

# Introduction to Python and the Working Environment

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# Outline

- **Getting Started with Jupyter Notebook**
  - Installing Jupyter Notebook
  - Overview of the Jupyter Notebook Environment
- **First Steps with Python**
  - Introduction
  - Basic Syntax
  - Control Structures in Python
    - Conditional Statements (*if / else*)
    - Loops (*for, while*)
  - Data Structures in Python: **Lists, Tuples, Dictionaries**

# Objectives

- Get familiar with the **Jupyter Notebook environment**.
- Learn **the basics of Python programming** (variables, data types, conditions, loops).
- Discover the **basic data structures** (lists, tuples, dictionaries).
- Introduction to **NumPy and Pandas**.

# Part 1: Getting Started with Jupyter Notebook

## Objectifs

- Understand the **role of Jupyter Notebook** in data science.
- Install and **launch** Jupyter Notebook.
- Get familiar with the **Jupyter Notebook interface**.
- Learn how to run **code cells** and use keyboard shortcuts.
- Create and **save your first notebook**.

# What is Jupyter Notebook?

- Jupyter Notebook is an **interactive environment** for writing and executing Python code.
- It is the preferred **tool for data science** because it allows combining **code**, **explanations** (text), and **visualizations** in a single document.
- It supports **multiple programming languages** (Python, R, Julia, Scala, Java, JavaScript, PHP, etc.), but it is mainly used with Python.

# Installing Jupyter Notebook

- **Option 1: Install via Anaconda (recommended for beginners)**
  - Download and install Anaconda.
  - Jupyter comes preinstalled with Anaconda, along with other useful tools such as Spyder, Pandas, and NumPy.
- **Option 2: Install via pip (if VS Code is already installed on your machine)**

Open a terminal and type:

```
bash
```

```
pip install jupyter
```

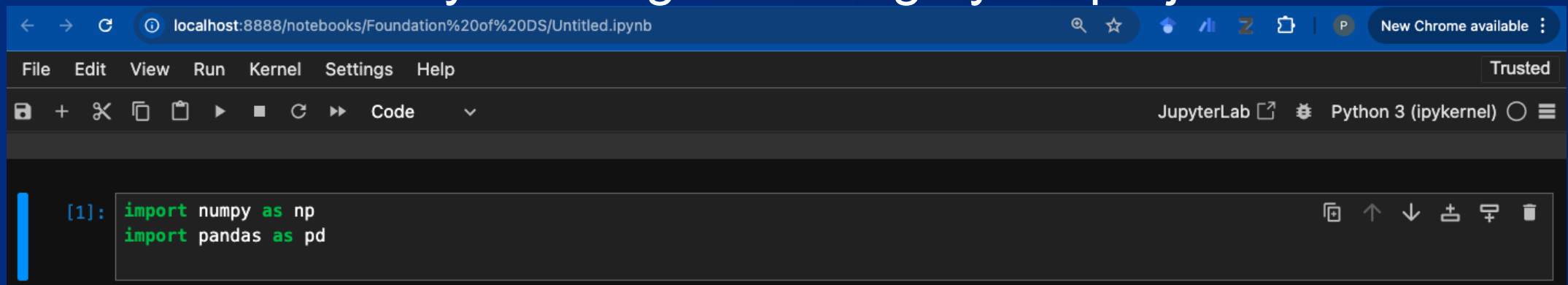
To launch Jupyter Notebook:

```
bash
```

```
jupyter notebook
```

