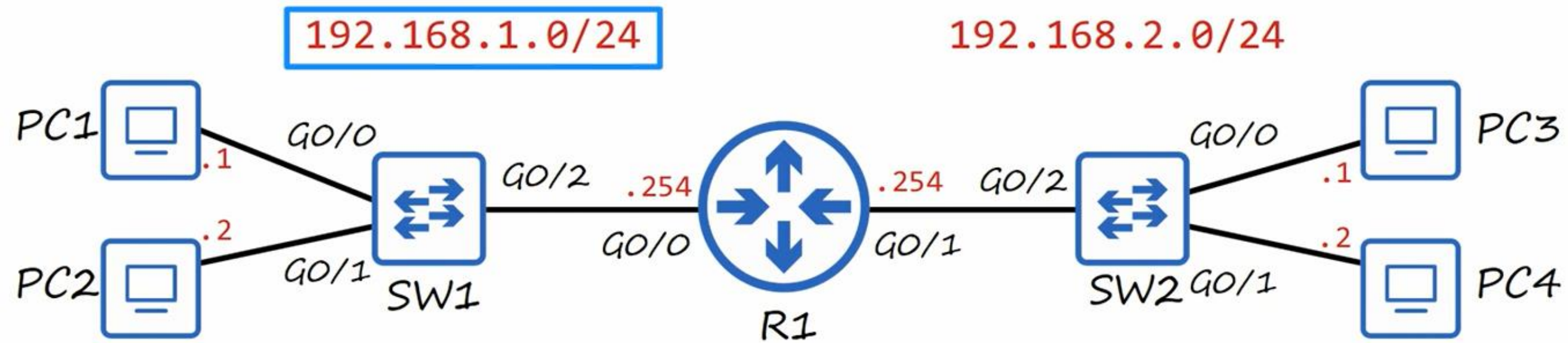
255.255.255.0

(11111111 11111111 11111111 00000000)



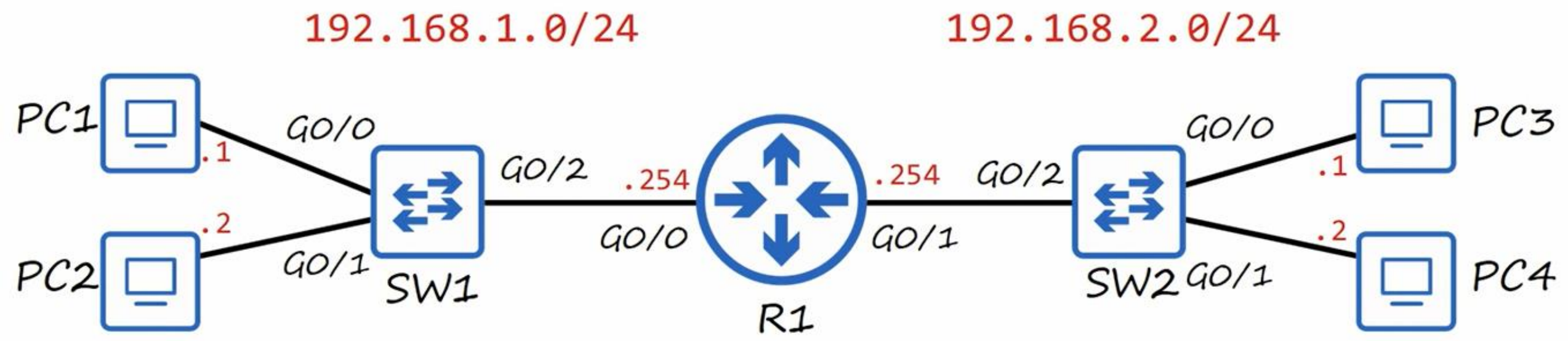
Host portion of the address is all **1**'s = Broadcast Address

The broadcast address **CANNOT** be assigned to a host.



Host portion of the address is all  $0$ 's = Network Address

The network address CANNOT be assigned to a host.



Dst. IP: 192.168.1.255  
Dst. MAC: ????????????



192.168.1.0/24 → 192.168.1.255/24

Host portion = 8 bits =  $2^8 = 256$

Host portion all 0s = **network address**  
(network ID)

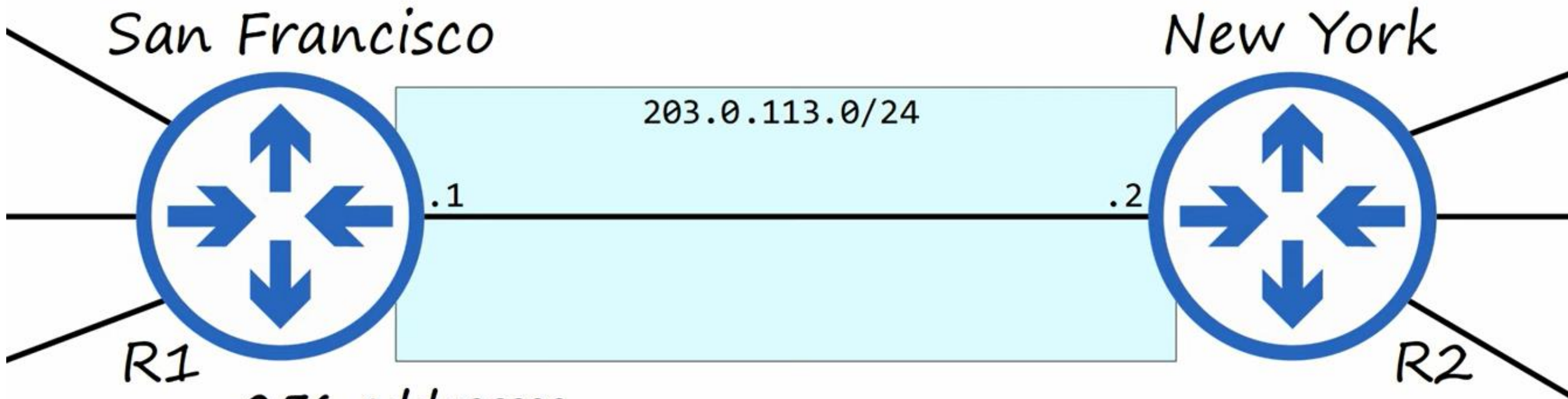
Host portion all 1s = **broadcast address**

Maximum hosts per network =  $2^8 - 2 = 254$



- The IANA (Internet Assigned Numbers Authority) assigns IPv4 addresses/networks to companies based on their size.
- For example, a very large company might receive a **class A** or **class B** network, while a small company might receive a **class C** network.
- However, this led to many wasted IP addresses.

# IPV4 Address classes



256 addresses

- 1 network address (203.0.113.0)
- 1 broadcast address (203.0.113.255)
- 1 R1's address (203.0.113.1)
- 1 R2's address (203.0.113.2)

=252 addresses  
WASTED



## IPV4 Address classes

- *Company X needs IP addressing for 5000 end hosts.*
- *A class C network does not provide enough addresses, so a class B network must be assigned.*
- *This will result in about 60000 addresses being wasted.*

## IPV4 Address classes

- When the Internet was first created, the creators did not predict that the Internet would become as large as it is today.
- This resulted in wasted address space
- The IETF (Internet Engineering Task Force) introduced CIDR in 1993 to replace the 'classful' addressing system.

## CIDR (Classless Inter-Domain Routing)

- With CIDR, the requirements of...

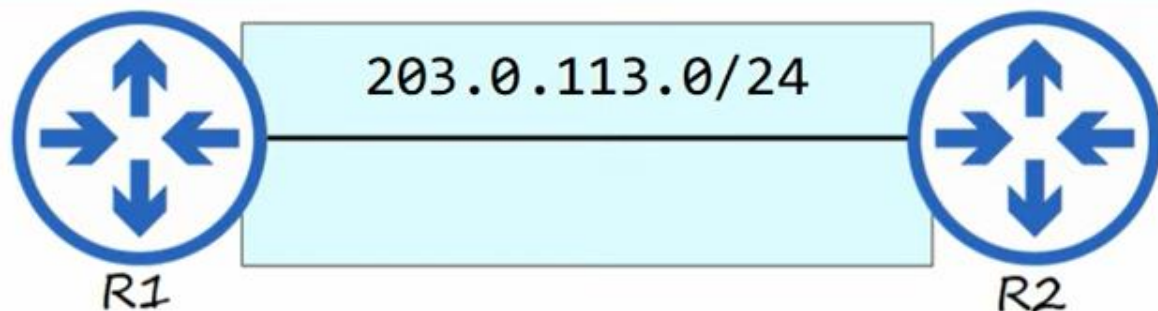
Class A = /8

Class B = /16

Class C = /24

...were removed.

- This allowed larger networks to be split into smaller networks, allowing greater efficiency.
- These smaller networks are called 'subnetworks' or 'subnets'.