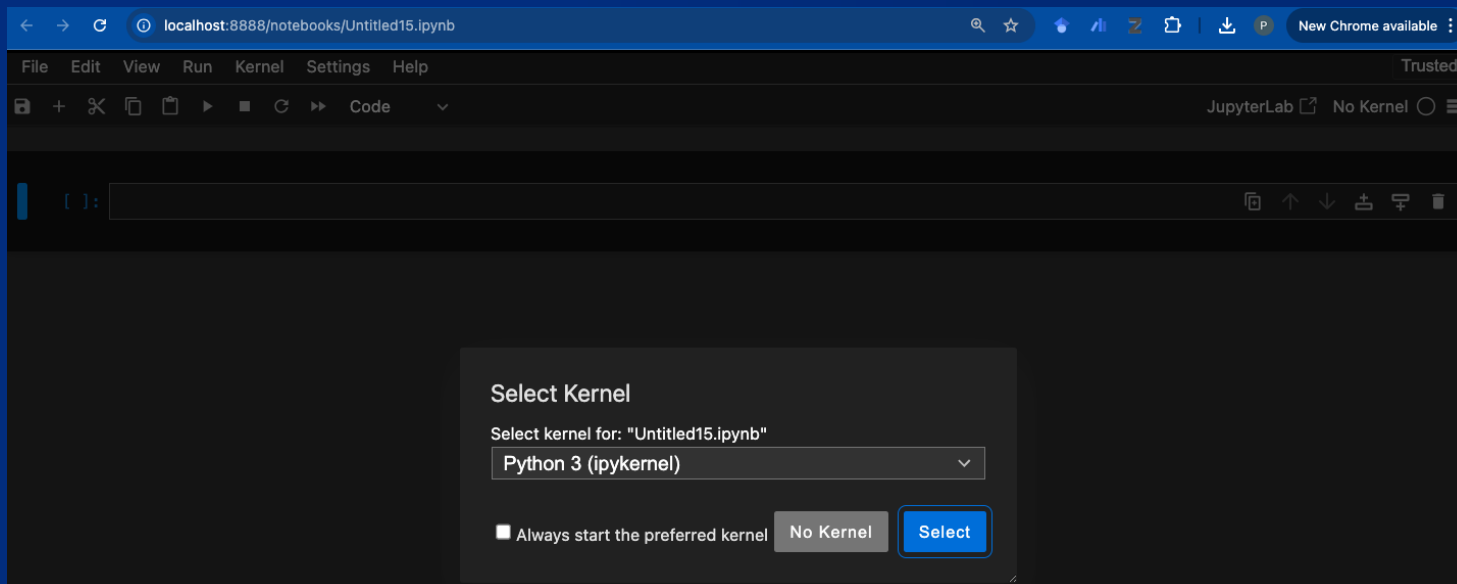
# Jupyter Notebook Interface

- **Toolbar:** Contains options such as saving, inserting cells, and running code.
- **Cells:** The blocks where you write your code or text.
- **“Kernel” Tab:** Allows you to restart or reset the execution environment.
- **“Files” Tab:** Lets you navigate through your project files.



# Create a New Notebook

- Click on “**New**” in the interface and select “**Python 3.**”
- A **new notebook** will open with a code cell ready to use.
- Save your notebook with a clear and descriptive name using the **.ipynb** extension.





# Types of Cells

- There are two main types of cells:
- **Code Cell:** Used to write and execute Python code.
- **Text (Markdown) Cell:** Used to write formatted text, formulas, or explanations.
  - **Markdown** allows you to add titles, bold or italic text, links, and more.
  - **Example of Markdown syntax:** **# Title**, ***\*\*bold\*\****, ***\*italic\****

markdown

```
# Ceci est un titre  
**Ceci est en gras**
```

# Markdown Cell

## Titres

- `# Titre de niveau 1`

### Titre de niveau 1

- `## Titre de niveau 2`

### Titre de niveau 2

- `### Titre de niveau 3`

### Titre de niveau 3

- `#### Titre de niveau 4`

### Titre de niveau 4

## Gras et Italique

- `**Gras**` **Gras**
- `*Italique*` *Italique*
- `***Gras et Italique***` ***Gras et Italique***

# Running a Cell

- Click on the cell and press **Shift + Enter** to execute it.
- The results appear immediately below the cell.
- The **execution order** is shown on the left of the cell (e.g., **In [1]**).

# Saving and Exporting Notebooks

- **Automatic saving:** Jupyter automatically saves your work at regular intervals.
- **Exporting:** You can export your notebook in different formats such as **PDF**, **HTML**, or **Python script (.py)**.
- Go to “**File**” > “**Download as**” to choose the desired export format.

# Practical Exercise: Create and Run a Notebook

1. Create a new notebook.
2. In a code cell, display the message: **Welcome to Jupyter.**
3. Add a **Markdown cell** as a title to explain the purpose of the notebook.
4. Save and rename the file.

# Part 2: Getting Started with Python

- **Objectives**

- Understand the basic syntax of Python.
- Get familiar with variables, data types, conditions, and loops.
- Discover basic data structures (lists, tuples, dictionaries).
- Use Jupyter Notebook to write and execute Python code.

# Why Python?

- **Open-source language:** Python is popular in data science for its simplicity and readability.
- Used for **data processing, artificial intelligence, and web development.**
- Works in multiple environments: **Jupyter Notebook, VS Code, PyCharm, Spyder**, etc.
- One of the **most widely used languages** in industry.
- Offers a **large library ecosystem** for data manipulation, analysis, and visualization (e.g., *Pandas, NumPy, Matplotlib, Seaborn, Scikit-learn*).
- Backed by a **strong community** with abundant learning resources.
- Applied in **various domains** such as finance, healthcare, and marketing.

# Python Basic Syntax

- **Comments:** Use # to add comments.  
Example: # This is a comment
- **Display text:** Use the print() function to display text.  
Example:

```
python
```

```
print("Hello, world!")  
print(10, "a text", True)
```

(Displays multiple values on the same line.)



# Practical Exercise

- Display your name and surname and add a comment using Jupyter Notebook.  
Example task:

```
python
```

```
# My name and surname are:  
print("Your Name Your Surname")
```

# Variables and data types

- Variables: Store values (no need to declare type).
- Data types:
  - Numbers (integers, floats)
  - Strings
  - Booleans (True or False)

## Exercise:

Declare variables for your name, age, and student status, then print them.

- Affichez ces variables avec la fonction print().
- Ajouter un titre niveau 1 pour cette cellule

```
python  
  
nom = "Jean"  
age = 20  
est_etudiant = True
```

# Operations on Variables

- Mathematical operations:
- Addition:  $a + b$
- Multiplication:  $a * b$

python

```
a = 5  
b = 3  
resultat = a + b  
print(resultat)
```

- String concatenation

python

```
nom_complet = "Jean" + " " + "Dupont"  
print(nom_complet)
```

# Conditions (if, elif, else)

- Used to test logical conditions.  
Example:

python

```
if condition:
    # exécuter ce bloc
elif autre_condition:
    # exécuter ce bloc
else:
    # exécuter ce bloc
```

```
age = 20
if age < 18:
    print("Vous êtes mineur.")
elif age == 18:
    print("Vous avez 18 ans.")
else:
    print("Vous êtes majeur.")
```

# Loops

- For loop: repeats a block a defined number of times.  
While loop: repeats as long as a condition is true.

python

```
for i in range(n):  
    # exécuter ce bloc n fois
```

- Example

python

```
for i in range(5):  
    print(i)
```

# While loop

- The while **loop** repeats a block of code as long as a condition is true.  
Syntax:

```
python

compteur = 0
while compteur < 5:
    print(compteur)
    compteur += 1
```

- Practical exercise:
  - Display even numbers.
    - Write a **for loop** that displays all even numbers between 1 and 10.
    - Write a **while loop** that displays the numbers from 0 to 5.

# Exercice 01:

- **Age Verification Program**

Write a Python program that prompts the user for their age and displays a message based on the age they enter.

1. Ask the user to enter their age.
2. If the age is less than 18, display: **"Vous etes mineur."**
3. If the age is between 18 and 60, display: **"Vous etes un adulte."**
4. If the age is greater than 60, display: **"Vous etes un senior."**

# Python code for exercice 01:

```
age = int(input("Quel est votre âge ? "))

if age < 18:
    print("Vous êtes mineur")
elif 18 <= age <= 60:
    print("Vous êtes un adulte")
else:
    print("Vous êtes un senior")
```



## Exercise 02:

- Use a loop to calculate the sum of even numbers within a range provided by the user.

### Instructions:

1. Ask the user to enter two numbers: a start and an end of the range.
2. Use a **for loop** to calculate and display the sum of all even numbers within that range.
3. Make sure the program works regardless of the order in which the numbers are entered.

# Code python for exercice 2

```
debut = int(input("Entrez le début de l'intervalle : "))
fin = int(input("Entrez la fin de l'intervalle : "))

# Assurer que debut est plus petit que fin
if debut > fin:
    debut, fin = fin, debut

somme_pairs = 0
for i in range(debut, fin + 1):
    if i % 2 == 0:
        somme_pairs += i

print("La somme des nombres pairs dans l'intervalle est :", somme_pairs)
```

# Data Structures in Python: LISTS

- A **list** is a data structure that allows you to store multiple values within a single object. It is **mutable**, meaning its elements can be modified after creation.

```
# Créer une liste
fruits = ['pomme', 'banane', 'cerise']

# Accéder aux éléments
print(fruits[0]) # affiche 'pomme'

# Ajouter un élément
fruits.append('orange')

# Supprimer un élément
fruits.remove('banane')

# Longueur de la liste
print(len(fruits))
```

# Data Structures in Python: TUPLES

- Similar to a list, but it is **immutable**. This means that once created, the elements of a tuple cannot be modified.

```
# Créer un tuple
coordonnees = (4, 5)

# Accéder aux éléments
print(coordonnees[0]) # affiche 4

# Impossible d'ajouter ou de supprimer des éléments
# coordonnees[0] = 10 # ceci générerait une erreur
```

# Data Structures in Python: Dictionaries

- A **dictionary** is a collection of key-value pairs used to associate unique keys with specific values. It is very useful for storing structured data, such as a record or a database entry.

```
# Créer un dictionnaire
etudiant = {
    'nom': 'Alice',
    'age': 21,
    'cours': ['math', 'informatique']
}

# Accéder aux valeurs
print(etudiant['nom']) # affiche 'Alice'

# Ajouter ou modifier une entrée
etudiant['age'] = 22

# Supprimer une entrée
del etudiant['cours']
```

# Exercise 03:

- **Searching in a List**

Use a **while loop** to search for an element in a list provided by the user.