1 1 0 0 1 0 1 1 . 0 0 0 0 0 0 0 0 . 0 1 1 1 0 0 0 1 . 0 0 0 0 0 0 0 0

203 . 0 . 113 . 0

1 1 1 1 1 1 1 1 . 1 1 1 1 1 1 1 1 . 1 1 1 1 1 1 1 1 . 0 0 0 0 0 0 0 0

255 . 255 . 255 . 0

network address, broadcast address

$$2^8 - 2 = 254 \text{ usable addresses.}$$

↑  
number of host bits



## CIDR Practice

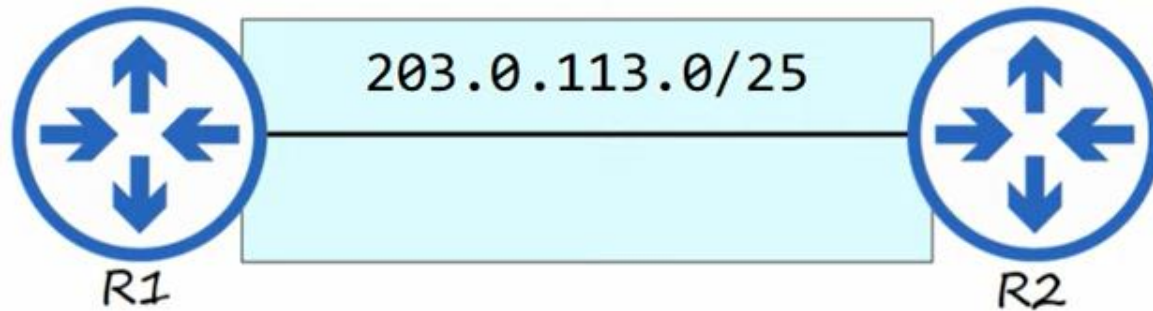
How many usable addresses are there in each network?

- 203.0.113.0/25
- 203.0.113.0/26
- 203.0.113.0/27
- 203.0.113.0/28
- 203.0.113.0/29
- 203.0.113.0/30
- 203.0.113.0/31
- 203.0.113.0/32

$2^n - 2 =$  usable addresses

$n$  = number of host bits

# CIDR (/25)



1 1 0 0 1 0 1 1 . 0 0 0 0 0 0 0 0 . 0 1 1 1 0 0 0 1 . 0 0 0 0 0 0 0 0

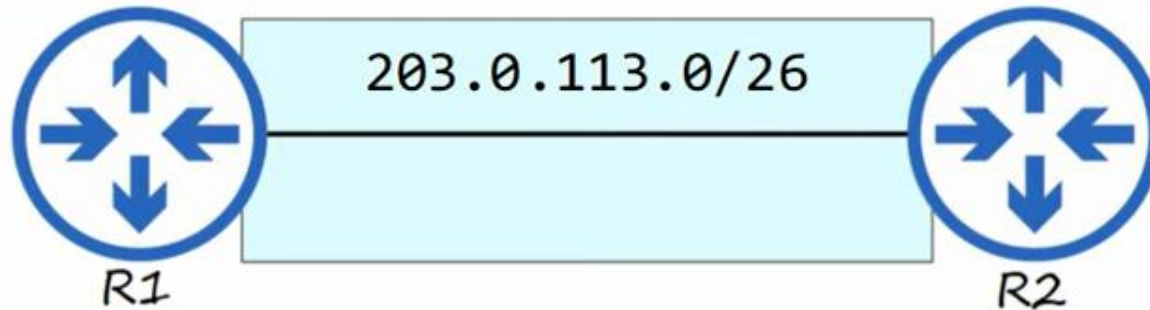
203 . 0 . 113 . 0

1 1 1 1 1 1 1 1 . 1 1 1 1 1 1 1 1 . 1 1 1 1 1 1 1 1 . 1 0 0 0 0 0 0 0

255 . 255 . 255 . 128

$2^7 - 2 = 126$  usable addresses.

# CIDR (/26)



1 1 0 0 1 0 1 1 . 0 0 0 0 0 0 0 0 . 0 1 1 1 0 0 0 1 . 0 0 0 0 0 0 0 0

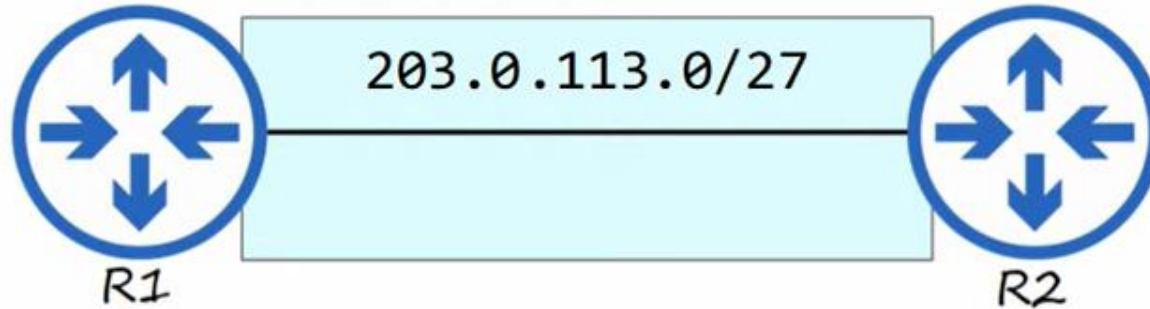
203 . 0 . 113 . 0

1 1 1 1 1 1 1 1 . 1 1 1 1 1 1 1 1 . 1 1 1 1 1 1 1 1 . 1 1 0 0 0 0 0 0

255 . 255 . 255 . 192

$2^6 - 2 = 62$  usable addresses.

# CIDR (/27)



1 1 0 0 1 0 1 1 . 0 0 0 0 0 0 0 0 . 0 1 1 1 0 0 0 1 . 0 0 0 0 0 0 0 0

203 . 0 . 113 . 0

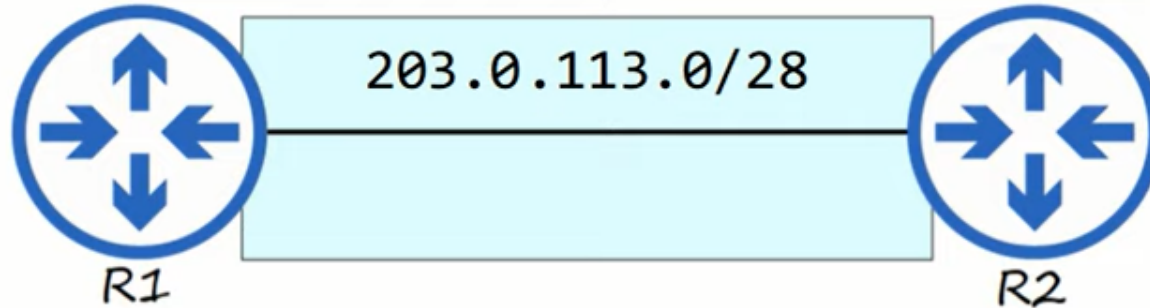
1 1 1 1 1 1 1 1 . 1 1 1 1 1 1 1 1 . 1 1 1 1 1 1 1 1 . 1 1 1 0 0 0 0 0

255 . 255 . 255 . 224

$2^5 - 2 = 30$  usable addresses.



# CIDR (/28)



1 1 0 0 1 0 1 1 . 0 0 0 0 0 0 0 0 . 0 1 1 1 0 0 0 1 . 0 0 0 0 0 0 0 0

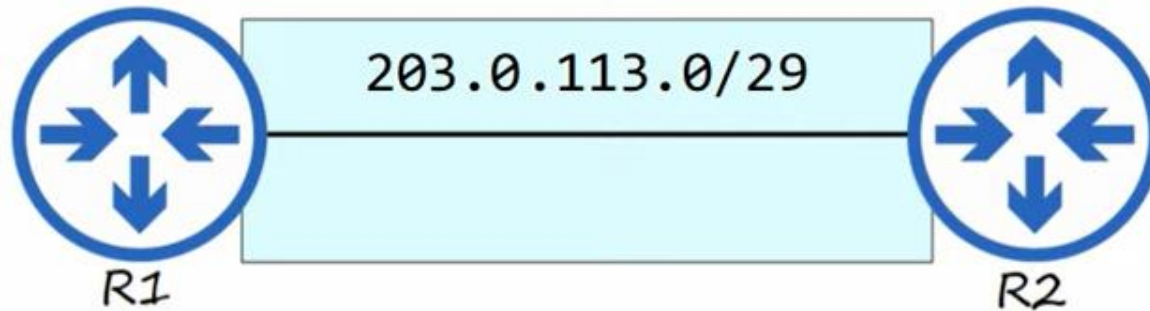
203 . 0 . 113 . 0

1 1 1 1 1 1 1 1 . 1 1 1 1 1 1 1 1 . 1 1 1 1 1 1 1 1 . 1 1 1 1 0 0 0 0

255 . 255 . 255 . 240

$2^4 - 2 = 14$  usable addresses.

# CIDR (/29)



1 1 0 0 1 0 1 1 . 0 0 0 0 0 0 0 0 . 0 1 1 1 0 0 0 1 . 0 0 0 0 0 0 0 0

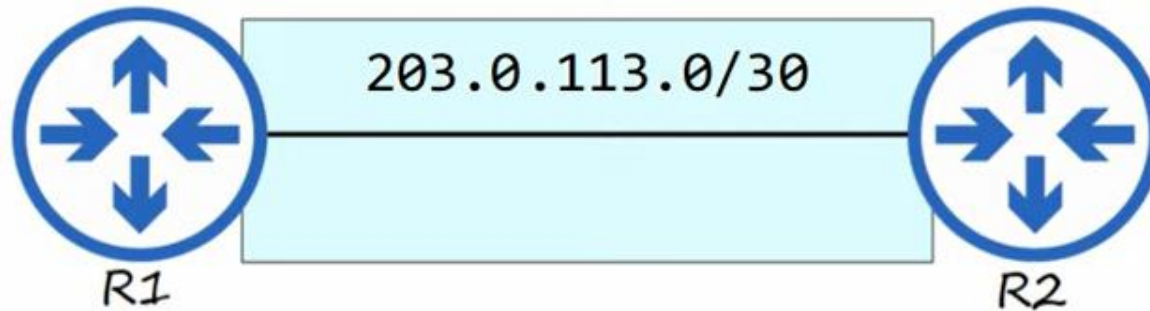
203 . 0 . 113 . 0

1 1 1 1 1 1 1 1 . 1 1 1 1 1 1 1 1 . 1 1 1 1 1 1 1 1 . 1 1 1 1 1 0 0 0

255 . 255 . 255 . 248

$2^3 - 2 = 6$  usable addresses.

# CIDR (/30)



1 1 0 0 1 0 1 1 . 0 0 0 0 0 0 0 0 . 0 1 1 1 0 0 0 1 . 0 0 0 0 0 0 0 0

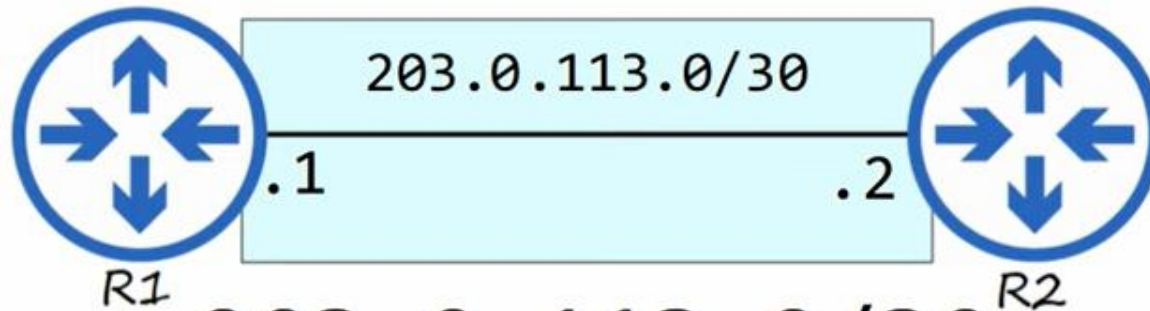
203 . 0 . 113 . 0

1 1 1 1 1 1 1 1 . 1 1 1 1 1 1 1 1 . 1 1 1 1 1 1 1 1 . 1 1 1 1 1 1 0 0

255 . 255 . 255 . 252

$2^2 - 2 = 2$  usable addresses.

# CIDR (/30)



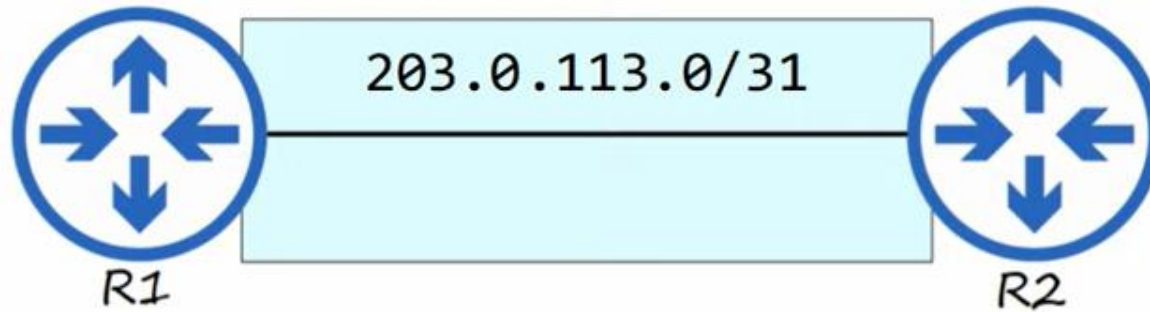
$$203.0.113.0/30 \\ = 203.0.113.0 - 203.0.113.3$$

1	1	0	0	1	0	1	1	.	0	0	0	0	0	0	0	0	.	0	1	1	1	0	0	0	1	.	0	0	0	0	0	0	0	0	0
1	1	0	0	1	0	1	1	.	0	0	0	0	0	0	0	0	.	0	1	1	1	0	0	0	1	.	0	0	0	0	0	0	0	0	1
1	1	0	0	1	0	1	1	.	0	0	0	0	0	0	0	0	.	0	1	1	1	0	0	0	1	.	0	0	0	0	0	0	0	1	0
1	1	0	0	1	0	1	1	.	0	0	0	0	0	0	0	0	.	0	1	1	1	0	0	0	1	.	0	0	0	0	0	0	0	1	1

The remaining addresses in the  $203.0.113.0/24$  address block ( $203.0.113.4 - 203.0.113.255$ ) are now available to be used in other subnets!



# CIDR (/31)



1 1 0 0 1 0 1 1 . 0 0 0 0 0 0 0 0 . 0 1 1 1 0 0 0 1 . 0 0 0 0 0 0 0 0

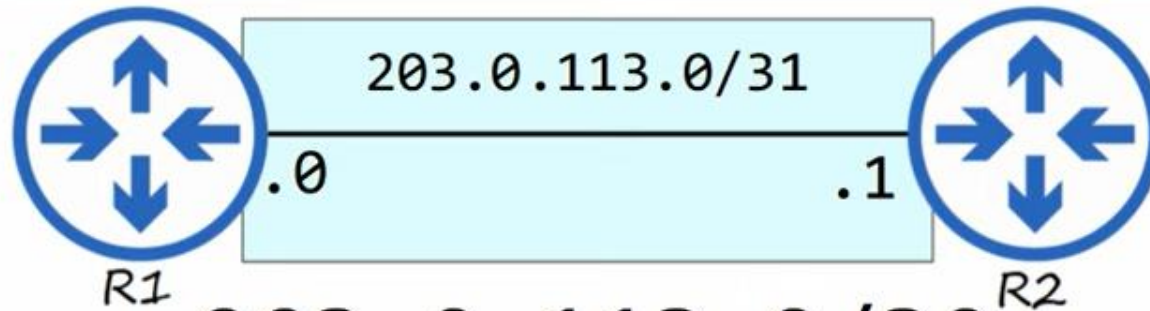
203 . 0 . 113 . 0

1 1 1 1 1 1 1 1 . 1 1 1 1 1 1 1 1 . 1 1 1 1 1 1 1 1 . 1 1 1 1 1 1 1 0

255 . 255 . 255 . 254

$2^1 - 2 = 0$  usable addresses.

# CIDR (/31)

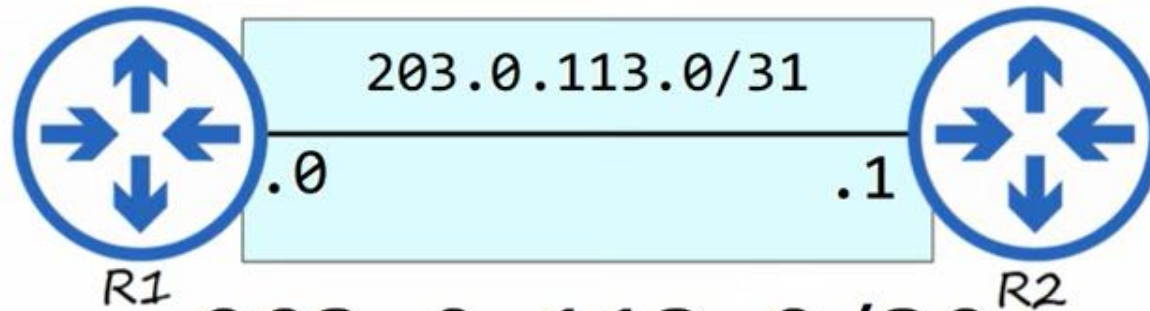


$$203.0.113.0/30 \\ = 203.0.113.0 - 203.0.113.1$$

```
1 1 0 0 1 0 1 1 . 0 0 0 0 0 0 0 0 . 0 1 1 1 0 0 0 1 . 0 0 0 0 0 0 0 0  
1 1 0 0 1 0 1 1 . 0 0 0 0 0 0 0 0 . 0 1 1 1 0 0 0 1 . 0 0 0 0 0 0 0 1
```

```
Router(config-if)#ip address 203.0.113.0 255.255.255.254  
% Warning: use /31 mask on non point-to-point interface cautiously  
Router(config-if)#
```

# CIDR (/31)



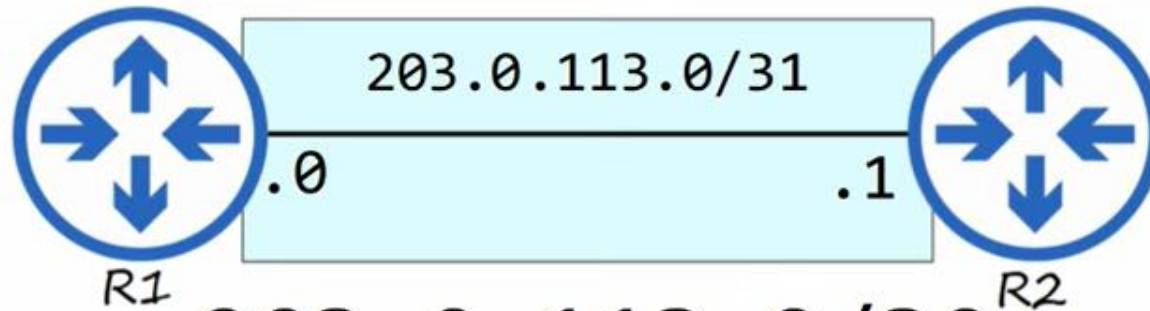
$$203.0.113.0/30$$
$$= 203.0.113.0 - 203.0.113.1$$

1	1	0	0	1	0	1	1	.	0	0	0	0	0	0	0	0	.	0	1	1	1	0	0	0	1	.	0	0	0	0	0	0	0	0	0	0	0	
1	1	0	0	1	0	1	1	.	0	0	0	0	0	0	0	0	0	.	0	1	1	1	0	0	0	1	.	0	0	0	0	0	0	0	0	0	0	1

The remaining addresses in the 203.0.113.0/24 address block (203.0.113.2 - 203.0.113.255) are now available to be used in other networks!