- **Instructions:**

1. Create a list with at least 5 elements (numbers or strings).
2. Ask the user to enter an element to search for in the list.
3. Use a **while loop** to go through the list and display whether the element was found or not.

# Python for Exercice 03:

```
liste = ["pomme", "banane", "orange", "fraise", "ananas"]
element = input("Entrez un élément à rechercher dans la liste : ")

trouve = False
i = 0
while i < len(liste):
    if liste[i] == element:
        trouve = True
        break
    i += 1

if trouve:
    print(f"L'élément '{element}' a été trouvé dans la liste.")
else:
    print(f"L'élément '{element}' n'est pas dans la liste.")
```

# Exercise 04

1. Create a dictionary named **student\_grades** with the following subjects as keys and their corresponding grades as values:
  - Mathematics: 14
  - Physics: 16
  - Chemistry: 12
  - Computer Science: 18
  - History: 10
2. Add a new subject **English** with the grade 15 to the dictionary.
3. Write code to display the grade obtained in **Physics**.
4. Correct the grade for **History** and change it to 12.
5. Calculate and display the **average grade** of the student using the values in the dictionary.
6. Remove the subject **Chemistry** from the dictionary (assuming it is no longer considered for this year).
7. Display the final dictionary to verify all the modifications.



```
notes_etudiant = {
    "Mathématiques": 14,
    "Physique": 16,
    "Chimie": 12,
    "Informatique": 18,
    "Histoire": 10
}

# 2. Ajouter une matière
notes_etudiant["Anglais"] = 15

# 3. Accéder à une note
print("Note en Physique :", notes_etudiant["Physique"])

# 4. Modifier une note
notes_etudiant["Histoire"] = 12

# 5. Calculer la moyenne des notes
moyenne = sum(notes_etudiant.values()) / len(notes_etudiant)
print("Moyenne des notes :", moyenne)

# 6. Supprimer une matière
del notes_etudiant["Chimie"]

# 7. Afficher le dictionnaire final
print("Dictionnaire final :", notes_etudiant)
```



# Partie 3 : Libraries for Data Manipulation



# NumPy Library



- Created by **Travis Oliphant** in the early 2000s.
- Short for *Numerical Python*.
- Provides **multidimensional arrays**, **matrices**, and **mathematical functions** for efficient computation.
- Enables **high-performance** data manipulation, surpassing built-in Python structures for complex operations.



# Pandas Library

- Developed by **Wes McKinney** in 2008.
- Built on **NumPy**, offering flexible structures for handling structured data.
- Provides two main structures:
  - **Series** (1D labeled array)
  - **DataFrame** (2D labeled data structure)
- Highly efficient for large-scale data analysis.



## Feature

## NumPy

## Pandas

Data type

Homogeneous

Heterogeneous

Dimensions

Multi-dimensional

Up to 2D  
(DataFrame)

Memory

Lower usage (faster)

Higher usage  
(slower)

Ease of use

Requires practice

Intuitive and user-  
friendly

# Basic Pandas Usage

- Declare a **Series**
- Declare a **DataFrame**
- Import NumPy and Pandas with version display
- Create a DataFrame from a .csv file

# Declare a Series with pandas

Python

```
import pandas as pd

# Créer une Series à partir d'une liste
data = [10, 20, 30, 40, 50]
series = pd.Series(data)

# Afficher la Series
print(series)
```

# Declare Dataframe with pandas

Python

```
import pandas as pd

# Créer un DataFrame à partir d'un dictionnaire
data = {'Nom': ['Alice', 'Bob', 'Charlie'],
        'Âge': [25, 30, 35],
        'Ville': ['Paris', 'Lyon', 'Marseille']}

df = pd.DataFrame(data)

# Afficher le DataFrame
print(df)
```



- Import NumPy and Pandas with version display

Python

 Copy

```
import numpy as np
import pandas as pd

print("Version de NumPy :", np.__version__)
print("Version de pandas :", pd.__version__)
```

# Create a DataFrame from a .csv file

Python

```
import pandas as pd

# Chemin vers votre fichier CSV
file_path = 'nom_du_fichier.csv'

# Lire le fichier CSV et créer un DataFrame
df = pd.read_csv(file_path)

# Afficher les premières lignes du DataFrame
print(df.head())
```