# CIDR (/31)



$$203.0.113.0/30 \\ = 203.0.113.0 - 203.0.113.1$$

```
1 1 0 0 1 0 1 1 . 0 0 0 0 0 0 0 0 . 0 1 1 1 0 0 0 1 . 0 0 0 0 0 0 0 0  
1 1 0 0 1 0 1 1 . 0 0 0 0 0 0 0 0 . 0 1 1 1 0 0 0 1 . 0 0 0 0 0 0 0 1
```

```
Router(config-if)#ip address 203.0.113.0 255.255.255.254  
% Warning: use /31 mask on non point-to-point interface cautiously  
Router(config-if)#
```



# CIDR (/32)



1 1 0 0 1 0 1 1 . 0 0 0 0 0 0 0 0 . 0 1 1 1 0 0 0 1 . 0 0 0 0 0 0 0 0

203 . 0 . 113 . 0

1 1 1 1 1 1 1 1 . 1 1 1 1 1 1 1 1 . 1 1 1 1 1 1 1 1 . 1 1 1 1 1 1 1 1

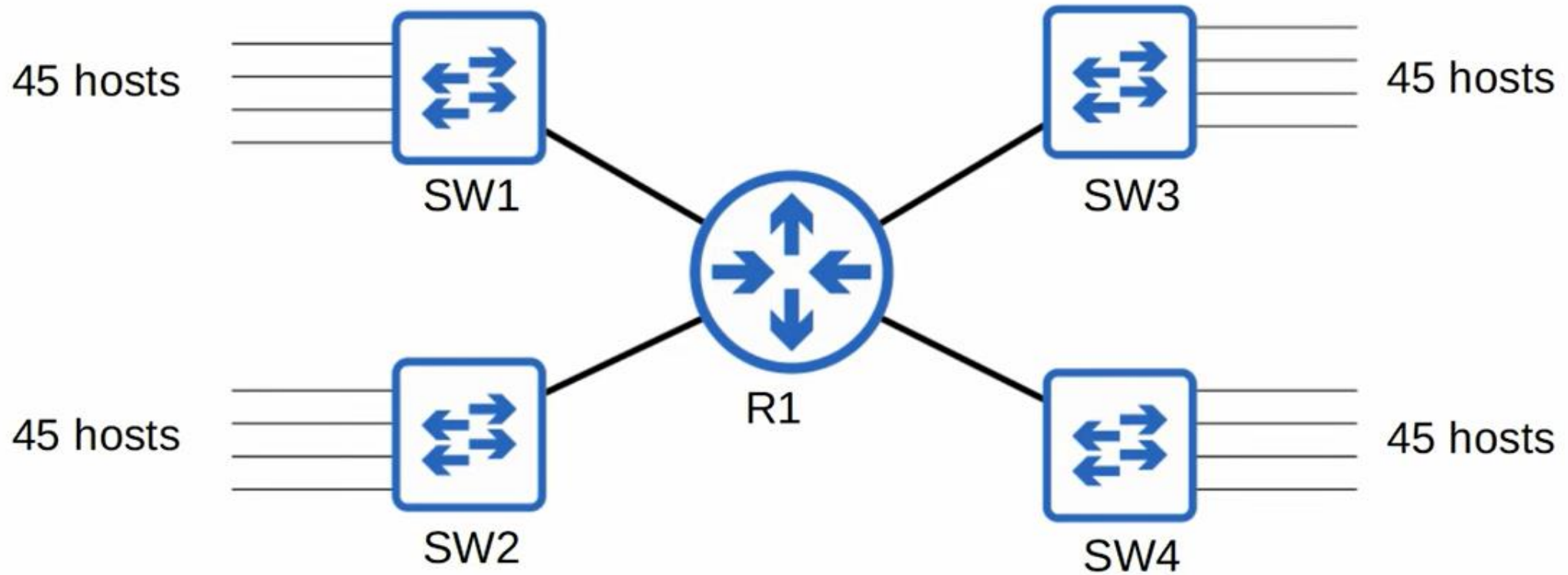
255 . 255 . 255 . 255

$2^0 - 2 = -1$  usable addresses?

# CIDR Notation

Dotted Decimal	CIDR Notation
255.255.255.128	/25
255.255.255.192	/26
255.255.255.224	/27
255.255.255.240	/28
255.255.255.248	/29
255.255.255.252	/30
255.255.255.254	/31
255.255.255.255	/32

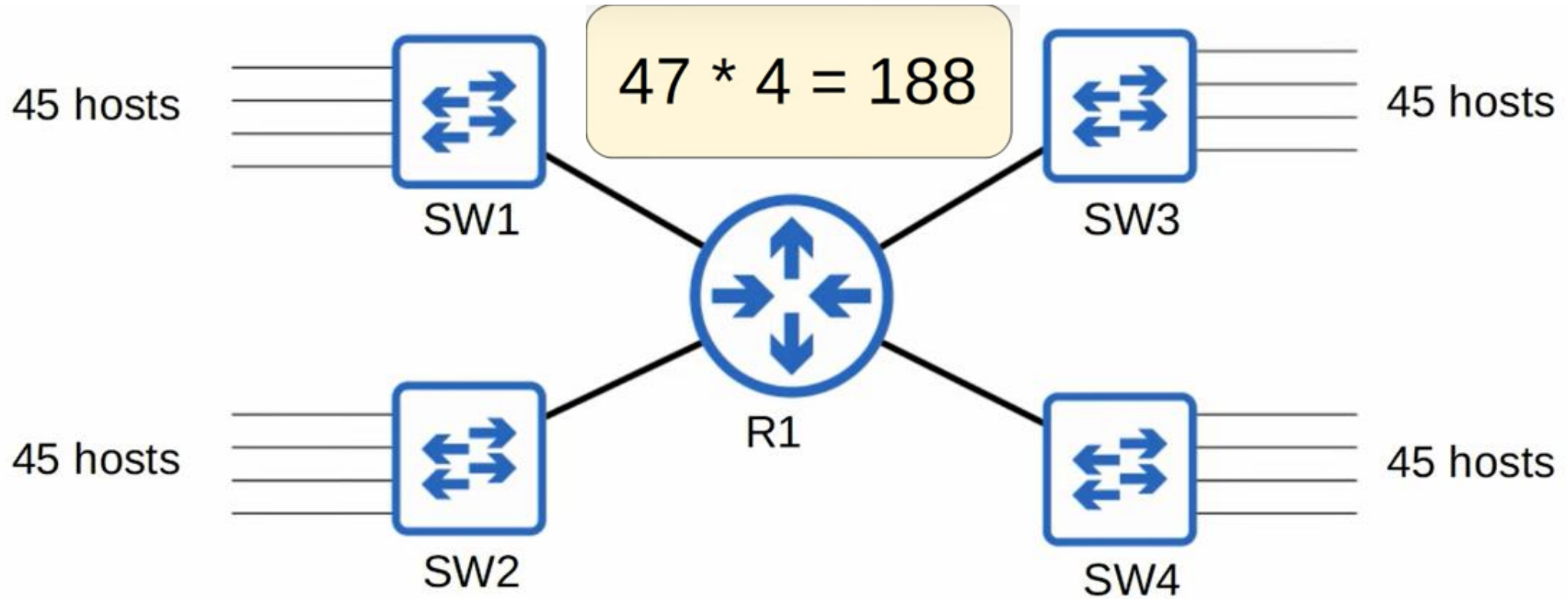
# Subnetting



**192.168.1.0/24**

*Divide the 192.168.1.0/24 network into four subnets that can accommodate the number of hosts required.*

# Subnetting

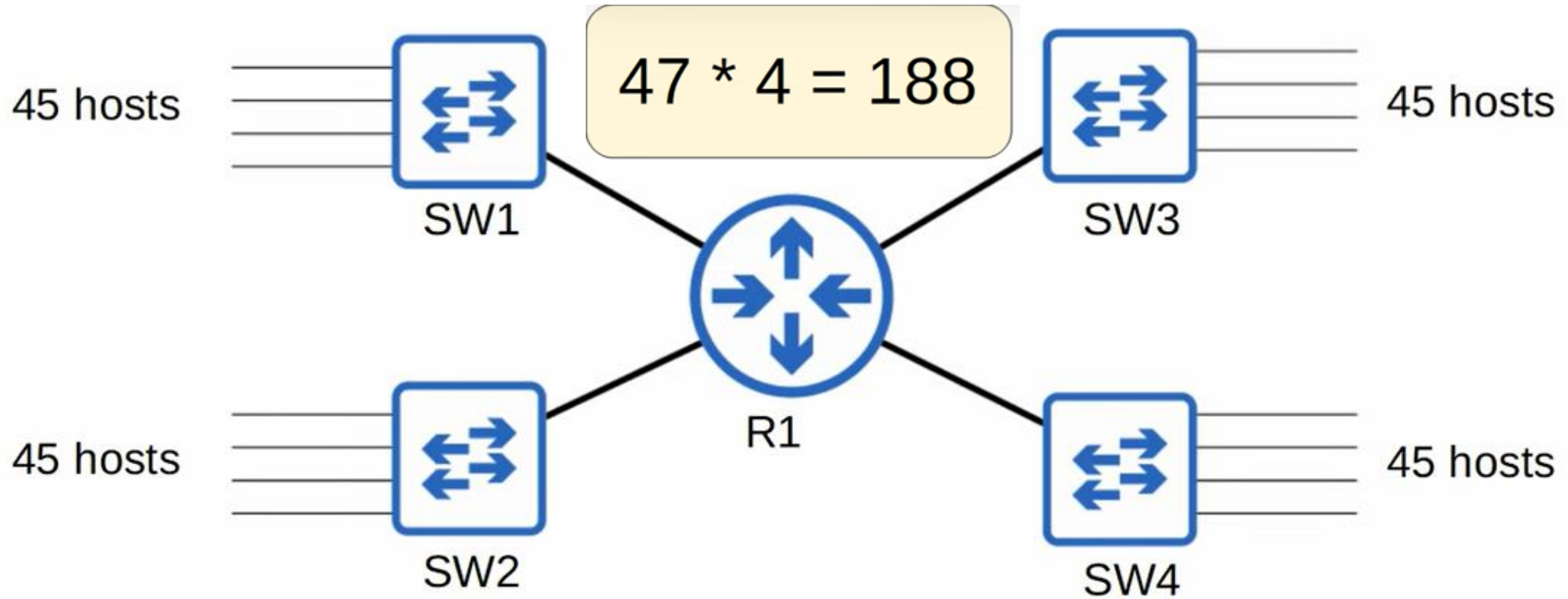


**192.168.1.0/24**

*Divide the 192.168.1.0/24 network into four subnets that can accommodate the number of hosts required.*



# Subnetting



**192.168.1.0/24**

*Divide the 192.168.1.0/24 network into four subnets that can accommodate the number of hosts required.*

# Subnetting

/30

1 1 0 0 0 . 0 . 0 . 0 . 1 0 1 0 1 0 0 0 . 0 0 0 0 0 0 0 0 1 . 0 0 0 0 0 0 0 0  
192 . 168 . 1 . 0

1 1 1 1 1 1 1 1 . 1 1 1 1 1 1 1 1 . 1 1 1 1 1 1 1 1 . 1 1 1 1 1 1 0 0  
255 . 255 . 255 . 252

$$2^2 - 2 = 2 \text{ usable addresses}$$



$$2 * 2 = 4$$



# Subnetting

/29

1 1 0 0 0.0.0.0 . 1 0 1 0 1 0 0 0 . 0 0 0 0 0 0 0 1 . 0 0 0 0 0 0 0 0  
192 . 168 . 1 . 0

1 1 1 1 1 1 1 1 . 1 1 1 1 1 1 1 1 . 1 1 1 1 1 1 1 1 . 1 1 1 1 1 0 0 0  
255 . 255 . 255 . 248

$2^3 - 2 = 6$  usable addresses



$$2 * 2 * 2 = 8$$

# Subnetting

/28

1 1 0 0 0 . 0 . 0 . 0 . 1 0 1 0 1 0 0 0 . 0 0 0 0 0 0 0 0 1 . 0 0 0 0 0 0 0 0  
192 . 168 . 1 . 0

1 1 1 1 1 1 1 1 . 1 1 1 1 1 1 1 1 . 1 1 1 1 1 1 1 1 . 1 1 1 1 0 0 0 0  
255 . 255 . 255 . 240

$$2^4 - 2 = 14 \text{ usable addresses}$$



$$2 * 2 * 2 * 2 = 16$$

# Subnetting

/27

1 1 0 0 0 . 0 . 0 . 0 . 1 0 1 0 1 0 0 0 . 0 0 0 0 0 0 0 0 1 . 0 0 0 0 0 0 0 0  
192 . 168 . 1 . 0

1 1 1 1 1 1 1 1 . 1 1 1 1 1 1 1 1 . 1 1 1 1 1 1 1 1 . 1 1 1 0 0 0 0 0  
255 . 255 . 255 . 224

$$2^5 - 2 = 30 \text{ usable addresses}$$



$$2 * 2 * 2 * 2 * 2 = 32$$

# Subnetting

/26

1 1 0 0 0 . 0 . 0 . 0 . 1 0 1 0 1 0 0 0 . 0 0 0 0 0 0 0 0 1 . 0 0 0 0 0 0 0 0  
192 . 168 . 1 . 0

1 1 1 1 1 1 1 1 . 1 1 1 1 1 1 1 1 . 1 1 1 1 1 1 1 1 . 1 1 0 0 0 0 0 0  
255 . 255 . 255 . 192

$$2^6 - 2 = 62 \text{ usable addresses}$$



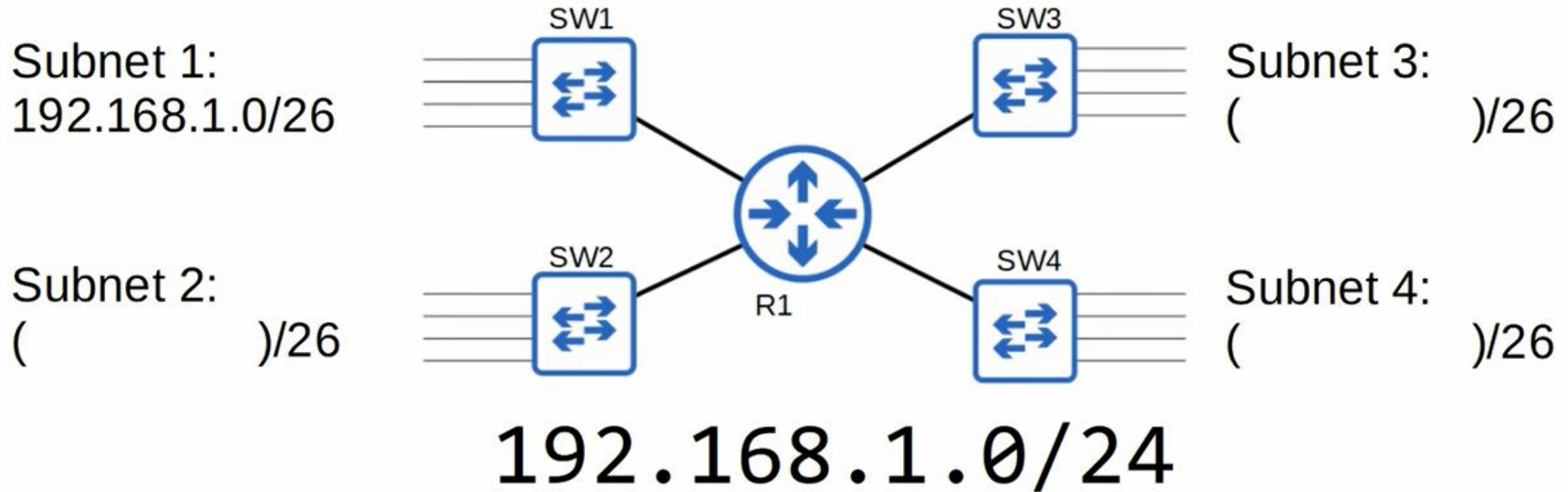
$$2 * 2 * 2 * 2 * 2 * 2 = 64$$



# Quiz

The first subnet (Subnet 1) is 192.168.1.0/26. What are the remaining subnets?

HINT: Find the broadcast address of Subnet 1. The next address is the network address of Subnet 2. Repeat the process for Subnets 3 and 4.



# Quiz

Subnet 1: 192.168.1.0/26

1 1 0 0 0 . 0 . 0 . 0 . 1 0 1 0 1 0 0 0 . 0 0 0 0 0 0 0 0 1 . 0 0 0 0 0 0 0 0  
192 . 168 . 1 . 0

1 1 0 0 0 . 0 . 0 . 0 . 1 0 1 0 1 0 0 0 . 0 0 0 0 0 0 0 0 1 . 0 0 1 1 1 1 1 1  
192 . 168 . 1 . 63

192.168.1.0 – 192.168.1.63



# Quiz

Subnet 2: 192.168.1.64/26

1 1 0 0 0 . 0 . 0 . 0   .   1 0 1 0 1 0 0 0   .   0 0 0 0 0 0 0 0 1   .   0 1 0 0 0 0 0 0  
192   .   168   .   1   .   64

1 1 0 0 0 . 0 . 0 . 0   .   1 0 1 0 1 0 0 0   .   0 0 0 0 0 0 0 0 1   .   0 1 1 1 1 1 1 1  
192   .   168   .   1   .   127

192.168.1.63 – 192.168.1.127

# Quiz

Subnet 3: 192.168.1.128/26

1 1 0 0 0 . 0 . 0 . 0   .   1 0 1 0 1 0 0 0   .   0 0 0 0 0 0 0 0 1   .   1 0 0 0 0 0 0 0  
192   .   168   .   1   .   128

1 1 0 0 0 . 0 . 0 . 0   .   1 0 1 0 1 0 0 0   .   0 0 0 0 0 0 0 0 1   .   1 0 1 1 1 1 1 1  
192   .   168   .   1   .   191

192.168.1.128 – 192.168.1.191

# Quiz

Subnet 4: 192.168.1.192/26

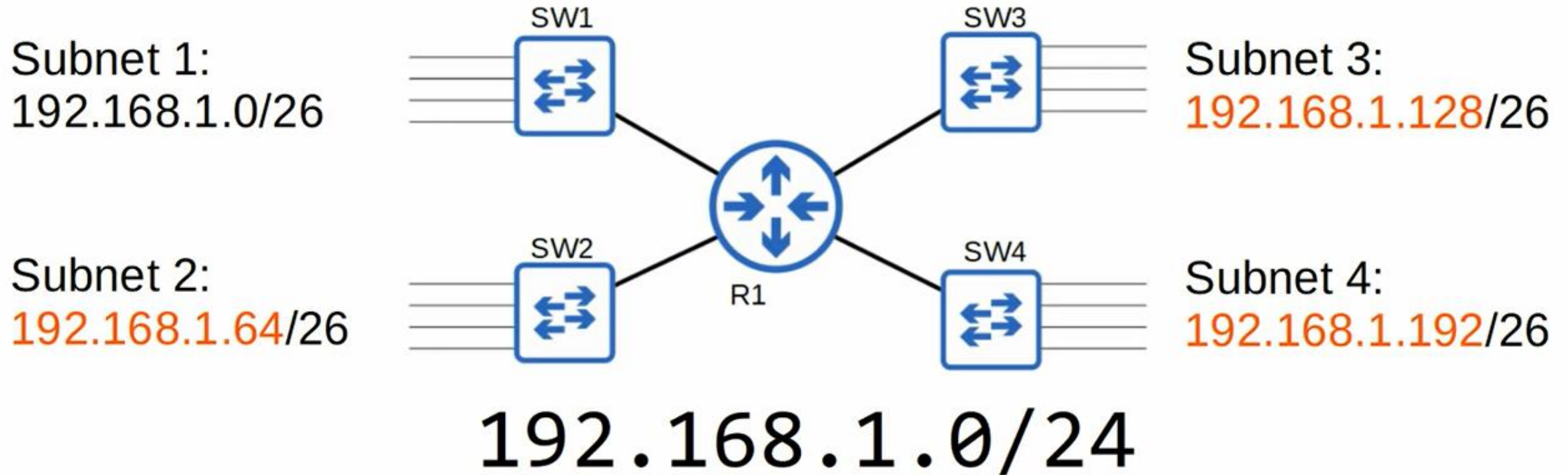
1 1 0 0 0.0.0.0	.	1 0 1 0 1 0 0 0	.	0 0 0 0 0 0 0 1	.	1 1 0 0 0 0 0 0
192	.	168	.	1	.	192
1 1 0 0 0.0.0.0	.	1 0 1 0 1 0 0 0	.	0 0 0 0 0 0 0 1	.	1 1 1 1 1 1 1 1
192	.	168	.	1	.	255

192.168.1.192 – 192.168.1.255

# Quiz

The first subnet (Subnet 1) is 192.168.1.0/26. What are the remaining subnets?

HINT: Find the broadcast address of Subnet 1. The next address is the network address of Subnet 2. Repeat the process for Subnets 3 and 4.



# Subnetting Trick

192.168.1.0/26





# Subnetting Trick

192.168.1.0/26

192 . 168 . 1 . 0



128 64 32 16 8 4 2 1



0 0 0 0 0 0 0 0

NETWORK  
PORTION

HOST  
PORTION



# Subnetting Trick

192.168.1.64/26

192 . 168 . 1 . 64



128 64 32 16 8 4 2 1



0 1 0 0 0 0 0 0

NETWORK  
PORTION

HOST  
PORTION



# Subnetting Trick

192.168.1.128/26

192 . 168 . 1 . 128



128 64 32 16 8 4 2 1



1 0 0 0 0 0 0 0

NETWORK  
PORTION

HOST  
PORTION



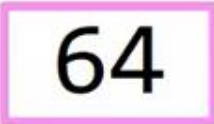
# Subnetting Trick

192.168.1.192/26

192 . 168 . 1 . 192



128 64 32 16 8 4 2 1



1 1

0 0 0 0 0 0 0

NETWORK  
PORTION

HOST  
PORTION



# Subnetting

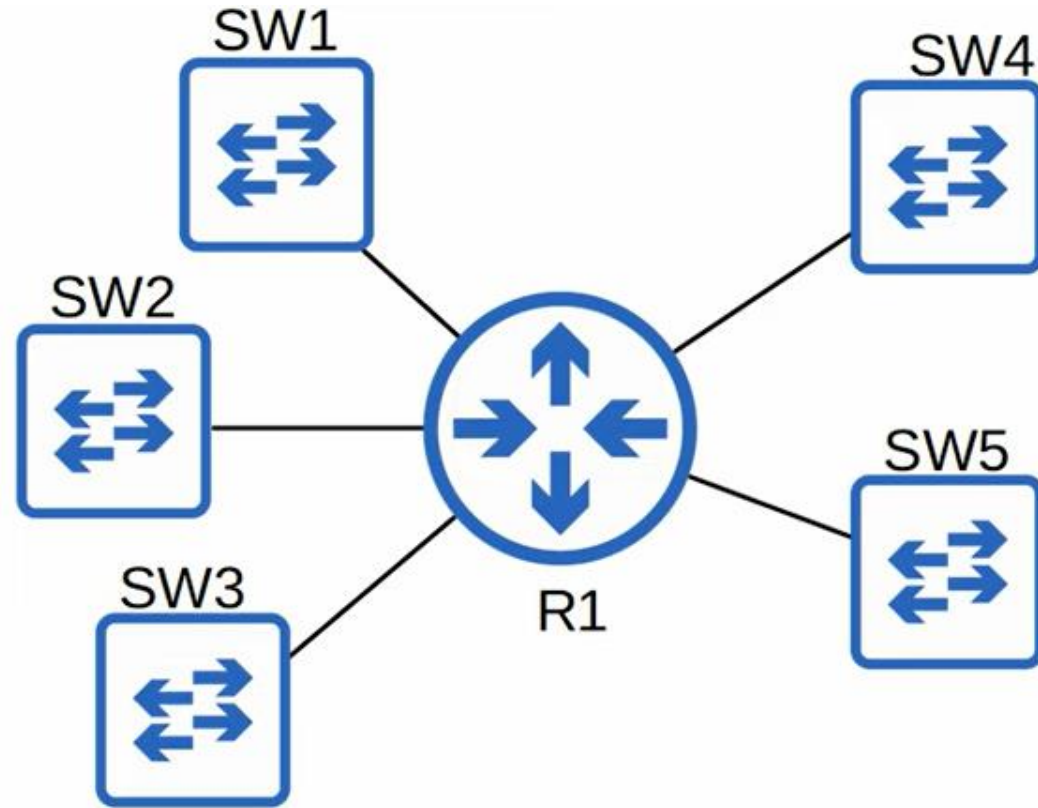
Subnet 1:

Subnet 2:

Subnet 3:

Subnet 4:

Subnet 5:



**192.168.255.0/24**

*Divide the **192.168.255.0/24** network into five subnets of equal size. Identify the five subnets.*



# Subnetting

/24

1 1 0 0 0.0.0.0 . 1 0 1 0 1 0 0 0 . 1 1 1 1 1 1 1 1 . 0 0 0 0 0 0 0 0  
192 . 168 . 255 . 0

Borrowing 0 bits = can't make any subnets

# Subnetting

1 1 0 0 0.0.0.0	.	1 0 1 0 1 0 0 0	.	1 1 1 1 1 1 1 1	.	0 0 0 0 0 0 0 0
192	.	168	.	255	.	0
1 1 0 0 0.0.0.0	.	1 0 1 0 1 0 0 0	.	1 1 1 1 1 1 1 1	.	1 0 0 0 0 0 0 0
192	.	168	.	255	.	128

Borrowing 1 bit = can make 2 subnets

$2^x =$  number of subnets  
(x = number of 'borrowed' bits)

$2^n - 2 =$  number of hosts  
(n = number of host bits)

# Subnetting

/26

1 1 0 0 0 . 0 . 0 . 0 . 1 0 1 0 1 0 0 0 . 1 1 1 1 1 1 1 1 . 0 0 0 0 0 0 0 0  
192 . 168 . 255 . 0

Borrowing 2 bits = can make 4 subnets

# Subnetting

1 1 0 0 0.0.0.0 . 1 0 1 0 1 0 0 0 . 1 1 1 1 1 1 1 1 . 0 0 0 0 0 0 0 0  
192 . 168 . 255 . 0

Borrowing 3 bits = can make 8 subnets

# Subnetting

192.168.255.0/27





# Subnetting

192.168.255.0/27

NETWORK  
PORTION

HOST  
PORTION

1 1 0 0 0 . 0 . 0 . 0 . 1 0 1 0 1 0 0 0 . 1 1 1 1 1 1 1 1 . 0 0 0 | 0 0 0 0 0

192

.

168

.

255

.

0

# Subnetting Trick

192.168.255.0/27

192 . 168 . 255 . 0

128 64 32 16 8 4 2 1

0 0 0 | 0 0 0 0 0 0

NETWORK  
PORTION

HOST  
PORTION

# Subnetting

Subnet 1:

192.168.255.0/27

Subnet 2:

192.168.255.32/27

Subnet 3:

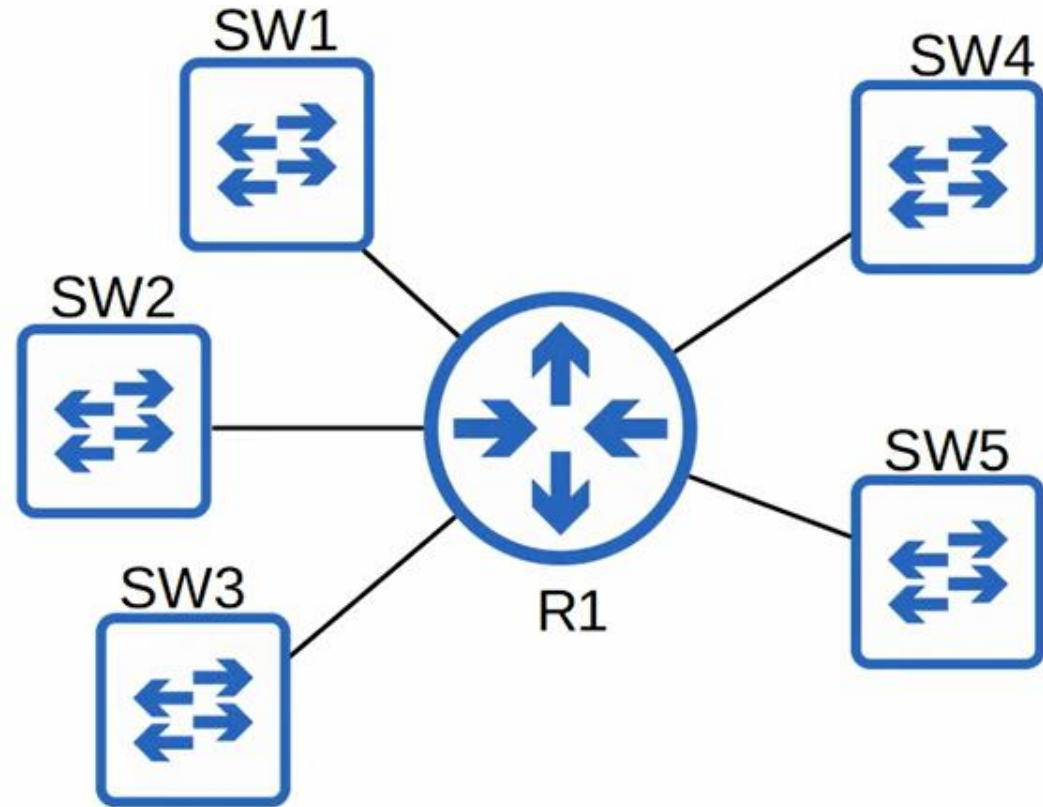
192.168.255.64/27

Subnet 4:

192.168.255.96/27

Subnet 5:

192.168.255.128/27



192.168.255.0/24

*Divide the 192.168.255.0/24 network into five subnets of equal size. Identify the five subnets.*

# Subnetting

Subnet 1:

192.168.255.0/27

Subnet 2:

192.168.255.32/27

Subnet 3:

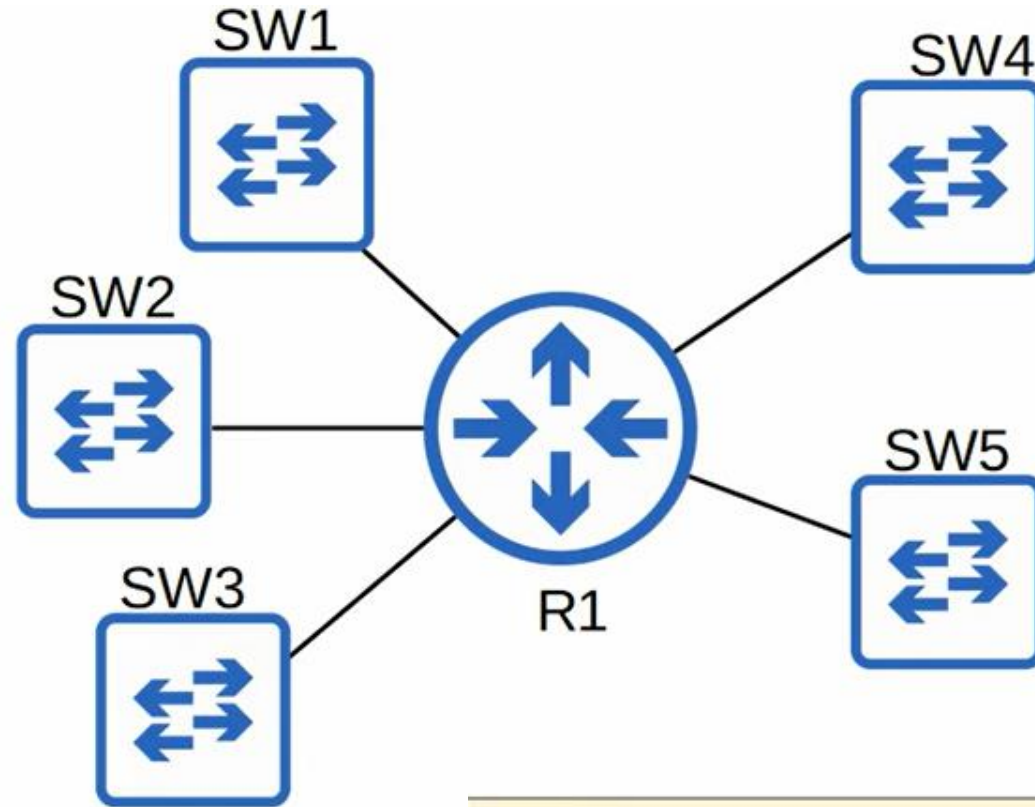
192.168.255.64/27

Subnet 4:

192.168.255.96/27

Subnet 5:

192.168.255.128/27



192.168.255.0/27

Divide the 192.168.255.0/27

equal size. Identify the five subnets.

Subnet 6: 192.168.255.160/27

Subnet 7: 192.168.255.192/27

Subnet 8: 192.168.255.224/27

f

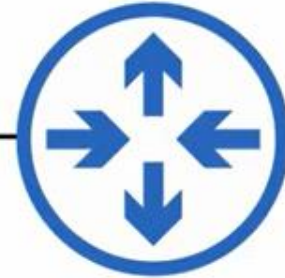
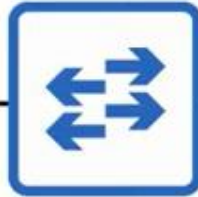


# Identify the Subnet

What subnet does host **192.168.5.57/27** belong to?

Subnet ID: \_\_\_\_\_/27

192.168.5.57





# Identify the Subnet

/27

1 1 0 0 0.0.0.0 . 1 0 1 0 1 0 0 0 . 0 0 0 0 0 1 0 1 . 0 0 1 1 1 0 0 1  
192 . 168 . 5 . 57



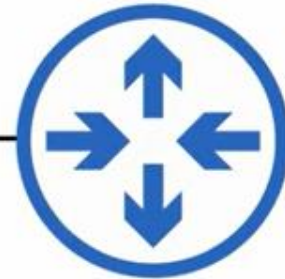
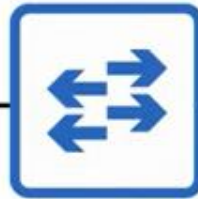
1 1 0 0 0.0.0.0 . 1 0 1 0 1 0 0 0 . 0 0 0 0 0 1 0 1 . 0 0 1 0 0 0 0 0  
192 . 168 . 5 . 32

# Identify the Subnet

What subnet does host **192.168.5.57/27** belong to?

Subnet ID: 192.168.5.32 /27

192.168.5.57

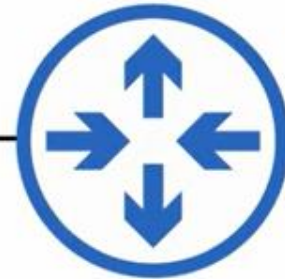
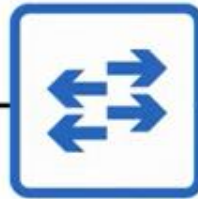


# Identify the Subnet

What subnet does host **192.168.5.57/27** belong to?

Subnet ID: 192.168.5.32 /27

192.168.5.57

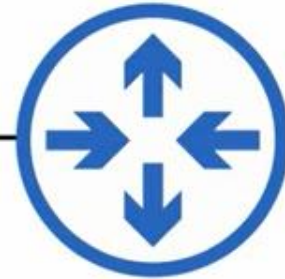
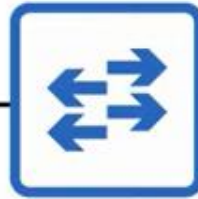


# Identify the Subnet

What subnet does host **192.168.29.219/29** belong to?

Subnet ID: \_\_\_\_\_/29

192.168.29.219



# Identify the Subnet

1 1 0 0 0 . 0 . 0 . 0 . 1 0 1 0 1 0 0 0 . 0 0 0 1 1 1 0 1 . 1 1 0 1 1 0 1 1  
192 . 168 . 29 . 219



1 1 0 0 0 . 0 . 0 . 0 . 1 0 1 0 1 0 0 0 . 0 0 0 1 1 1 0 1 . 1 1 0 1 1 0 0 0  
192 . 168 . 29 . 216

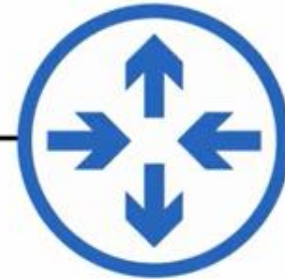
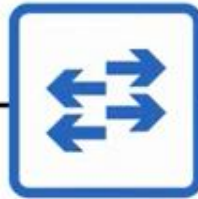


# Identify the Subnet

What subnet does host **192.168.29.219/29** belong to?

Subnet ID: 192.168.29.216/29

192.168.29.219

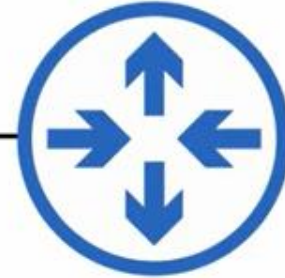
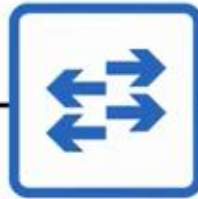


# Identify the Subnet

What subnet does host **192.168.29.219/29** belong to?

Subnet ID: 192.168.29.216/29

192.168.29.219



## Subnets/Hosts (Class C)

Prefix Length	Number of Subnets	Number of Hosts
/25	2	126
/26	4	62
/27	8	30
/28	16	14
/29	32	6
/30	64	2
/31	128	0 (2)
/32	256	0 (1)

# Subnetting Class B networks

Class	Leading bits	Size of <i>network number</i> bit field	Size of <i>rest bit</i> field	Number of networks	Addresses per network
Class A	0	8	24	128 ( $2^7$ )	16,777,216 ( $2^{24}$ )
Class B	10	16	16	16,384 ( $2^{14}$ )	65,536 ( $2^{16}$ )
Class C	110	24	8	2,097,152 ( $2^{21}$ )	256 ( $2^8$ )

The process of subnetting Class A, Class B, and Class C networks is  
**EXACTLY THE SAME!**

## Subnetting Class B networks

You have been given the 172.16.0.0/16 network. You are asked to create 80 subnets for your company's various LANs. What prefix length should you use?

**172.16.0.0/16**



# Subnetting Class B networks

/16

1 0 1 0 1 1 0 0 . 0 0 0 1 0 0 0 0 . 0 0 0 0 0 0 0 0 . 0 0 0 0 0 0 0 0  
172 . 16 . 0 . 0

Borrowing 0 bits = can't make any subnets

$2^x = \text{number of subnets}$   
( $x = \text{number of 'borrowed' bits}$ )

# Subnetting Class B networks

/17

1 0 1 0 1 1 0 0 . 0 0 0 1 0 0 0 0 . 0 0 0 0 0 0 0 0 . 0 0 0 0 0 0 0 0  
172 . 16 . 0 . 0

Borrowing 1 bit = 2 subnets

Subnet mask:

1 1 1 1 1 1 1 1 . 1 1 1 1 1 1 1 1 . 1 0 0 0 0 0 0 0 . 0 0 0 0 0 0 0 0  
255 . 255 . 128 . 0

# Subnetting Class B networks

/23

1 0 1 0 1 1 0 0 . 0 0 0 1 0 0 0 0 . 0 0 0 0 0 0 0 0 . 0 0 0 0 0 0 0 0  
172 . 16 . 0 . 0

Borrowing 7 bits = 128 subnets

Subnet mask:

1 1 1 1 1 1 1 1 . 1 1 1 1 1 1 1 1 . 1 1 1 1 1 1 1 0 . 0 0 0 0 0 0 0 0  
255 . 255 . 254 . 0

# Subnetting Class B networks

/23

1 0 1 0 1 1 0 0	.	0 0 0 1 0 0 0 0	.	0 0 0 0 0 0 0 0	.	0 0 0 0 0 0 0 0
172	.	16	.	0	.	0
1 0 1 0 1 1 0 0	.	0 0 0 1 0 0 0 0	.	0 0 0 0 0 0 1 0	.	0 0 0 0 0 0 0 0
172	.	16	.	2	.	0
1 0 1 0 1 1 0 0	.	0 0 0 1 0 0 0 0	.	0 0 0 0 0 1 0 0	.	0 0 0 0 0 0 0 0
172	.	16	.	4	.	0
1 0 1 0 1 1 0 0	.	0 0 0 1 0 0 0 0	.	0 0 0 0 0 1 1 0	.	0 0 0 0 0 0 0 0
172	.	16	.	6	.	0
1 0 1 0 1 1 0 0	.	0 0 0 1 0 0 0 0	.	0 0 0 0 1 0 0 0	.	0 0 0 0 0 0 0 0
172	.	16	.	8	.	0



# Subnetting Class B networks

/23

1 0 1 0 1 1 0 0	.	0 0 0 1 0 0 0 0	.	0 0 0 0 0 0 0 0	.	0 0 0 0 0 0 0 0
172	.	16	.	0	.	0
1 0 1 0 1 1 0 0	.	0 0 0 1 0 0 0 0	.	0 0 0 0 0 0 1 0	.	0 0 0 0 0 0 0 0
172	.	16	.	2	.	0
1 0 1 0 1 1 0 0	.	0 0 0 1 0 0 0 0	.	0 0 0 0 0 1 0 0	.	0 0 0 0 0 0 0 0
172	.	16	.	4	.	0
1 0 1 0 1 1 0 0	.	0 0 0 1 0 0 0 0	.	0 0 0 0 0 1 1 0	.	0 0 0 0 0 0 0 0
172	.	16	.	6	.	0
1 0 1 0 1 1 0 0	.	0 0 0 1 0 0 0 0	.	0 0 0 0 1 0 0 0	.	0 0 0 0 0 0 0 0
172	.	16	.	8	.	0



# Subnetting Class B networks

You have been given the 172.22.0.0/16 network. You are required to divide the network into 500 separate subnets. What prefix length should you use?

**172.22.0.0/16**

# Subnetting Class B networks

/25

1 0 1 0 1 1 0 0 . 0 0 0 1 0 1 1 0 . 0 0 0 0 0 0 0 0 . 0 0 0 0 0 0 0 0  
172 . 22 . 0 . 0

Borrowing 9 bits = 512 subnets

## Subnetting Class B networks

You have been given the 172.18.0.0/16 network. Your company requires 250 subnets with the same number of hosts per subnet. What prefix length should you use?

**172.18.0.0/16**

# Subnetting Class B networks

/24

1 0 1 0 1 1 0 0 . 0 0 0 1 0 0 1 0 . 0 0 0 0 0 0 0 0 . 0 0 0 0 0 0 0 0  
172 . 18 . 0 . 0

Borrowing 8 bits = 256 subnets

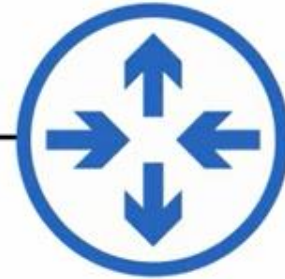
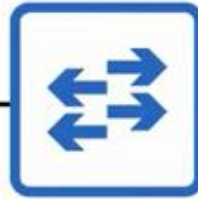
8 host bits = 254 hosts per subnet

# Identify the Subnet

What subnet does host **172.25.217.192/21** belong to?

Subnet ID: \_\_\_\_\_/21

172.25.217.192





# Identify the Subnet

/21

1 0 1 0 1 1 0 0 . 0 0 0 1 1 0 0 1 . 1 1 0 1 1 0 0 1 . 1 1 0 0 0 0 0 0  
172 . 25 . 217 . 192



1 0 1 0 1 1 0 0 . 0 0 0 1 1 0 0 1 . 1 1 0 1 1 0 0 0 . 0 0 0 0 0 0 0 0  
172 . 25 . 216 . 0

# Identify the Subnet

/21

1 0 1 0 1 1 0 0 . 0 0 0 1 1 0 0 1 . 1 1 0 1 1 0 0 1 . 1 1 0 0 0 0 0 0  
172 . 25 . 217 . 192



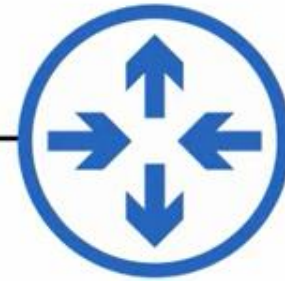
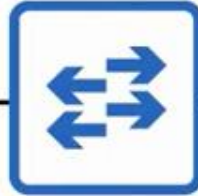
1 0 1 0 1 1 0 0 . 0 0 0 1 1 0 0 1 . 1 1 0 1 1 0 0 0 . 0 0 0 0 0 0 0 0  
172 . 25 . 216 . 0

# Identify the Subnet

What subnet does host **172.25.217.192/21** belong to?

Subnet ID: 172.25.216.0 /21

172.25.217.192



## Subnets/Hosts (Class B)

Prefix Length	Number of Subnets	Number of Hosts
/17	2	32766
/18	4	16382
/19	8	8190
/20	16	4094
/21	32	2044
/22	64	1022
/23	128	510
/24	256	254

Prefix Length	Number of Subnets	Number of Hosts
/25	512	126
/26	1024	62
/27	2048	30
/28	4096	14
/29	8192	6
/30	16384	2
/31	32768	0 (2)
/32	65536	0 (1)

## Quiz, Question 1

You have been given the 172.30.0.0/16 network. Your company requires 100 subnets with at least 500 hosts per subnet. What prefix length should you use?

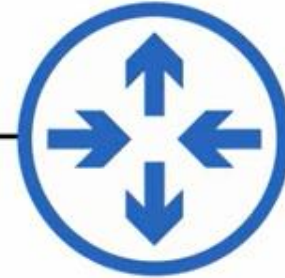
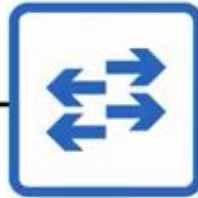


## Quiz, Question 2

What subnet does host **172.21.111.201/20** belong to?

Subnet ID: \_\_\_\_\_/20

172.21.111.201

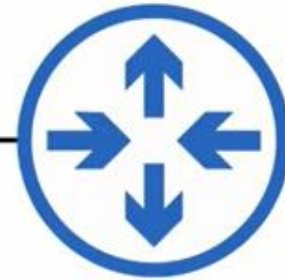
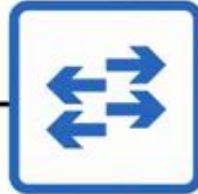


## Quiz, Question 3

What is the **broadcast address** of the network **192.168.91.78/26** belongs to?

Broadcast address: \_\_\_\_\_/26

192.168.91.78



## Quiz, Question 4

You divide the 172.16.0.0/16 network into 4 subnets of equal size. Identify the **network** and **broadcast** addresses of the second subnet.

## Quiz, Question 5

You divide the 172.30.0.0/16 network into subnets of 1000 hosts each. How many subnets are you able to make?